

# **Cornell University**

Department of Human Centered Design (formerly Design+Environmental Analysis)

# CIDA Program Analysis Report (August 2022)

Section 1.	Institutional and Program Data	
Section 2.	Introduction Introduction - Program Delivery	1
Section 3.	Program Goals and Self-Study	.4
Section 4.	Course Progression Plan Compliance with Standards	.9
	Standard 1: Program Identity and Curriculum	11
	Standard 2: Faculty and Administration	12
	Standard 3: Learning Environment and Resources	14
	Standard 4: Global Context	15
	Standard 5: Collaboration	19
	Standard 6: Business Practices and Professionalism	22
	Standard 7: Human Centered Design	26
	Standard 8: Design Process	
	Standard 9: Communication	35
	Standard 10: History	38
	Standard 11: Design Elements and Principles	41
	Standard 12: Light and Color	14
	Standard 13: Products and Materials	48
	Standard 14: Environmental Systems and Human Wellbeing	51
	Standard 15: Construction	54
	Standard 16: Regulations and Guidelines	57
Section 5: Conc	lusions	60
Faculty Data Fo	rms	61

 List the names, titles, phone numbers, and e-mail addresses of administrators who will receive a copy of the final Accreditation Report. CIDA distributes **1 complimentary hard copy** of the Accreditation Report to the first individual listed below (physical address required). Other individuals listed will receive a digital copy of the report. Additional hard copies may be requested for a fee of \$25 per report. Be sure to include the following individuals:

Chancellor, president, provost, or	Michael I. Kotlikoff			
chief academic officer of the	300 Day Hall			
university or school	Cornell University			
	Ithaca, NY 14850			
	607 254-4636			
	provost@cornell.edu			
Dean of the college or school	Rachel Dunifon			
	607 2525-6535			
	red26@cornell.edu			
Chair of the department	Yasser Gowayed			
	607 255-0465			
	gowayed@cornell.edu			
Head of the interior design program	Rhonda Gilmore, LEED AP, NCIDQ; Senior Lecturer, Director of			
	Undergraduate Studies			
	607 255-1951			
	rg35@cornell.edu			
Other:	So-Yeon Yoon, NCIDQ; Associate Professor			
	607 255-8467			
	sy492@cornell.edu			
	Mardelle M. Shepley, Professor			
	607 255-3165			
	mms449@cornell.edu			

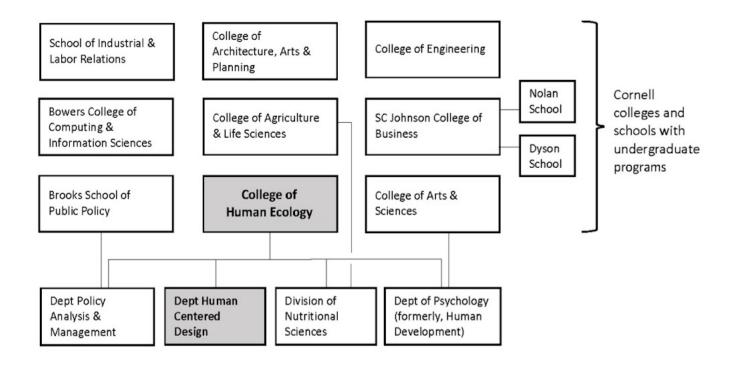
,	Manay	Yasser Gowayed	August 30, 2022
Report submitted by (signature and date)	- 1/0.		
	PG	Rhonda Gilmore	August 30, 2022
Report submitted by (signature and date)	Jonge	So-Yeon Yoon	August 30, 2022

l

Report submitted by (signature and date) /

2) Insert the organization chart showing the program's relationship to the department and/or administrative unit in which it is located, any allied departments, and the institution as a whole here.

## The Department of Human Ecology in the Context of the University and College



Type of institution (Check one)	⊠ Public ⊠ Private, non-profit □ Private, for-profit
Size of population where the institution is located (Check one)	<ul> <li>Population of 250,000 or more persons</li> <li>Population of 50-250,000 persons</li> <li>Population under 50,000</li> </ul>
Total enrollment for the institution on the campus where the program is located	Student Enrollment as of Fall 2021: 15,503 undergraduate, 7,101 graduate, 2,978 professional students
Academic year of this report	2022
Current Council for Interior Design Accreditation status (Check one)	<ul> <li>☑ Accredited</li> <li>□ Not accredited</li> <li>□ On probation</li> </ul>
Check all <b>institutional</b> (university/ college) accreditation(s)	<ul> <li>Accrediting Commission of Career Schools and Colleges of Technology</li> <li>Accrediting Council for Independent Colleges and Schools</li> <li>Distance Education and Training Council</li> <li>Middle States Association of Colleges and Schools</li> <li>North Central Association of Colleges and Schools</li> <li>New England Association of Schools and Colleges</li> <li>Southern Association of Schools and Colleges</li> <li>Southern Association of Schools and Colleges</li> <li>National Association of Schools of Art and Design</li> <li>Provincial Ministry of Education</li> <li>Other (specify)</li> </ul>
Check other specialized accreditations or endorsements for the interior design program and/or unit	<ul> <li>National Association of Schools of Art and Design</li> <li>National Kitchen and Bath Association</li> <li>American Association of Family and Consumer Sciences, Council for Accreditation</li> <li>National Architectural Accrediting Board</li> <li>Other (specify) International Interior Design Association</li> </ul>

Which classification best describes your institution:	<ul> <li>Doctoral/Research Universities</li> <li>Master's Colleges and Universities</li> <li>Baccalaureate Colleges and Universities</li> <li>Baccalaureate/Associates Colleges</li> <li>Associates Colleges</li> <li>Not applicable</li> </ul>
Primary institutional mission (Check one)	□ Teaching □ Service ⊠ Research
Academic unit housing program (Check one)	<ul> <li>□ Architecture</li> <li>□ Art</li> <li>□ Design</li> <li>□ Fine Arts</li> <li>□ Interior Design</li> <li>□ Human Ecology</li> <li>□ Engineering/Technology</li> <li>⊠ Other (specify) Human Centered Design</li> </ul>
Name of College or School (within the institution that houses the program)	College of Human Ecology
Division, if applicable, or unit name where the program is housed	n/a
Department, if applicable, or unit name where the program is housed	Human Centered Design

Identify the three most influential factors impacting change to the program Administration curriculum where 1 indicates the most Facilities influential Faculty Finances 2 Council for Interior Design Accreditation Standards Industry trends 3 Societal trends Student demographics Practitioner feedback 1 Research Advisory Board Student assessment Other (specify) Degree(s) offered by the accredited program or program seeking accreditation (list only those degrees eligible for B.S. in Design + Environmental Analysis accreditation review) Degree(s) or certificate(s) offered by the M.A. in Design; M.S. in Human Environment Relations; Ph.D. in program but not eligible for accreditation review Human Behavior and Design Program length; total credit hours required for graduation, including liberal arts and 120 Semester hours electives. (Indicate in the units used by Quarter hours n/a institution) Trimester hours n/a Total liberal arts and sciences/general studies hours required to complete the program. 31-34 Semester hours (Indicate in the units used by institution) Quarter hours n/a n/a Trimester hours Of the total number of credit hours required for graduation, how many are elective credits Semester hours 16-24 in the program. (Indicate in the units used by n/a Quarter hour institution) **Trimester hours** n/a

How often do practicing professionals (including jurors, project critics, guest lecturers, and mentors) participate in the program?	<ul> <li>□ 1-3 times per semester/quarter</li> <li>□ 4-6 times per semester/quarter</li> <li>□ 7-9 times per semester/quarter</li> <li>⊠ more than 10 times per semester/quarter</li> </ul>					er
Rate whether the number of practicing professionals who participate in the program is adequate (check one)	Inadequ □ 1	ate □ 2	□ 3	□ 4	Adequat ⊠ 5	e
Is work experience (internship, co-op) required? If yes, indicate the minimum number of clock hours needed to fulfill this requirement.	□ Yes	⊠ No				
If work experience (internship, co-op) is elective, what percentage of students complete this?	<u>90</u> %					
Are students required to take business courses from units outside the program? If yes, indicate the number of credit hours needed to fulfill this requirement.	□ Yes	⊠ No				
Does the curriculum include a service learning or community service requirement? If yes, indicate the required clock hours or measure of participation.	□ Yes	⊠ No				
Is any of the curriculum provided through distance learning? If yes, list the courses and indicate whether required (R) or elective (E). Indicate with an	□ Yes	⊠ No				
* the courses that are also offered on site.						
If there is a maximum number of credit hours that may be taken by distance education, indicate the amount.	n/a	Quart	ster hou er hour ster hou	s		
What percentage of students transfer from other institutions into your program?	8%					
Do you have any formal articulation agreements in place with those institutions?	□ Yes	x No				

Number of students who are enrolled in the interior design program in the **current** academic year:

First year/freshmen	Full Time 25	Part Time n/a
Second year/sophomores	14	n/a
Third year/juniors	17	n/a
Fourth year/seniors	20	n/a
Fifth year if applicable	n/a	n/a
Total enrollment for the current academic year	76	n/a

Estimate the percentage of students enrolled (include all students for all years) in the interior design curriculum who fall into the following categories (each section should equal 100%):

Residents of the state/province	10	%
Nonresidents of the state/province	65	%
Nonresident aliens (international students)	25	%
Total	100%	
Male	20	%
Female	80	%
Total	100%	
Black, non-Hispanic	1	%
American Indian or Alaskan Native	1	%
Asian or Pacific Islander	58	%
Hispanic	6	%
White, non-Hispanic	24	%
Other	10	%
Total	100%	
Traditional age students	100	%

Returning adult students	0 %
Total	100%
Students with previous baccalaureate degrees	0 %
Students with previous associate degrees	0 %
How many students completed the program and graduated in each of the last three academic years?	21       2021-22         23       2020-21         12       2019-20
How many graduates from the past year are employed as interior designers? If known, indicate in the specializations listed.	2Health careHospitalityRetail2Corporate1Residential3Unknown, but interior design
How many students who completed the program during the past academic year are continuing their education in a graduate program?	1Interior designArchitectureBusinessOther (specify)
What is the average student to faculty ratio in interior design studios?	<u> </u>
Total full-time faculty members for the interior design program Total adjunct, part-time, and support	4 full-time Interior Design Faculty within a department of 16 total (all of whom teach ID-related classes)
faculty members or instructional personnel for core courses of the program (If there is change from year to year, provide an average of the past three years and indicate that the total is an average.)	2-3
Salary range for full-time faculty in the program (annual salary)	\$73,321to \$229,117

# Full-time faculty members

Name	Highes t Degree MA, MS,	Discipline of degree	Passe dNCID Q	faculty e	ner and/or xperience (# for each)	Professional Society Memberships (list all)
	Ph.D.			Faculty		
Interior Design Stuc	lio Faculty					
Nooshin Ahmadi	M.Arch	Architecture	No	5 years	9 years	LEED; EDAC; NCARB
Rhonda Gilmore	M.A.	Design History and Theory	Yes	8 years	30 years	LEED AP; IDEC; HPPA;NTHP; NCPE
Mardelle Shepley	D. Arch.	Architecture and Psychology	No	15 years	29 years	FAIA; FACHA; EDRA; EDAC; WELL; LEED
So-Yeon Yoon	Ph.D.	Information Technology	Yes	3 years	21 years	ASID;IDEC; IIDA
Other Design Charles						
Other Design Studio						
Leighton Beaman	M.Arch	Architecture	No	19 years	15 years	ACADIA; IJAC; AIA; ACSA
John (Jack) Elliott	M.I.D; M.Arch	Industrial Design and Architecture	No	9 years	23 years	LEED AP; IDEC; AIA; ADPSR
Keith Green	Ph.D.	Architectural Robotics	No	3 years	27 years	RA; IEEE; ACM; SIGCHI
Ying Hua	Ph.D.	Bldg Performance & Diagnostics	No	0 years	14.5 years	China-GBC; IFMA
Renata Leitao	Ph.D.	Graphic Design and Community Engagement	No	7 years	1 year	DRA
Saleh Kalantari	Ph.D.	Architecture	No	3 years	8 years	CIDS; ACADIA; IDEC; ASD
Jay Yoon	Ph.D.	Industrial Design	No	5 years	5 years	DRS; DS
HER Support Facult	v					
Gary Evans	Ph.D.	Cognitive Psychology	No	0	46 years	HFES Fellow
Cindy (Hsin-Liu) Kao	Ph.D.	Wearable Technology	No	1 year	4 years	ACM; SIGCHI; IEEE
Janet Loebach	Ph.D.	Environmental Psychology	No	12 years	3 years	PEO; EDRA; IPA; IAPS; CPA-EP
Nancy Wells	Ph.D.	Psychology & Architecture	No	0	21 years	EDRA; IAPS
Rana Zadeh	Ph.D.	Architecture	No	2.5 years	10 years	LEED; EDAC; AIA Asso; ASHRAE

ACADIA: Association for Computer Aided Design ACM SIGCHI: Association for Computing Machinery Special Interest Group Computer Human Interaction ACSA: Association of College Schools of Architecture ACHA: American College of Healthcare Architects ADPSR: Architects/Designers/Planners for Social Responsibility AIA: American Institute of Architects APA: American Psychological Association ASD: Advanced Spatial Design Research ASHRAE: American Society of Heating, Refrigerating & Air-Conditioninc ASID: American Society of Interior Designers CHD: Center for Human Development CIHF: Cornell Institute for Healthy Futures CIDS: Center for Integrative Developmental Science CPA-EP: Canadian Psychological Association - Environmental Psycholog DS: The Design Society DRS: Design Research Society EDAC: Evidence-Based Design Accreditation and Certification EDRA: Environmental Design Research Association C-GBC: China Green Building Council HFES: Human Factors and Ergonomics Society IAPS: International Association of Pastel Societies **IPA:** International Play Association **IDEC:** Interior Design Educators Council *IEEE: Institute of Electrical and Electronics Engineers* IFMA: International Facility Management Association IJAC: International Journal of Architectural Computing IIDA: International Interior Design Association ILA: International Literacy Association HPPA: Historic Preservation & Planning Alumni LEED AP: LEED Certification NCPE: National Center for Preservation Education NTHP: National Trust for Historic Preservation PEO: Professional Engineers of Ontario RA: Registered Architect USGBC: The U.S. Green Building Council WELL: WELL Building Institute

Does the state or province in which the program is located regulate the interior design profession and/or require licensing of interior designers?

🛛 Yes 🛛 🗆 No

https://www.labor.ny.gov/stats/olcny/interior-designer.shtm

1) State the mission of the institution and describe the impact that significant <u>institutional</u> characteristics have on the teaching and learning environment.

**University Mission**. Cornell's mission is to discover, preserve, and disseminate knowledge; produce creative work; and promote a culture of broad inquiry throughout and beyond the Cornell community. Cornell also aims, through public service, to enhance the lives and livelihoods of our students, the people of New York, and others around the world. <u>http://www.cornell.edu/about/mission.cfm</u> The Ithaca campus serves approximately 25,600 students.<u>https://www.cornell.edu/about/facts.cfm</u>

<u>Research Tier I University</u>. Cornell University is a world-class research institution with a strong commitment to undergraduate education and outreach. Unlike many universities that rely heavily on PhDs and Masters students for course instruction, Cornell generally does not allow graduate students to teach courses. Cornell has an increasingly high expectation that research will be a formal part of the undergraduate experience. <u>Ithaca and NYC</u>. The main campus is located in Ithaca with Weill Cornell Medical and the Cornell Tech Center located in NYC. The university is committed to strengthening program ties across these three campuses. <u>Public and Private</u>. Unlike any other institution of higher education in the United States, Cornell University is both a private Ivy League university and the public Land Grant University of the State of New York. That is, its funding comes from both private sources and state appropriations. Faculty and students are not distinguished by the public or private funding streams.

<u>Engaged Learning and Research</u>. This initiative advances Cornell's commitment to engaged research, teaching, and practice. The program supports "service-learning, public scholarship and community based research on Cornell's campus." The endeavor provides resources to enable students to interact more effectively with the community, supports faculty in engaged teaching, and advocates for policies that reflect the culture of engagement.

**College of Human Ecology (CHE) Mission**. CHE's mission is to improve lives by exploring and shaping human connections to natural, social and built environments. The College's combination of a rigorous academic curriculum with basic and applied research topics position it to make world-class discoveries and teaching in the life sciences, natural sciences, and social sciences. <u>https://www.human.cornell.edu/about/mission</u> CHE's total student body is ~1,700.

We pursue this mission through the multi-disciplinary work around eight cross cutting themes: Health + Design, Sustainability, Economics and Federal Policy, Community and Family Policy, Public Health, Policy and Nutrition, Lifespan Development, and Neuroscience and Human Development which cross the boundaries of all four departments: Division of Nutritional Studies (DNS), Policy Analysis and Management (PAM), Psychology, and Human Centered Design (HCD).<u>https://www.human.cornell.edu/admissions/undergraduate</u>

**Impact of Mission on Teaching and Learning Environment**. In the Department of Human Centered Design, eight of the 11 full-time faculty that teach studio have formal research appointments. Faculty with terminal masters degrees have 70/30% or 80/20% teaching/research or 100% teaching appointments; those with PhDs have 50/50% appointments with a three-course load per year.

<u>Community engagement and NYC Outreach</u>. DEA has worked in recent years to weave Weill-Cornell Medical into DEA research and curriculum with courses such as Design Accountability, Health & Healing Studio, and Policy Meets Design, all of which integrate research and studio projects with real clients from the medical school and community groups. Under the leadership of HCD Department Chair Yasser Gowayed, we are building a relationship with the Cornell Tech Campus in NYC.

Dissemination of knowledge and outreach to the communities is part of the university mission and therefore the program mission. We achieve this through publications and presentations of research findings, but also through a robust program of project-based community partnerships. In addition, DEA faculty have supervised summer undergraduate interns in placements in Cooperative Extension agencies.

<u>Liberal Arts Education</u>. Liberal Arts Education is foundational. It is the policy of both the college and department that students receive a general education in addition to their professional education. Distribution requirements ensure that all students have access to the full range of courses of the University. College policy prohibits any department or major from overly specifying a student's program by ensuring 24-27 free elective credits. Students take 11 DEA Core Courses (32 credit hours) plus a choice of 9 out of 31 DEA Thematic Courses (27-36 hours). The remaining classes (both required and elective) support a broad liberal arts education via the College and the University.

<u>Masters and doctoral program</u>. Our three graduate programs attract professionals and scholars who wish to blend research and practice: PhD in Human Behavior and Design, MS in Human Environment Relations, and MA in Design. To our knowledge, Cornell is the only university in the country with a PhD in Human Behavior and Design.

2) Provide a brief program history of the interior design program undergoing evaluation addressing its origins, development over time, and any <u>significant changes</u> and their impact on the following: the program's academic unit, mission and goals, and curriculum content and/or sequence.

**1969-82 Origins and Focus**. DEA was created in 1969 when the College of Home Economics was reorganized as the New York State College of Human Ecology. DEA offered undergraduate education in four professional areas: interior and product design, apparel design, textiles science, and human factors & ergonomics. Following an extensive curriculum review, product design was eliminated in 1983 and the department refocused around a professionally-oriented interior design program and a related program in facility planning and management.

**1985 Split with Textiles & Apparel**. In 1985, DEA split into two distinct departments, DEA and Textiles and Apparel (later named Fiber Science and Apparel Design). In 2008, DEA launched a PhD degree program.

**2010-12 Re-Envisioning DEA**. Though success and national recognition was still evident in student placements and research output, signs of the need for change were emerging. In 2014 DEA launched a new integrative curriculum. The old, discipline-driven model (which forced students to follow the same sequenced set of courses) was replaced with an issue-driven, flexible yet focused system organized around three overarching research themes: Design Innovation and Strategy, Sustainable Futures, Health & Well-being. Students now identify their interest area, then tailor their program of study to their future goals.

**2021 Reintegration of Departments**. In the 32 years since the separation of the department into two units, transdisciplinary design practice evolved and it became clear that through the sharing of resources, integration of teaching, and enhanced transdisciplinary research, there would be significant benefits to rejoining forces. In November 2021, the reintegration became official and the Department of Design + Environmental Analysis and the Department of Fiber Science and Apparel Design combined and became the Department of Human Centered Design. DEA and FSAD are still programs within HCD, but the increased size of the department positively impacted our campus visibility and resulted in an influx of resources in the form of additional space, equipment and faculty lines.

# 3) Describe the program's educational philosophy and/or approach to delivering interior design education. This should include a discussion of significant <u>program</u> characteristics and the impact they have on the teaching and learning environment.

**Human Centered Design Philosophy**. The Department of Human Centered Design (HCD) supports the enrichment of people and their environments through transdisciplinary activity. We integrate analog and digital knowledge, tools, methods, and creative processes from design, humanities, social sciences, and physical sciences to address real-world challenges. Faculty and students conceptualize, prototype, and evaluate processes that enhance human potential, well-being, and community. Our graduates possess the tools, skills, and strategies to become industry leaders, visionary academics, and pioneering practitioners. All DEA program faculty embrace a human-centered philosophy in their teaching and research, ranging from community engaged graphic design to robots that support learning environments. There are three B.S. degree options in HCD: Fiber Science, Fashion Design & Management, and Design + Environmental Analysis (DEA). DEA is the option for our interior design program.

**Student-centric and Integrative.** The DEA undergraduate degree offers an integrative, flexible undergraduate curriculum that is student-centric, with a strong liberal arts foundation. The program provides a substantive design education and simultaneously is one of few comparable programs that is STEM certified. The degree program employs a systematic view of design and research. User needs and experiences are at the core of the discovery process and design solutions. They are informed by the disciplines of environmental psychology, human development, human factors, and sustainability, among others.

**Research Informed/Evidence-based Design**. Evidence-based design demands an understanding of the research process in addition to the design process; analytical thinking supports creative, explorative thinking. All DEA undergraduates take courses in research methods and statistics and the majority conduct research with a faculty member as part of their undergraduate experience. All DEA undergraduates take courses in research methods and statistics and the majority conduct research with a faculty member as part of their undergraduate experience. Faculty provide opportunities for students to engage in undergraduate research, typically through independent

studies which are in addition to the core teaching loads of faculty .Informed by the sciences, arts and technology, a whole systems view of design impact permeates the curriculum structure, coursework and faculty research.

https://www.human.cornell.edu/hcd/academics/undergraduate-study/design-and-environmental-analysis

## 1) Provide the goals of the interior design program.

**Integrative Curriculum**. Themes now focus on design/research impact areas (vs. discipline-centric areas), which helps DEA contribute more visibly to the College's mission. Themes align with faculty research indicating areas of major strength; studio/seminar experiences engage students in a variety of projects of various building types, scales, and issues. Themes allow for flexibility with focus, providing more student-centric, choice-based curriculum-planning tailored to the student's future goals – from practitioner to advanced degree planning. Themes also encourage enrollment from outside the major, which supports cross-disciplinary goals and transfers into DEA. Sequencing of fundamental and Core Courses is maintained by clearly indicating which courses are entry Core level (1000) to more advanced Thematic choices (4000) in upper-level coursework. Vertical studio enrollment after the freshman year supports a healthy mix of students (versus a fixed cohort) and facilitates transfers from other majors into our program.

**Forward-Thinking Interior Design Program**. Design + Interior Environments (D+IE) represents one of 2 elective preprofessional course strategies: students are not required to select one of these strategies but are advised to follow the suggested course schedule if they wish to sit for the NCIDQ examination and become a certified professional interior designer. The D+IE course strategy focuses on studio education that synthesizes and applies knowledge from the required lecture courses, with a focus on design theory, process, methods, and research. During the first year, the curriculum focuses on fundamentals (two- and three-dimensional design, concept development, drawing, graphics, and media techniques) and then progresses to a more integrative project-specific approach in upper studios. A comprehensive studio experience (larger-scale projects from programming to construction documents) may take place during the Fall term of the senior year followed by additional elective upper level studios that focus on competitions, enhancing student skills regarding strategic design consulting, and designing for special populations.

# 2) Describe the self-study process your program completed in preparation for the CIDA accreditation review, including:

- The methods used to determine whether the program meets CIDA Standards and program goals.
- Who was engaged in the self-study process (e.g., faculty members, students, advisory boards, or employers) and how these individuals or groups were involved.
- Any unique characteristics of your self-study process (e.g., overlap with a self-study activity undertaken for institutional or other purposes).

#### Methods Used to Determine CIDA Compliance.

CIDA goals were discussed during faculty meetings between 2017-2022. A subcommittee consisting of a full professor (former departmental chair), associate professor (Director of Undergraduate Studies) and senior lecturer met bi-weekly and weekly between 2021 and 2022 to develop task assignments and schedules. Three students were employed to engage with and promote the process.

The Director of Undergraduate Studies created a matrix in 2019 with the CIDA standards, which faculty used to indicate how their course content related to CIDA goals. This exercise helped us to address potential shortcomings. The three-person subcommittee reviewed the content for errors and omissions and then distributed the revised matrix to the faculty for confirmation. Since 2019 faculty have been adding course content in support of the Standard designations on our CIDA Canvas site.

Much of the self-study for CIDA program review is integrated into the routine operations of the college and university. We are required to provide multiple annual assessments of a) student learning, b) faculty productivity, and c) departmental goals and achievements, all of which provide continuous and wide-ranging data and feedback on which to base improvement plans. These include:

<u>Annual Faculty Activity Reports</u>. Each year faculty report on research, teaching and outreach achievements and goals. These reports provide the basis for performance reviews and salary increases. One on one discussions with the chair address teaching issues raised in student course evaluations.

<u>Annual Review of Learning Outcomes</u>. Incorporated into end of year reporting as part of the Mid-States Accreditation review, each faculty must update and report our progress in meeting the explicit learning outcomes for each of their courses and discuss how they help fulfill the outcome priorities set by the college. <u>Annual Department Report</u>. At the end of each academic year, the chair prepares an annual report for the department which outlines major achievements and progress toward explicit goals set the prior year including enrollment, funding, major research initiatives, new curriculum initiatives and achievements. <u>Course Evaluations</u>. At the end of each semester, courses are scored on ten standard questions and comparisons to the department mean and overall college mean are shown. Qualitative comments are also collected and documented. The chair reviews each course evaluation before writing performance reviews. <u>2016- present Annual Strategic Planning Retreats</u>. Three annual retreats were used to reflect on strengths and weaknesses, teaching goals, research goals, and trends in the profession.

<u>2019 - 2022 CIDA Planning Sessions.</u> Our CIDA team held meetings to plan and engage our stakeholders in the process.

#### Who was Engaged in the Process.

Students, faculty and alumni have all been involved in our review process, as well as the administration, who has supported our decision to be reviewed for continued accreditation.

<u>Senior Exit Interviews</u>. The department has a program of 1:1 and small group sessions with seniors to discuss how best to improve the program. This feedback was woven into strategic planning retreats and faculty meetings. The pandemic curtailed opportunities to spontaneously meet and we are working to create new opportunities to solicit feedback.

<u>Monthly Faculty Meetings</u>. Faculty meet for 2 hours each month to discuss critical issues and make adjustments as needed for the program. This meeting is independent of monthly meetings about graduate study concerns.

<u>Alumni Engagement</u>. Prior to the pandemic, both on and off campus, alumni met with students and faculty in courses, alumni receptions, our annual career fair PURSUIT, field trips and at regional alumni development events. Although visits were somewhat truncated during the COVID pandemic, faculty continued to engage alumni remotely through our Career Explorations class, and in other courses. In the past year, more direct contact with alumni has taken place with alumni participating in class projects again. Our alumni also meet in New York on a regular basis and communicate to faculty an overview of the proceedings. The chair and faculty make it a point to interact with alumni in open-ended discussions on strengths and ways of improving the program during visits to New York City, at conferences, and during research projects. Many alumni are involved in PURSUIT, representing over 85% of the participants. Over 20 firms participate and the growth during the last nine years has been consistent (from 10 in 2014 to 24 firms in 2022). Our students are often hired by alumni who then mentor our students during internships.

#### "Your DEA Experience" Survey 2020.

Our Director of Undergraduate Studies conducted a survey that analyzed how we are serving our students. This compilation provided valuable insight into the effectiveness of our courses, our demographics, and gave the faculty a student-centric view into our teaching, research, and outreach.

## Unique Characteristics of 2018 External Department Review Process.

In 2018 the entire department underwent a complete review (including the graduate programs), the first since 2006. Four reviewers came to campus, led by Margaret Portillo, Professor of Interior Design and Associate Dean for Research at the University of Florida. The overall evaluation was very supportive. Nineteen comments and recommendations were made, some of which can be broadly applied to our undergraduate program and are discussed in the following section.

#### 3) Describe the results of the program's self-study by addressing the following:

#### What strengths did the program identify?

CIDA reviewers in the 2016 VTR review emphasized our innovative program and identified the following "notable and/or innovative aspects of the program" and we perceive these to persist. They include:

- Emphasis on research and opportunities for student/faculty collaboration
- Multiple free electives
- High admission standards and selective admissions
- Cross-disciplinary work across the curriculum within the college and campus-wide
- Facilities and equipment, including dedicated spaces, which support student learning and faculty research
- Low faculty teaching load and high research expectation
- Low student-faculty ratio
- Emphasis on human-centered design and research

The 2018 External Review also found these points of excellence, which we consider to be strengths:

- Agile Entrepreneurial Faculty: Many have achieved a world class research program or in the early stages of their academic careers and are well positioned for high level productivity and leadership
- Human-centered Design Core in a Renewed Curriculum steeped in the Social Sciences
- Longstanding Applied Service Learning Impact (a model of what Engaged Cornell aspires to)

In our subsequent review in preparation for the 2022 CIDA visit, we concurred with these positive findings and added our ability to simultaneously support design and research while addressing the CIDA standards as one of our strengths.

## What gaps did the program identify?

## Deficiencies noted from previous review and external review.

No deficiencies were noted by the reviewers in the 2016 CIDA VTR, although we were asked to provide evidence of courses that addressed fire code compliance, which we did. Subsequently we have emphasized this content in our studios.

External reviewers in 2018 made some suggestions that might impact the undergraduate interior design program:

- Claim our track record in translational design thinking and innovation
- Provide a more detailed strategic plan
- Develop an explicit, iterative infusion of human centered research into design
- Create stronger ties with industry and NYC
- Create signature research and service programs

In our subsequent review in preparation for the 2022 CIDA visit, we concurred with these findings and noted the challenges of providing such a broad-based program. Our response to these recommendations regarding growth are provided at the end of this section.

Additionally we noted the following shortcomings:

#### <u>Diversity</u>.

People are more effective problem solvers if they engage with students, faculty, and community members from diverse backgrounds. Many of our core courses (e.g., Environmental Psychology, Making a Difference by Design, and Programming), as well as faculty research interests, reflect this commitment. However, ensuring diverse representation is an ongoing problem for the design profession. DEA recognizes the need to be more strategic and aggressive about enhancing diversity in our admissions process, faculty hires and our courses if we are to broaden the multicultural representation in the design profession.

## <u>Visibility</u>.

The DEA program in the Department of Human Centered Design is a small program that graduates 12-24 undergraduates per year. Our impact and visibility are limited by these numbers. We are searching for ways to broaden our visibility and the combined departments have added a half-time staff member to promote our work. <u>Makerspace.</u>

# Many of our new faculty need makerspace for their research. This impacts our undergraduates as many of them conduct research with faculty. The college has recently identified a new space that intends to address this issue. What evidence was collected and what did analysis of evidence reveal?

The review of our curriculum via faculty discussions and the matrix analysis, as well as the results of conversations with students and alumni, suggest that we are supporting our mission. While not an explicit goal, our interest in supporting design and research simultaneously led to the hiring of multiple types of design researchers. In 2016 there were only five design studio faculty in the department. Now there are 11. Four faculty provide the Core interior design studio curriculum (Ahmadi, Gilmore, Shepley, and Yoon) two of whom (Gilmore and Yoon) are NCIDQ certified. Shepley and Ahmadi are registered architects with experience in interior architecture practice.

## What led to strengths or gaps?

The strengths are due to the excellent quality of our students, faculty and staff, and the disciplinary diversity of our faculty and course offerings. Gaps might be generated due to our aspiration to be excellent in all matters of our academic programs – sometimes difficult (but not impossible) to achieve.

## What observations about the program mission and goals were made in relation to the self-study process?

Since the last CIDA review, the College of Human Ecology appointed a new dean, Rachel Dunifon. The dean's area of research is "child and family policy, examining the ways in which policies, programs and family settings influence the development of less-advantaged children." The prior mission of the college, "to improve lives by exploring and shaping human connections to natural, social and built environments" has been affirmed by the new

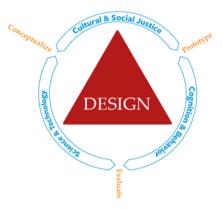
administration. These operate in parallel with the mission and goals of the new Department of Human Centered Design and Interior Design program. The basic mission was unchanged but three additional goals were emphasized, one relating to a stronger focus on social justice, another embracing the integration of design and research and the other involving the smooth integration of the two departments.

#### Were any changes made to the program mission or goals as a result of the self-study?

<u>Social Justice</u>. Regarding enhanced goals, while the support of racial and social justice has always been part of our mission, DEA participated in the college's Cohort Initiative to recruit faculty whose area of design and research support racial and social equity. To this end, we hired Renata Leitao, a graphic designer whose area of research is community and participatory design process.

<u>Balancing Design and the Science of Design</u>. Multiple faculty retired or were partially reallocated since the last CIDA review (e.g., one became a half-time associate dean and another a halftime director of the China Center). We successfully recruited new faculty who could continue to address our mission and goals – individuals who were talented in both design and research. As a result of these objectives, we recruited seven new faculty:

- Nooshin Ahmadi, M.Arch., Lecturer (now under review for Senior Lecturer)
- Leighton Beaman, M.Arch., Associate Professor of Practice
- Saleh Kalantari, M.Arch., Ph.D. in Architecture, Assistant Professor
- Cindy Kao, M.S. Computer Science, Ph.D. in Media Arts , Assistant Professor
- Renata Leitao, M.S. Design & Complexity, Ph.D. in Environmental Design, Assistant Professor
- Janet Loebach, M. Environmental Design, Ph.D. in Children's Urban and Health Geography, Assistant Professor
- Jay Yoon, M.Sc Design for Interaction, Ph.D. in Industrial Design, Assistant Professor



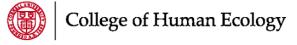
<u>Smooth Integration of Departments.</u> One of the benefits of combining faculties is taking advantage of our overlapping missions. For example, among the latest faculty hires in FSAD was Dr. Jaleesa Reed, whose area of research is retail store design in black beauty supply stores. FSAD courses relevant to interior design include: FSAD 1250 Fashion, Art and Design Thinking, FSAD 1350 Fibers, Fabrics and Finishes; FSAD Global Textile and Apparel Sustainability; FSAD 3259 Color and Surface Design of Textiles; Human Factors: Anthropometrics and Apparel. Similarly several DEA classes are of appeal to students in the FSAD program (e.g., Portfolio Design).

<u>External Review Panel</u>. The 2018 External Review provided an excellent opportunity to look at our program between accreditation visits. Their comments and our responses follow.

- Claim our track record in translational design thinking and innovation. *Response: we initiated a Design@Cornell event and working group that successfully engaged designers across disciplines on campus.*
- Provide a more detailed strategic plan. Response: A series of detailed strategic plans were developed. A new one is in progress due to the integration of departments (DEA and FSAD)
- Develop an explicit, iterative infusion of human centered research into design. *Response: Since 2016, five faculty have retired and seven new faculty have been hired, 6 of whom have standard design backgrounds (architecture, environmental design, graphic design and industrial design the 7<sup>th</sup> has a PhD from MIT in Media Arts), and 5 of whom have doctoral degrees. All conduct human-centered design research.*

- Create stronger ties with industry and NYC. Response: The department is collaborating with other design units on campus to enhance our engagement with Cornell Tech and Weill Cornell, both in New York City. Our student interior design organization shifted from ASID to IIDA: the group met virtually during the first year of the pandemic. This past spring, our IIDA Cornell Chapter held a lunch & learn with a carpet rep and connected with alumni in NYC as part of their networking seminar. This same student was a co-chair of the IIDA New York Chapter Knowledge Forum Committee, and student representative to the IIDA New York Board.
- Create signature research and service programs. *Response: With the addition of new faculty, we have created new laboratories including: Hybrid Body Lab, Architectural Robotics Lab, and Design + Augmented Intelligence Lab. Additionally, the College received a significant grant to support our community engaged projects. Funds from this competitive grant have been distributed to our faculty to enhance their courses.*

This growth reflects our awareness of the trends in the profession of interior design, our commitment to human centered design, and belief in the power of a transdisciplinary education. These opportunities continue to drive our students, faculty and staff.



## **D+EA Suggested Schedule**

2022-2023

This document is for course planning purposes. For graduation requirements, cross-reference with the DEA College Curriculum Sheet available on the CHE website at: https://www.human.cornell.edu/academics/policies/degreeprogress/curriculumsheets

Courses with an asterisk\* are DEA Core Requirements. DEA majors will be pre-enrolled into these courses. Courses italicized are DEA Thematic courses. DEA majors must complete 9 courses, of which 3 must be studio thematic including at least one 2000-level thematic studio, which is prerequisite for all junior- and senior-level studios.

First Year							
FALL		SPRING					
*DEA 1101 Visual Literacy & Design Studio	4	*DEA 1150 Design Graphics & Visualization	4				
*DEA 1500 Intro to Environmental Psychology	3	*DEA 1050 Career Explorations	1				
*DEA 1110 Making a Difference by Design	3	Natural Science I	3 or 4				
1st Year Writing Seminar <sup>i</sup>	3	ECON 1110	3				
Physical Education	1	1st Year Writing Seminar	3				
		Physical Education	1				
TOTAL	14 <sup>ii</sup>	TOTAL	15 or 16				

Second Year						
FALL		SPRING				
*DEA 2030 Design Portfolio and Communication	3	DEA XXXX Thematic	3			
*DEA 2510 History of Design Futures	3	DEA XXXX Thematic	3			
*DEA 2730 Human Centered Design Methods	3	Natural Science II	3			
Human Development or Psychology	3	Statistics	4			
Elective	3	Elective	3			
TOTAL	15	TOTAL	16			

Third Year			
FALL		SPRING	
*DEA 3590 Problem-Seeking thru Programming	3	*DEA 3550 Research Methods <sup>iv</sup>	3
DEA XXXX Thematic	4	DEA XXXX Thematic	3
DEA XXXX Thematic	3	DEA XXXX Thematic	3
Elective	3	Humanities <sup>∨</sup>	3
Additional <sup>vi</sup>	3	Additional	3
TOTAL	16	TOTAL	15

Fourth Year			
FALL		SPRING	
DEA XXXX Thematic	4	*DEA 4040 Professional Practices and Ethics	2
DEA XXXX Thematic	3	*DEA 5304 Design Accountability: Evaluation of the Physical Environment	3
Elective	3	DEA XXXX Thematic	4
Elective	3	Elective	3
Elective	3	Elective	3
TOTAL	16	TOTAL	15

<sup>1</sup>For students who do not need this course due to AP credit, take ECON 1110 or Natural Science I.

<sup>ii</sup> Freshmen should not exceed 15 credits in their first semester without first discussing schedule with their academic advisor in D+EA and/or a college counselor.

iiiStudents must complete a minimum of 9 HUMEC credits outside of D+EA.

<sup>iv</sup> If this course is not offered, options of Research Methods courses are PAM 3120 (Spring), or ILROB 4710 (Fall).

<sup>v</sup>Choose a course with attribute code of HA, LA or CA.

vi Six additional credits must be taken in any course with attribute codes of PBS, BIOLS-AG, BIONLS-AG, SBA, KCM, MQR, LA, CA, or HA. Language courses may count here.

# Diversity and inclusion are a part of Cornell University's heritage. We are a recognized employer

and educator valuing AA/EEO, Protected Veterans, and Individuals with Disabilities.

Standard 1. Program Identity and CurriculumThe interior design program provides a professional-level education that prepares graduates for entry-level practice and advanced study. The program has a mission, educational philosophy, and goals appropriate to its context. The program engages in on-going assessment and planning ensuring the curriculum and resources are structured to achieve its goals. The public is able to access understandable and reliable information about the program.

**Part 1: Analysis** Provide a brief narrative (1-2 paragraphs) addressing the degree to which the program is successful in achieving the broad Standard. Discuss any strengths or weaknesses related to this Standard that were identified during the self-study process.

The mission of the Department of Human Centered Design and the program in Design and Environmental Analysis involves commitment to innovative research, design, and strategic planning of the built environment to improve people's lives. Through multidisciplinary training in human-centered design, environmental psychology, and ergonomics, we tackle problems from a systems view - people, process and place- to create strategic, sustainable and healthy futures; the program merges the study of interior design with environmental psychology and human factors. Upon entry and throughout their time in the program, students are advised to follow a suggested schedule of courses under the title Design+Interior Environments (D+IE) professional track, if they intend to practice interior design or to sit for the NCIDQ exam. The courses in that track represent the necessary skill building and concept development for professional interior design practice.

Our program emphasizes multi-disciplinary design perspectives and an understanding of whole-systems, which is foundational to successful 21st century design practice. The curriculum structure and content reflects the central mission of integrating research, teaching and outreach. Faculty weave research interests and methods into their courses, exposing students to their unique areas of expertise. Rather than a standardized program of study, students consider the human condition through a rich array of design viewpoints and issues. Effort is taken to maintain a logical core curriculum sequence, including skill development, process and methods, but the program also prides itself in allowing students to explore their unique strengths and passions. The curriculum follows a logical sequence constructed to support program mission and goals. The first-year represents a foundation year where students learn the basic skills of 2-d and 3-d design, color and form as well as theories and applications of environmental psychology. They begin learning hand skills and quickly progress to digital design skills. More advanced skill and theory development continues in the sophomore year with design history, design strategy and management and studio courses. In the third year students study sustainability, high performance building systems, materials and finishes, and more advanced design methods, as well as construction documents and more advanced studio work. A portfolio and resume are developed in the fourth year along with professional practice, ethics and entrepreneurship when students tend to apply for jobs and graduate school. DEA's mission "Committed to innovation research, design and strategic planning of the built environment to improve people's lives" is consistent throughout each course.

**Part 2: Evidence** List a *minimum of 1 and a maximum of 3 sources of evidence* for each of the program expectations in this Standard. Sources of evidence could include institutional communications (e.g., website, course catalog, etc.), program policies or documentation, faculty interviews, etc.

1a) The program mission statement clearly identifies intent and purpose of the interior design program.

Our program mission statement and the description of the interior design program are provided on our website: <u>https://www.human.cornell.edu/hcd/academics/undergraduate-study/design-and-environmental-analysis</u>

1b) The program mission statement appropriately reflects institutional context and requirements for entry-level interior design practice.

The description of the mission of the interior design program reflects our institutional context and entry-level interior design practice:

https://www.human.cornell.edu/hcd/academics/undergraduate-study/design-and-environmental-analysis

1c) Program goals are appropriate to the mission and adequately address the content and student learning required for entry-level interior design practice.

The interior design program goals reflect our institutional context and entry-level interior design practice:

Standard 1. Program Identity and CurriculumThe interior design program provides a professional-level education that prepares graduates for entry-level practice and advanced study. The program has a mission, educational philosophy, and goals appropriate to its context. The program engages in on-going assessment and planning ensuring the curriculum and resources are structured to achieve its goals. The public is able to access understandable and reliable information about the program.

https://www.human.cornell.edu/sites/default/files/Academics/Registrar/Curriculum%20sheets/2022-2023/DEA%2 0Curriculum%20Sheet%202022-2023.pdf

1d) The curriculum follows a logical sequence, is structured to achieve the program mission and goals, and prepares graduates ready for entry-level practice and advanced study.

Courses are sequenced to build upon one another. Studios, while potentially vertical, are offered to provide foundational content that is built upon until the senior year: <u>https://www.human.cornell.edu/sites/default/files/HCD/DEA%20Suggested%20Schedule%202022-2023%20remed</u> <u>iated.pdf</u>

1e) The program has documented procedures to monitor the placement of graduates, and uses the data for program assessment, strategic planning, and program improvement.

The department gathers data from graduates on their plans after graduation: <u>https://docs.google.com/forms/d/e/1FAIpQLScwfyvOrp2gk-Bq46nbh02gNju6ShIN6x7rCFIo78RYXua3vQ/viewform</u>

1f) The program uses structured methods to gather internal and external feedback and information from a variety of stakeholders in assessing its mission, goals, content, and effectiveness

The faculty participate in monthly meetings and annual retreats to discuss our strategic plan and course development. DEA 1050, Career Explorations, and our career fair, PURSUIT, provide the opportunity to get feedback from alumni and students. While DUS, So-Yeon Yoon, surveyed our students on their evaluation of their experience: DEA Experience Survey for Young Alumni DEA Experience Survey for DEA Students Summary of DEA Experience Survey Responses

1g) Clear and reliable information is available to the public about the program's mission, curriculum, and faculty and other distinguishing attributes such as educational philosophy and goals.

The information on our website has been internally and externally vetted over many years and clarifies our attributes:

https://www.human.cornell.edu/hcd/academics/undergraduate-study/design-and-environmental-analysis

Standard 2. Faculty and Administration. The interior design program has an effective administrative structure, as well as adequate and appropriate faculty and administrative staff to successfully lead and deliver the program.

**Part 1: Analysis** Provide a brief narrative (1-2 paragraphs) addressing the degree to which the program is successful in achieving the broad Standard. Discuss any strengths or weaknesses related to this Standard that were identified during the self-study process.

The Department of Human Centered Design (HCD) has two directors of undergraduate studies (one for Design+Environmental Analysis (DEA) and one for Fiber Science and Apparel Design (FSAD)) and two directors of graduate studies (one for DEA and one for FSAD). The interior design program is led by our Director of Undergraduate Studies (DUS) and serves approximately 70 students, a portion of whom pursue the specialization in interior design. We have 16 faculty who deliver course content to our undergraduates, 14 of whom have design degrees in a variety of sub-fields (e.g., interior design, graphic design, industrial design and architectural design). Of that group, 4 have extensive backgrounds in practice or teaching/research related specifically to interior design. At the time of this writing we were interviewing potential fabrication lab directors/instructors. The lab is used by both DEA and FSAD faculty and students.

HCD is supported by an administrative manager and an academic programs coordinator. Other staff include a communications specialist (DEA and FSAD), fashion and textile collection manager (FSAD), an undergraduate programs manager (FSAD), financial administrator (DEA and FSAD), a graduate field assistant (FSAD), a chair's assistant (DEA and FSAD), and an academic programs coordinator (DEA and FSAD). These staff support both faculty and students.

These faculty and staff are sufficient to support our interior design program.

**Part 2: Evidence** List a *minimum of 1 and a maximum of 3 sources* of evidence for each of the program expectations in this Standard. Sources of evidence could include institutional communications (e.g., website, course catalog, etc.), faculty interviews, faculty data forms, etc.

#### Program Expectations

a) The number of faculty members and other instructional personnel is sufficient to implement program objectives.

Faculty data forms demonstrate that we have 16 faculty who have the skills to support our program, 14 teach design studios, and 4 who specialize in interior design:

https://blogs.cornell.edu/deacida/faculty/

A majority of faculty members and other instructional personnel with interior design studio supervision have:

b) earned a degree in interior design.

Per the faculty data forms, there are four primary interior design studio faculty (Ahmadi, Gilmore, Shepley, and Yoon). Five of the seven interiors-focused studios are taught by the two faculty with degrees in interior design: <a href="https://blogs.cornell.edu/deacida/faculty/">https://blogs.cornell.edu/deacida/faculty/</a>

c) passed the complete National Council for Interior Design Qualification exam.

Five of the seven interiors-focused studios are taught by two NCIDQ certified faculty. An additional interior design studio faculty member (Ahmadi) recently completed her certification as an architect and may be addressing NCIDQ certification in the near future:

https://blogs.cornell.edu/deacida/faculty/

d) Faculty members and other instructional personnel have academic or professional experience appropriate to their areas of responsibility.

Per the faculty data forms, all of our faculty have extensive practitioner experience and/or graduate education in the area of their specialties: (see next page) <a href="https://blogs.cornell.edu/deacida/faculty/">https://blogs.cornell.edu/deacida/faculty/</a>

The individual with primary responsibility for program coordination:

e) is full-time and qualified by education and experience to administer an interior design program.

Professor So-Yeon Yoon was the Director of Undergraduate Studies for the last three years and coordinated the interior design program. Our new director, as of July 1, 2022 is Rhonda Gilmore. Both have degrees in interior design and are NCIDQ-certified:

https://blogs.cornell.edu/deacida/faculty/

f) participates in the recruitment, evaluation, and retention of program faculty and instructional personnel as appropriate within the institutional context.

All faculty participate in the recruitment, evaluation and retention of program faculty. We are currently searching for additional faculty and senior faculty Yoon and Gilmore mentor Lecturer Nooshin Ahmadi, and other newer faculty members:

https://www.human.cornell.edu/hcd/about/position

g) ensures that the program engages in on-going planning and assessment.

The DUS conducts a survey in which faculty are asked about learning outcome assessments for their courses. <u>https://docs.google.com/forms/d/10SNHVzvc0zngD5z7ZIVvyGZ6PXZV2rWppzDYABx2z0I/edit</u> Intent: This standard ensures that accredited interior design programs provide students, faculty, and staff with adequate support. Additionally, the standard ensures that the program provides a constructive and respectful learning environment that is supported by appropriate resources.

## Recommended page limit: 2 pages

**Part 1: Analysis** Provide a brief narrative (1-2 paragraphs) addressing the degree to which the program is successful in achieving the broad Standard. Discuss any strengths or weaknesses related to this Standard that were identified during the self-study process.

The remodeling of the Martha Van Renssaeler building was completed in 2021, which resulted in expanded classroom and student gathering space. To ensure that the newly remodeled building was meeting the goals of the departments and programs within the College, DEA faculty were consultants during the design process. Also, a DEA course conducted an in-depth post-occupancy evaluation and it was determined that the goals were met. Additionally, to support the integration of the two departments, the dean allocated one of the largest remodeled spaces, Room MVR 1101, for the dedicated use of the combined department. A student hackathon was held to explore the potential for this space, which was followed by recommendations from a 5-person faculty committee, including the interior design studio faculty. The new multi-story space will likely accommodate multiple design studios, representing a range of design disciplines, and student lounge/recreation space, as well as a maker space. https://www.human.cornell.edu/spotlights/mvrhall-renovations-complete

https://www.human.cornell.edu/human-centered-design/about/spotlights/mvr-1101-design-hackathon In addition to MVR 1101, our facilities include:

- Four DEA design studios (two equipped with computer support)
- Two galleries (shared with the former FSAD program)
- An interior design materials library, the dLib. During our self-study, we identified the need to upgrade this resource library. The dLib, which is managed by two interior design faculty and three interior design students, underwent a total evaluation of all materials and binders. A significant portion of the contents were replaced and updated, display devices were installed, and curating systems were revised. This resource is also the center for Material Bank instruction for our students. <a href="https://news.cornell.edu/stories/2011/10/students-build-new-resource-design-field">https://news.cornell.edu/stories/2011/10/students-build-new-resource-design-field</a>

 A digital/analogue shop. The Digital Design and Fabrication Studio (D2FS) is a controlled-access facility with six zones—wood shop, electronics studio, assembly studio, paint room, laser studio, and 3D Print studio. The wood shop, electronics studio, laser studio, and 3D print studio, are only available when an

- studio. The wood shop, electronics studio, laser studio and 3D print studio are only available when an approved faculty member or technician is present. Students who have received shop safety training may have unsupervised access to the assembly studio:
- https://www.human.cornell.edu/about/administration/facilities/d2fs
- Multiple classrooms of various sizes (college-wide use)
- Three dedicated student lounge spaces: the Commons (designed by DEA Students with NYC architects Gruzen Samton in 2012), the second floor Study Lounge (also design by DEA students in 2010), the "relaxation/study" spaces along the first floor corridor, and various "pocket" lounges near both MVR staircases, (college-wide use): https://news.cornell.edu/stories/2012/09/students-design-human-ecologys-community-hub

https://www.human.cornell.edu/about/administration/facilities/rooms

 Office and research space for all faculty. <u>https://www.human.cornell.edu/hcd/about/facilities</u> <u>https://www.human.cornell.edu/hcd/research/faculty-research</u> (for specific faculty / labs)

The department is currently considering the occupation of a 9,000 sf two-story makerspace to support the research activities of faculty and students. This would significantly improve opportunities for undergraduate students to engage in more research. A hackathon with multi-disciplinary students including DEA students provided key programmatic criteria to the design process:

https://www.human.cornell.edu/human-centered-design/about/spotlights/mvr-1101-design-hackathon

Standard 3. Learning Environment and Resources. The interior design program has adequate facilities and resources to achieve program goals.

Intent: This standard ensures that accredited interior design programs provide students, faculty, and staff with adequate support. Additionally, the standard ensures that the program provides a constructive and respectful learning environment that is supported by appropriate resources.

**Part 2: Evidence** List a *minimum of 1 and a maximum of 3 sources* of evidence for each of the program expectations in this Standard. Sources of evidence could include facility tours, program documentation, electronic library holdings, etc.

a) Faculty members and other instructional personnel have access to appropriate facilities and equipment for course preparation, project evaluation, administrative activities, and meetings.

All faculty have offices and research space. MVR was recently renovated and there are a plethora of conference and meeting rooms. The dLib and Fabrication shop are state-of-the-art and faculty avail themselves of these facilities to teach:

https://www.human.cornell.edu/hcd/research/faculty-research

b) Instructional facilities and workspaces support program objectives and course goals.

Details are provided in Part 1 of this Standard. https://blogs.cornell.edu/deacida/facilities/

c) The program demonstrates efforts to support a constructive and respectful learning environment that fosters professionalism and engagement across students, faculty and staff

We conduct various activities involving students, faculty and staff including gallery exhibits (students and faculty), design charrettes (students and faculty), CAD committee (staff and faculty), diversity committee (faculty and staff and others.

https://www.human.cornell.edu/about/administration/diversity-equity-inclusion

d) Equipment and technological support is available and appropriate to support program objectives and course goals.

In addition to equipment, the college has obtained licenses to share a broad range of design-related software with our students, staff and faculty.

https://www.human.cornell.edu/about/administration/facilities/home https://www.human.cornell.edu/about/administration/facilities/rooms https://www.human.cornell.edu/about/administration/facilities/d2fs https://www.human.cornell.edu/about/administration/computing/home

e) Students have convenient access to a current range of information (bound, electronic, and/or online) about interior design and relevant disciplines as well as product information and samples.

The resources of our dLib have been recently inventoried and updated. The dLib is supported by an on-going grant. <u>https://blogs.cornell.edu/deacida/dlib/</u>

# STANDARD 4: GLOBAL CONTEXT

		F	irst	Yea	r					Se	eco	nd	Yea	ar								Т	'hir	۲b	Yea	ar									Fo	ur	th	Ye	ar			
		Career Exploratio	1101 Visual Literacy & Design Studio 1110 Making A Difference by Design	1150 Design Graphics & Vsualization	1500/1501 Intro to Environmental Psych.	2020 Intro to Sustainable Design	2025 Impactful Graphics	2040 High Performance Buildings	2030 Design Portfolio & Communication	0 Art±Crience: Suchinability, Multicultralism	2200 Art+Science: Su stainability, Murticultralism	2201 Magnitying Small Spaces Studio	2203 StudioSHIFI	2422 Making Green: Sustain. Product Design Studio סבנת עונאמני of Dodice Euthings	2210 Healty Places: Design Blanning & Public Health	2730 Himan Centered Design Methods	2750 Lighting Design: Light InForming Space	3030 Materials for Design & Sustainability	3050 Construction Decign & Susaniability	Homitality Health & Design Industry	22 FUSPILATILY, FEALUL & DESGLI TIQUSU Y	3301 Design UX with Technology Studio	3306 Generative Design Studio	3308 Positive Design Studio	3500 The Ambient Environment	3510 Human Factors & Inclusive Design	3530 Planning & Managing the Workhlace	3550 Recent Methods in Human-Fnv. Relations	3500 Problem - Seeking through Programming	2000 FLODIENT-DEEMING UN OUGH FLOGI MINIMUG 4040 Deeferstonel Dractionerand Ethior	to Frotessional Fractices and Eurics	4220 Ecological Litel acy & Pesgil	4250 Restaur ant Unarrette	4401 Adaptive Reuse Studio	4500 Policy Meets Design	5210 Interaction Design Studio	5304 Design Accountability	5305 Health and Healing Studio	5520 Virtual Experience in Designed Environments	5540 Workhlare Strategy Studio	O Houlth Impact According	5360 Health Impact Assessment
		050	<u>2</u>	12	20	5	12	12	18		318		414	4 L	ίĒ	1				si⊂	5 l d	ы	ы	ы Э	lы	15	316	í l 🖬	പ്പ്	312	515	312	313	₹Ľ	สม	5	ы	l m	l io	il r	512	
	loba								_		_		_	_					_			_			_	_	_		_		_	_	· .	· .	-							
Student Learning Expectations	loba								_		_		_	_					_			_		_	_	_	_		_		_	_	· .	· .	-							
Standard 4. Global Context Interior designers have a gl Student Learning Expectations Students <u>understand</u> that human and environmental conditions vary according to geographic location and impact design and construction decisions.	loba 4a								_		_		_	_					_			_		_	_	_	_		_		_	_	· .	· .	-							
Student Learning Expectations Students <u>understand</u> that human and environmental conditions vary according to geographic location and impact design and construction decisions.									_		_		_	_					_			_		_	_	_	_		_		_	_	· .	· .	-							
Student Learning Expectations         Students <u>understand</u> that human and environmental conditions         vary according to geographic location and impact design and construction decisions.         Student work demonstrates <u>understanding</u> of:         how social, economic, cultural, and physical contexts inform interior design.		l vie							_		_		_	_					_			_		_	_	_	_		_		_	_	· .	· .	-							
Student Learning Expectations         Students understand         Students vary according to geographic location and impact design and construction decisions.         Student work demonstrates understanding of:         how social, economic, cultural, and physical contexts inform interior design.         how designers consider the inter-dependence of multiple contextual elements related to a design solution and their holistic,	4a 4b	l vie							_		_		_	_					_			_		_	_	_	_		_		_	_	· .	· .	-							
Student Learning Expectations         Students <u>understand</u> that human and environmental conditions         vary according to geographic location and impact design and construction decisions.         Student work demonstrates <u>understanding</u> of:         how social, economic, cultural, and physical contexts inform interior design.         how designers consider the inter-dependence of multiple contextual elements related to a design solution and their holistic, potential impact on user(s).	4a	l vie							_		_		_	_					_			_		_	_	_	_		_		_	_	· .	· .	-							
Student Learning Expectations         Students <u>understand</u> that human and environmental conditions vary according to geographic location and impact design and construction decisions.         Student work demonstrates <u>understanding</u> of: how social, economic, cultural, and physical contexts inform interior design.         how designers consider the inter-dependence of multiple contextual elements related to a design solution and their holistic, potential impact on user(s).         Program Expectations	4a 4b	l vie							_		_		_	_					_			_		_	_	_	_		_		_	_	· .	· .	-							
Student Learning Expectations         Students <u>understand</u> that human and environmental conditions vary according to geographic location and impact design and construction decisions.         Student work demonstrates <u>understanding</u> of:         how social, economic, cultural, and physical contexts inform interior design.         how designers consider the inter-dependence of multiple contextual elements related to a design solution and their holistic, potential impact on user(s).         Program Expectations         The interior design program provides:	4a 4b	l vie							_		_		_	_					_			_		_	_	_	_		_		_	_	· .	· .	-							
Student Learning Expectations         Students understand         Students understand         that human and environmental conditions         vary according to geographic location and impact design and construction decisions.         Student work demonstrates understanding of: how social, economic, cultural, and physical contexts inform interior design.         how designers consider the inter-dependence of multiple contextual elements related to a design solution and their holistic, potential impact on user(s).         Program Expectations         The interior design program provides: exposure to current and emerging issues shaping contemporary	4a 4b 4c								_		_		_	_					_			_		_	_	_	_		_		_	_	· .	· .	-							
Student Learning Expectations         Students <u>understand</u> that human and environmental conditions vary according to geographic location and impact design and construction decisions.         Student work demonstrates <u>understanding</u> of: how social, economic, cultural, and physical contexts inform interior design.         how designers consider the inter-dependence of multiple contextual elements related to a design solution and their holistic, potential impact on user(s).         Program Expectations	4a 4b								_		_		_	_					_			_		_	_	_	_		_		_	_	· .	· .	-							

Standard 4. Global Context Interior designers have a global view and consider social, cultural, economic, and ecological contexts in all aspects of their work.

Intent: This standard ensures graduates are prepared to work in a variety of contexts as well as across geographic, political, social, environmental, cultural, and economic conditions. Graduates are exposed to ethical considerations in making decisions.

#### Part 1: Analysis

Providing a global context for interior designers is one of the strengths of our program. Of the 43 courses that we offer, approximately 20 of them provide awareness, understanding or opportunities to apply the content to a global context. The importance of a global curriculum is emphasized in the first and second years to lay a foundation for our commitment. This manifests itself in two ways, 1) by engaging students with communities and 2) by increasing awareness of international and national perspectives on the role of design.

In addition to basic human centered design studios which often involve community engagement, underclassmen begin by taking core courses such as Intro. to Environmental Psychology (DEA 1500), Making a Difference by Design (DEA 1110), and Art +Science (DEA 2200), all of which emphasize universal human needs Impactful Graphics, DEA 2025, which supports a basic graphics curriculum while simultaneously celebrating the contributions of local cultures has recently been added to our curriculum. DEA 3030, DEA 3301, DEA 4220, DEA 5700 provide opportunities for applying concepts and specialization for upperclassmen.

#### Part 2: Evidence Student Learning Expectations

a)	Students <b>understand</b> that human and impact design and construction	and environmental conditions vary according to geographic location on decisions.
DEA 1101 DEA 2020	Visual Literacy and Design Studio Intro. to Sustainable Design	DEA1101.11 Hallowing Light Guest Lecture Series + Readings; Location and Transportation
DEA 2201	Magnifying Small Spaces Studio	Assignments : Part C+D
DEA 2510	History of Design Futures	Syllabus and lecture material
DEA 3030	Materials for Design & Sustain.	Lecture 1: Intro & Basic Materials; Lecture 7: Walls
	Student work demonstrates unde	erstanding of:
b)	how social, economic, cultural, ar	nd physical contexts inform interior design.
DEA 1500/1	Intro to Environmental Psych.	Sample papers; Exams
DEA 2020	Intro. to Sustainable Design	Guest Lecture Series + Readings; LEED-The Triple Bottom Line
DEA 2025	Impactful Graphics	Project 1_Stage 6: Color and Race
DEA 2201	Magnifying Small Spaces Studio	Assignments: Part C+D
DEA 2203	StudioSHIFT	Norrie Point Environmental Education Center (2020)
DEA 2730	Human Centered Design Methods	The cultural probe Reading and the core deliverables (paper and
		video)
DEA 3030	Materials for Design & Sustain.	Ecological Group Presentations 1-10
DEA 3301	•	Modular home / VR in design process - new trends
DEA 4220	Ecological Literacy and Design	Lecture: DEA 4220.10 Eco-design History
DEA 5700	Designing Age Friendly Envir.	<u>Syllabus</u>
c)	how designers consider the inter- solution and their holistic, potent	dependence of multiple contextual elements related to a design ial impact on user(s).
DEA 1500/1	Intro to Environmental Psych.	discussion sections
DEA 2020	Intro. to Sustainable Design	LEED Readings + WorkBook + Discussion + Tests; LEED-The Triple
		Bottom Line
DEA 2201	Magnifying Small Spaces Studio	Assignments : Part A+B in Syllabus
DEA 2203	StudioSHIFT	Year of Water, Homeless Shelter for Young Adults
DEA 3030	Materials for Design & Sustain.	<u>All Lectures</u>
DEA 4220	Ecological Literacy and Design	Lecture: DEA 4220.11 Eco-Methods
DEA 5700	Designing Age Friendly Envir.	Lecture 3: Age-Friendly Frameworks, Eco. Approaches to Env Des

#### **Program Expectations**

Standard 4. Global Context Interior designers have a global view and consider social, cultural, economic, and ecological contexts in all aspects of their work.

Intent: This standard ensures graduates are prepared to work in a variety of contexts as well as across geographic, political, social, environmental, cultural, and economic conditions. Graduates are exposed to ethical considerations in making decisions.

The interior design program provides:

d)	exposure to current and emerging issues shaping contemporary society and the world.
u)	exposure to current and emerging issues shaping contemporary society and the world.

DEA 1101 DEA 1110 DEA 1500/1 DEA 2020 DEA 2025 DEA 2200 DEA 2201 DEA 2700 DEA 2730 DEA 3030	Visual Llteracy and Design Studio Making a Difference by Design Intro to Environmental Psych. Intro. to Sustainable Design Impactful Graphics Art + Science Magnifying Small Spaces Studio Healthy Places Human Centered Design Methods Materials for Design & Sustain.	DEA 1101.7 Covering StyleLecture: 11 Design + Environments 4 GoodSyllabus and examsSyllabus; Why Sustainability Matters?Project 4: Communicating a Social or Environmental IssueLecture 1: Global Health, Lecture 2: Multiculturalism DiversityAssignments : Part C+D in SyllabusLecture 12: Food EnvironmentsStudents mind mapEcological Group Presentations 1-10
e)	exposure to a variety of cultural no	orms.
DEA 1110 DEA 1500/1 DEA 2025	Making a Difference by Design Intro to Environmental Psych. Impactful Graphics	Lecture 14: Design+Inclusion Ergonomic poster; dorm design guidelines, exams Syllabus: Discussion: Cultural appropriation and Indigenous Graphic Design
DEA 2200	Art + Science	Lecture 1: Global Health, Lecture 2: Multiculturalism Diversity
DEA 2203 DEA 2700 DEA 2730 DEA 3030 DEA 4230	StudioSHIFT Healthy Places Human Centered Design Methods Materials for Design & Sustain. Restaurant Charrette	Dog Trot; Year of Water; Homeless Shelter for Young Adults Uchita Vaid guest lecture: Housing + Health The cultural probe and the core deliverables (paper and video) All lectures Lecture 1: You Are What and Where You Eat
f)	opportunities for developing multi	cultural awareness.
DEA 1110 DEA 1500/1 DEA 2025	Making a Difference by Design Intro to Environmental Psych. Impactful Graphics	<u>Lecture 15: Design+The Differently Abled</u> <u>Sample papers provided; exams</u> Syllabus: <u>Discussion: Neutral Graphic Design and Symbolic</u> Violence
DEA 2200 DEA 2700 DEA 2730 DEA 3030 DEA 4230	Art + Science Healthy Places Human Centered Design Methods Materials for Design & Sustain. Restaurant Charrette	Violence         Lecture 2: Multiculturalism Diversity         Mini D/E Dollarstreet         The cultural probe and the core deliverables (paper & video)         All Lectures         You Are What & Where You Eat; Assignments: Concept,         SD, DD

# STANDARD 5: Collaboration

		Fi	rst \	ear					Se	con	d Ye	ear								Thir	'd Y	(ea	r							Fo	ourt	h Ye	ear		
		1050 Career Explorations 1101 Microel Literacy 8. Desire Studio	1110 Making A Difference by Design	1150 Design Graphics & Vsualization	1500/1501 Intro to Environmental Psych.	2020 Intro to Sustainable Design	2045 Impactiul Graphics	2040 High Pertormance Buildings 2020 Desire Bortfolio & Communication	2000 Design Portuolio & Communication 2200 Art+Science: Suistainability, Multicultralism	2201 Magnifying Small Spaces Studio	2203 StudioSHIFT	2422 Making Green: Sustain. Product Design Studio	2510 History of Design Futures	2700 Healty Places; Design, Planning & Public Health	2730 Human Centered Design Methods	2/30 Lighting Design: Light Introl Intrig space	3050 Construction Decimentation: CAD and BIM	Hospitality. Health & Design Indust	3301 Design UX with Technology Studio	3306 Generative Design Studio	3308 Positive Design Studio	3500 The Ambient Environment	3510 Human Factors & Inclusive Design	3530 Planning & Managing the Workplace	3550 Research Methods in Human-Env. Relations	3590 Problem-Seeking through Programming	4040 Professional Practices and Ethics	4230 Restaurant Charrette	4401 Adaptive Reuse Studio	4500 Policy Meets Design	5210 Interaction Design Studio	5304 Design Accountability 5205 Health and Healing Studio	5520 Virtual Experience in Designed Environments	5540 Workplace Strategy Studio	5560 Health Impact Assessment
Standard 5. Collaboration. Interior designers collaborate	e ano	d pa	rtic	ipa	te i	n ir	itei	rdis	cip	lina	ary 1	tea	ms																						
Student Learning Expectations																																			
Students have awareness that multiple disciplines and																						[ ]											1	1	
stakeholders are involved in creating an interior environment.	5a																		<b>I</b>					]											
Students understand:																																			
the terminology and language necessary to communicate			1	[									····[						T			[]		····[	····[					[ ]			T	1	[
effectively with members of allied disciplines.	5b																																		
technologically-based collaboration methods specific to the					····[													1	1									1	1		1			1	
problem solving process for the built environment disciplines.	5c																																	1	
the dynamics of team collaboration and the distribution and																		1	1														-	1	
structure of team responsibilities.	5d																																		
Student work demonstrates the <b>ability</b> to create environments																															Π				
that are informed by multiple disciplines, stakeholders, and clients																																			
in developing design solutions.	5e			I				1	1																			1	1	1					4 F

#### Standard 5. Collaboration. Interior designers collaborate and participate in interdisciplinary teams.

Intent: This standard ensures graduates are able to work in teams and recognize the value of integrated design practices. Graduates are prepared to maximize their effectiveness in leadership roles or as contributing team members.

#### Part 1: Analysis

Collaboration is another strength of our program. The Department of Human Centered Design represents the recently combined disciplines of design and environmental analysis and fiber science and apparel design. Both of these prior departments offered a spectrum of specialties ranging from art/design to science/technology.

Many of the following sources of evidence indicate large interdisciplinary student teams (e.g., DEA 3055, DEA 3590, DEA 5305) but their disciplines are not identified. The predominant student departments include human design, architecture, landscape architecture, engineering, health science, and information science. The vast majority of our design studios include team projects.

Apart from gathering multiple disciplines, we support integration of levels, sometimes combining undergraduates with graduate students. These vertical educational experiences allow students to teach one another and break down hierarchical prejudices. An example of this is DEA 3590 which meets simultaneously with DEA 6500 (Problem-Seeking through Programming) and DEA 3500 which meets simultaneously with DEA 6520, The Ambient Environment.

#### Part 2: Evidence

#### Student Learning Expectations

a)	Students have <u>awareness</u> that mul interior environment.	tiple disciplines and stakeholders are involved in creating an
DEA 2020 DEA 2201 DEA 2203 DEA 3030 DEA 3055	Intro. to Sustainable Design Magnifying Small Spaces Studio StudioSHIFT Materials for Design & Sustain. Hospitality, Health and Design	<u>Discussion</u> under readings; <u>Sustainable Sites</u> <u>Assignments : Part C+D in folders</u> <u>Finger Lakes Boating Museum, Weill-Cornell Biophilia Guidelines (2022)</u> <u>All Lectures</u> (particularly Lecture 1) <u>Syllabus</u> class integrates disciplines of health, hospitality & design
	Students understand:	
b)	the terminology and language nece disciplines.	essary to communicate effectively with members of allied
DEA 2020 DEA 2201 DEA 2203 DEA 2730 DEA 3030 DEA 3050 DEA 4040	Intro. to Sustainable Design Magnifying Small Spaces StudioSHIFT Human Centered Design Methods Materials for Design & Sustain. Construction Documentation Professional Practices and Ethics	LEED Readings; Student Projects Assignments: B+C+D in Folders Dog Trot (2018) Syllabus: paper and video descriptions Assignment: Carpet Specification Restroom Plan and Elevations, Detail Drawings Syllabus Communication and Leadership Skills
c)	technologically-based collaboration environment disciplines.	n methods specific to the problem solving process for the built
DEA 1150 DEA 2201 DEA 2203 DEA 2730 DEA 3030	Design Graphics and Visualization Magnifying Small Spaces Studio StudioSHIFT Human Centered Design Methods Materials for Design & Sustain.	Syllabus; Revit Handout; AutoCAD Handout; SketchUp Handout Assignments: A+B+C in Folders Virtual Student / Client Process & Presentations The core deliverables (paper and video in syllabus) Ecological Group Presentations 1-10
d)	the dynamics of team collaboration	n and the distribution and structure of team responsibilities.
DEA 1150 DEA 2020 DEA 2201 DEA 2203	Design Graphics and Visualization Intro. to Sustainable Design Magnifying Small Spaces Studio StudioSHIFT	<u>Syllabus</u> <u>Research Assignment; Student Projects</u> <u>Assignments: A+C+D in Folders</u> <u>Service Learning Projects (all team based)</u>

## Standard 5. Collaboration. Interior designers collaborate and participate in interdisciplinary teams.

Intent: This standard ensures graduates are able to work in teams and recognize the value of integrated design practices. Graduates are prepared to maximize their effectiveness in leadership roles or as contributing team members.

DEA 2730	Human Centered Design Methods	The core deliverables (paper and video in syllabus)
DEA 3030	Materials for Design & Sustain.	Ecological Group Presentations 1-10
DEA 4040	Professional Practices and Ethics	Life of a project
DEA 4401	Adaptive Reuse Studio	Assignment: Adaptive Reuse Assessment
DEA 5305	Health and Healing Studio	Principles of Participation; class reading assignment
e)	Student work demonstrates the <u><b>ab</b></u> disciplines, stakeholders, and client	<b>ility</b> to create environments that are informed by multiple ts in developing design solutions.
DEA 2020	Intro. to Sustainable Design	Project Submissions; Student Projects
DEA 2201	Magnifying Small Spaces Studio	Syllabus
DEA 2203	StudioSHIFT	Service Learning Projects (2018 - 2022) with Community Partners /
		<u>Clients</u>
DEA 2700	Healthy Places	Mini A student work
DEA 2730	Human Centered Design Methods	The core deliverables (paper and video in syllabus)
DEA 3030	Materials for Design & Sustain.	Ecological Group Presentations; MyMaterial; MyMaterial Posters
DEA 3050	Construction Documentation	Student Presentations
DEA 3301	Design UX with Technology Studio	Community Engaged Learning project 1 & 2 syllabus
DEA 3306	Generative Design Studio	Final Project Handout; Generative Design Presentation
DEA 3500	The Ambient Environment	Final Project Handout; Presentations; Papers
DEA 3510	Human Factors & Inclusive Design	Project: Designing an on-street parking pay station
DEA 3590	Problem-Seeking through Prog.	Course assignments
DEA 5305	Health and Healing Studio	CMA Final Presentation (in 2022) representative student project
DEA 5540	Workplace Strategy Studio	<u>Syllabus; Projects I &amp; II</u>

# STANDARD 6: Business Practices and Professionalism

Curriculum Matrix - Cornell University, Human Centered De	sign																																					
		F	irst	Ye	ar					Sec	onc	l Ye	ar							1	'hir	d Y	ea	r								Fou	rth	Ye	ar			
		Career Exploratio	101 Visual Literacy & Design Studio	1110 Making A Difference by Desgn	1500/1501 Intro to Environmental Psych	2020 Intro to Sustainable Design	2025 Impactful Graphics	2040 High Performance Buildings	cation	ltralism	Magnifying Small Spaces Studio		oduct Design Studio	2310 History of Design Futures 2700 Healty Places: Design Planning & Public Health	2700 meanty mates, beagn, maining & rubit mean. 2730 Human Centered Design Methods	2750 Lighting Design: Light InForming Space	3030 Materials for Design & Sustainability	3050 Construction Documentation: CAD and BIM	3055 Hospitality, Health & Design Industry	3301 Design UX with Technology Studio	3306 Generative Design Studio	3308 Positive Design Studio	nent	3510 Human Factors & Inclusive Design	3530 Planning & Managing the Workplace	3550 Research Methods in Human-Env. Relations	3590 Problem-Seeking through Programming	4040 Professional Practices and Ethics	4220 Ecological Literacy & Desgn		Audpuve heuse studio Dolicy Meets Design	tudio		Health and Healing Studio	ined Environments	5540 Workplace Strategy Studio	5560 Health Impact Assessment	00 Designing Age Friendly Environments
Standard 6. Business Practices and Professionalism. In value of interior design to society.	terior	des			_	de	rsta	and	l th			cipl	es,	pro	oce	sse	s, a	and	re	spo	ons	_		es	_	_	_	ne	_	_		_			nd t	the		
Student Learning Expectations																																						
Students have <b>awareness</b> of the:				,												.,																			.,			
contexts for interior design practice.	6a																																					
impact of regional and global markets on design practices.	6b																																					
breadth and depth of interior design's impact and value.	6c		T					1																		- T						1			1	1		
components and responsibilities of business practice.	6d																																					
Students <u>understand</u> :																																						
types of professional business formations.	6e							<b>_</b>	1																													
																	I 1																					
elements of project management.	6f																<b>.</b>					]									1.11							
elements of project management. Instruments of Service.	6f 6g																İ										····							1	1000			
																											···· •								l			
Instruments of Service.	6g																										···· <mark>·</mark>								I		ll	l
Instruments of Service. professional ethics and conduct. Program Expectations	6g																																		I		 	
Instruments of Service. professional ethics and conduct. Program Expectations	6g 6h															 	 															 	 		I	   	 	
Instruments of Service. professional ethics and conduct. <b>Program Expectations</b> The interior design program provides exposure to: career opportunities an interior design education can afford and the options for advanced study.	6g																																					
Instruments of Service. professional ethics and conduct. <b>Program Expectations</b> The interior design program provides exposure to: career opportunities an interior design education can afford and the options for advanced study. role models who are qualified by education and experience in	6g 6h 6i																																					
Instruments of Service. professional ethics and conduct. <b>Program Expectations</b> The interior design program provides exposure to: career opportunities an interior design education can afford and the options for advanced study. role models who are qualified by education and experience in interior design.	6g 6h 6i 6j																																					
Instruments of Service. professional ethics and conduct. <b>Program Expectations</b> The interior design program provides exposure to: career opportunities an interior design education can afford and the options for advanced study. role models who are qualified by education and experience in interior design. the role and value of: legal recognition for the profession.	6g 6h 6i 6j 6k																																					
Instruments of Service. professional ethics and conduct. <b>Program Expectations</b> The interior design program provides exposure to: career opportunities an interior design education can afford and the options for advanced study. role models who are qualified by education and experience in interior design. the role and value of: legal recognition for the profession.	6g 6h 6i 6j																																					
Instruments of Service. professional ethics and conduct. <b>Program Expectations</b> The interior design program provides exposure to: career opportunities an interior design education can afford and the options for advanced study. role models who are qualified by education and experience in interior design.	6g 6h 6i 6j 6k																																					
Instruments of Service. professional ethics and conduct. <b>Program Expectations</b> The interior design program provides exposure to: career opportunities an interior design education can afford and the options for advanced study. role models who are qualified by education and experience in interior design. the role and value of: legal recognition for the profession. diversity, equity, and inclusion in workplace practices	6g 6h 6i 6j 6k 6l																																					

# Standard 6. Business Practices and Professionalism. Interior designers understand the principles, processes, and responsibilities that define the profession and the value of interior design to society.

Intent: This standard ensures graduates understand accepted standards of practice, are ready to contribute to a variety of professional work environments, and are aware of the interrelationships that influence design, design responsibility, and ethics.

#### Part 1: Analysis

Standards of practice are communicated in our courses by addressing basic principles such as use of materials (DEA 3030), portfolio and communication (DEA 2030), and historic preservation (DEA 4401). Additionally, DEA 1050, Career Explorations, investigates careers associated with interior design and adjacent professions. DEA 2201 Magnifying Small Spaces Studio, DEA 2203, StudioShift and DEA 3050 Construction Documentation are early studio and computer software experiences intended to acquaint students with the basic tools for studying and practicing interior design. Courses such as DEA 3030, Materials for Design and Sustainability are offered in later years. Similar to other studios, each lecture incorporates how interior designers work within specific constraints, based on elements within the built environment.

DEA 4040, Professional Practices and Ethics, is our core course for Standard 6. This course covers key elements of business practice, along with project management, delivery and communications. Students are introduced to alternative, often multidisciplinary, ways of working in design with a focus on two critical aspects of professional practice: entrepreneurship and ethics.

The majority of the projects in our design studios (too numerous to mention under this heading) involve engagement with real clients, which enables us to actively share practice protocols. Some studios, such as DEA 5305, Health and Healing Studio, are managed similarly to a practitioner's office. Students play roles relative to their disciplines and coordinate presentations.. These hands-on experiences increase awareness of career opportunities, diversity in the workplace, professional ethics, and public service.

#### Part 2: Evidence

#### Student Learning Expectations

#### Students have awareness of the:

a)	contexts for interior design practice	2.
DEA 1050 DEA 2030 DEA 3030 DEA 4401	Career Explorations Design Portfolio & Communication Materials for Design & Sustain. Adaptive Reuse Studio	Interviews with interior design professionals. Course Intro. Syllabus All Lectures, Walking Tours (shown in syllabus) Lecture: <u>Historic Preservation Chronology; Susan Holland, Historic</u> <u>Ithaca Executive Director; Assignments: 21st Century Historic</u> <u>Preservation; Adaptive Reuse Assessment; Programming Document</u>
b)	impact of regional and global mark	ets on design practices.
DEA 1050 DEA 3030	Career Explorations Materials for Design & Sustain.	Interviews Q&As with professionals All Lectures
c)	breadth and depth of interior desig	n's impact and value.
DEA 1050 DEA 2030 DEA 2203 DEA 3030 DEA 4401	Career Explorations Design Portfolio & Communication StudioSHIFT Materials for Design & Sustain. Adaptive Reuse Studio	Interviews Q&As with professionals Syllabus Assignment: Service Learning Projects (2018-2022) All Lectures Assignments: Programming Document; Concept; Schematic Design; Design Development; Construction Documents
d)	components and responsibilities of	business practice.
DEA 1050 DEA 2203 DEA 3030	Career Explorations StudioSHIFT Materials for Design & Sustain.	<u>Interviews with guest speakers</u> <u>Lecture / Seminar: Design Phases</u> <u>Lecture 1</u> ; Assignments: <u>Carpet Spec</u> & <u>Life Cycle Cost Analysis</u>

Standard 6. Business Practices and Professionalism. Interior designers understand the principles, processes, and responsibilities that define the profession and the value of interior design to society.

Intent: This standard ensures graduates understand accepted standards of practice, are ready to contribute to a variety of professional work environments, and are aware of the interrelationships that influence design, design responsibility, and ethics.

DEA 4040	Professional Practices and Ethics	Developing a Practice; Project Delivery Methods; Project Management;
		Students' Final Project

#### Students understand:

e)	types of professional business formations.	
DEA 3510	Human Factors & Inclusive Design	Exam 01
DEA 4040	Professional Practices and Ethics	Developing a Practice; Students' Final Project
f)	elements of project management.	
DEA 3510	Human Factors & Inclusive Design	<u>Exam 01</u>
DEA 4040	Professional Practices and Ethics	<u>Project Management; Students' Final Project</u>
DEA 4220	Ecological LIteracy and Design	<u>DEA 4220.5 LBC Certification Proposals</u>
g)	Instruments of Service.	
DEA 3510	Human Factors & Inclusive Design	Exam 01
DEA 4040	Professional Practices and Ethics	Project Delivery Methods; Students' Final Project
h)	professional ethics and conduct.	
DEA 2203	StudioSHIFT	<u>Lecture / Seminar: Design Phases</u>
DEA 3510	Human Factors & Inclusive Design	<u>Exam 02</u>
DEA 4040	Professional Practices and Ethics	<u>Ethics and Professional Conduct</u> ; Guest Lectures; <u>Case Study Project</u>
DEA 4220	Ecological Literacy and Design	<u>Lecture: DEA 4220.9 Eco-ethics</u>

#### **Program Expectations**

The interior design program provides exposure to:

i)	career opportunities an interior design education can afford and the options for advanced study.	
DEA 1050 DEA 2030 DEA 4040	Career Explorations Design Portfolio & Communication Professional Practices and Ethics	Interviews with DEA alum within beyond interior design Interview Process and Tips; Case Study Project; Running a Practice; Marketing and Strategic Planning
j)	role models who are qualified by education and experience in interior design.	
DEA 1050 DEA 2203 DEA 3050 DEA 4040 DEA 5305	Career Explorations Studio SHIFT Construction Documentation Professional Practices and Ethics Health and Healing Studio	Interviews with DEA alum within beyond interior design Lectures; Site Visits (shown in syllabus) Guest Lecturers & Practitioners Ethics and Professional Conduct; Case Study Project 2019 Place of Wellness involved collaboration with Cama Associates
	the role and value of: legal recognition for the profession.	
k)	the role and value of: legal recogn	ition for the profession.
k) DEA 3050	the role and value of: legal recogn Construction Documentation	Syllabus Reading Assignment 8, Interior Construction & Detailing for
		·
DEA 3050 DEA 4040	Construction Documentation Professional Practices and Ethics	Syllabus Reading Assignment 8, Interior Construction & Detailing for Designers & ArchitectsNCIDQ Path; Contracts and AgreementsAssignment 5: AIA B152 Contract
DEA 3050 DEA 4040 DEA 4401	Construction Documentation Professional Practices and Ethics Adaptive Reuse Studio	Syllabus Reading Assignment 8, Interior Construction & Detailing for Designers & ArchitectsNCIDQ Path; Contracts and AgreementsAssignment 5: AIA B152 Contract
DEA 3050 DEA 4040 DEA 4401 I)	Construction Documentation Professional Practices and Ethics Adaptive Reuse Studio diversity, equity, and inclusion in w	Syllabus Reading Assignment 8, Interior Construction & Detailing for         Designers & Architects         NCIDQ Path; Contracts and Agreements         Assignment 5: AIA B152 Contract         orkplace practices.

Standard 6. Business Practices and Professionalism. Interior designers understand the principles, processes, and responsibilities that define the profession and the value of interior design to society.

Intent: This standard ensures graduates understand accepted standards of practice, are ready to contribute to a variety of professional work environments, and are aware of the interrelationships that influence design, design responsibility, and ethics.

DEA 3301	Design UX with Technology Studio	<u>Professional Organizations in Interior Design</u>
DEA 4040	Professional Practices and Ethics	<u>NCIDQ Path; Contracts and Agreements</u>
DEA 4401	Adaptive Reuse Studio	<u>NCIDQ/LEED/EDAC/IFMA/Licenses</u>
n)	life-long learning.	
DEA 2030	Design Portfolio & Communication	Syllabus; Lecture: What is a Portfolio Design?; 1.1 Identity Paper
DEA 4040	Profession Practices and Ethics	Ethics and Professional Conduct
o)	public service.	
DEA 2203	StudioSHIFT	<u>Service Learning Projects (2018-2022)</u>
DEA 5305	Health and Healing Studio	DEA 5305 Syllabus fall 2021 rev5

# STANDARD 7: Human-Centered Design

Curriculum Matrix - Cornell University, Human Centered Desi	gn	-		-						1		-	1				1	-					-	1		-		-		-	-	-			
		F	irst	Yea	r				Se	eco	nd	<b>í</b> ea	r							Thir	d Y	ear								Fou	ırth	Ye	ar		
		1050 Career Explorations	1101 Visual Literacy & Desgn Studio 1110 Making A Difference by Design	Design	1500/1501 Intro to Environmental Psych.	2020 Intro to Sustainable Design	2025 Impactful Graphics	2040 High Performance Buildings	2030 Design Portfolio & Communication	2200 Art+Science: Su stainability, Multicultralism	2201 Magnitying Small Spaces Studio	2422 Judio2000 1	2510 History of Design Futures	2700 Healty Places; Design, Planning & Public Health	2730 Human Centered Design Methods	2750 Lighting Design: Light InForming Space	3030 Materials for Design & Sustainability	3055 Hostitality Health & Design Industry		3306 Generative Design Studio	3308 Positive Design Studio	500 The Ambient Environment	351U Human Factors& Inclusve Desgn 2530 Diamina & Alamarina the Workmane	Methodsin	3590 Problem-Seeking through Programming	4040 Professional Practices and Ethics		Restaurant Cha	4401 Adaptive Reuse Studio	4500 Policy Meets Design 5310 Interaction Design Studio	5304 Design Accountability	5305 Health and Healing Studio	Virtual Experience ir	5540 Workplace Strategy Studio	5560 Health Impact Assessment 5700 Designing Age Friendly Environments
Standard 7. Human-Centered Design. Interior designers	_	_	_	_				_	_	_	_	_	_	_		_	_	_	_		_	_	_	_	_			_	_	4	1 4	0		-01-	10
Student Learning Expectations																																			
Student work demonstrates understanding of:																																			
theories related to the impact of the built environment on human experience, behavior, and performance.	7a																																		
the relationship between the designed environment and human experience, wellbeing, behavior, and performance.	7b																								1										
Student work demonstrates the <b>ability</b> to:																																			
	7c	r.					····]	l	[							····T			1							<b>_</b>	[]	[``	····[·				[]		
analyze and synthesize human perception and behavior patterns										••••			•••••••						•	• • • • • •					•••••										
to inform design solutions.	7d																																		
apply human factors, ergonomics, inclusive, and universal design				-								+	· ····						• • • • • • •																
	7e																																		
apply wayfinding techniques to design solutions.	7f												··†····	1					1								†	f							

Standard 7. Human-Centered Design. Interior designers apply knowledge of human experience and behavior to designing the built environment.

**Intent:** This standard ensures that graduates understand theories of human-centered design and identify, analyze, and apply information from a variety of stakeholders and sources to develop a successful response to user needs and to promote health and wellbeing.

#### Part 1: Analysis

As the new name of our department represents, Human Centered Design is the heart of our program. DEA 2730 Human Centered Design Methods course specifically focuses on the iterative, design-research process to design objects and environments. The knowledge/theories on and skills for human-centered design approaches and user (experience) research (e.g., DEA 1150 Environmental Psychology, DEA 2700 Healthy places, DEA 3510 Human Factors & Inclusive Design, DEA ) are enhanced in mid-to upper-level studios when applying the lessons and consideration factors to design problem-solving. In addition to projects and modules throughout our courses highlighting human-centered design, the overarching themes of DEA 3301 user experience and DEA DEA 5305 Health and Healing Studios are around user experience and the promotion of health and wellbeing.

**Part 2: Evidence** List **1** key source or type of evidence (examples could include projects, assignments, exams/quizzes, course materials, learning experiences, etc.) from each course identified in the Curriculum Matrix for the program and student learning expectations within this Standard.

#### **Student Learning Expectations**

Student work demonstrates **<u>understanding</u>** of:

a)	theories related to the impact of the behavior, and performance. <sup>1</sup>	e built environment on human experience,
DEA 1500/1 DEA 2201 DEA 2203 DEA 2510 DEA 2730 DEA 3030 DEA 4401 DEA 5210 b)	Intro. to Environmental Psych. Magnifying Small Spaces Studio StudioSHIFT History of Design Futures Human Centered Design Methods Materials for Design & Sustain. Adaptive Reuse Studio Interaction Design Studio the relationship between the design	Ergonomic poster; dorm design guidelines, exams Part C+D Dog Trot; Year of Water; Homeless Shelter for Young Adults Organizing a History of Design Introduce theories on design & human behavior Ecological Group Presentations Programming Document Literature search and theories on design and human behavior ned environment and human experience,
5)	wellbeing, behavior, and performan	• •
DEA 1500/1 DEA 2025 DEA 2201 DEA 2203 DEA 2510 DEA 2730 DEA 3030 DEA 4401 DEA 5210	Intro. to Environmental Psych. Impactful Graphics Magnifying Small Spaces Studio StudioSHIFT History of Design Futures Human Centered Design Methods Materials for Design & Sustain. Adaptive Reuse Studio Interaction Design Studio	Ergonomic poster; dorm design guidelines, exams Representations and Truth; Project 3: Graphic Design Dictionary Part C+D Dog Trot; Year of Water; Homeless Shelter for Young Adults Reading Response (RR): Palaces of Consumption Lectures & activities on usability testing & related methods Ecological Group Presentations Programming Document; Concept; Construction Documents Usability testing and application of related evaluation methods
Student wor	k demonstrates the <b>ability</b> to:	
c)	gather and apply human-centered	evidence. <sup>3</sup>
DEA 2201 DEA 2700 DEA 2730 DEA 3306	Intro. to Environmental Psych. Magnifying Small Spaces Studio Healthy Places Human Centered Design Methods Generative Design Studio	Ergonomic poster; dorm design guidelines, exams Part A+B Final Projects Usability testing and application of related evaluation methods Syllabus; Final Project; Generative Design Presentation
DEA 3500	The Ambient Environment	Final Project Handout; Final Project Presentation

# Standard 7. Human-Centered Design. Interior designers apply knowledge of human experience and behavior to designing the built environment.

**Intent:** This standard ensures that graduates understand theories of human-centered design and identify, analyze, and apply information from a variety of stakeholders and sources to develop a successful response to user needs and to promote health and wellbeing.

DEA 3510	Human Factors & Inclusive Design	Designing an On-Street Parking Pay Station
DEA 3590	Problem-Seeking through Prog.	Programming Document; Assignments-Exercise 2,3,4,5
DEA 5210	Interactive Design Studio	Usability testing and application of related evaluation methods
DEA 5304	Design Accountability	Gates Presentation, Gates Final Report
DEA 5305	Health and Healing Studio	Place of Wellness, Campus Accessibility, Cayuga Medical
DEA 5700	Designing Age Friendly Envir.	Community & Space Env. Assessments; Community Major Project
d)	analyze and synthesize human perc	ception and behavior patterns to inform design solutions.
DEA 1500/1 DEA 2025	Intro to Environmental Psych. Impactful Graphics	Ergonomic poster; dorm design guidelines, exams Project 1: Unit, Pattern & Composition; Project 3: Graphic Design Dictionary; Lecture; Elements and Principles
DEA 2201	Magnifying Small Spaces Studio	Part A+B; Part C+D
DEA 2700	Healthy Places	Final Projects
DEA 2730	Human Centered Design Methods	<u>Usability testing and application of related evaluation methods</u>
DEA 3306	Generative Design Studio	<u>Final Project; Generative Design Paper</u>
DEA 3500	The Ambient Environment	<u>Final Project Handout; Final Project Presentation</u>
DEA 3510	Human Factors & Inclusive Design	Designing an On-Street Parking Pay Station
DEA 3590	Problem-Seeking through Prog.	Observation and Behavior mapping; Assignments-Exercise 2,3,4,5
DEA 5304	Design Accountability	Gates Presentation, Gates Final Report, MVR POE
DEA 5305	Health and Healing Studio	Place of Wellness, Campus Accessibility, Cayuga Medical
DEA 5700	Designing Age Friendly Envir.	Community Major Project; Syllabus; Student Moderated Sessions
e)	apply human factors, ergonomics, i	nclusive, and universal design principles to design solutions. <sup>4</sup>
DEA 1500/1	Intro to Environmental Psych.	Ergonomic poster; dorm design guidelines, exams
DEA 2201	Magnifying Small Spaces Studio	Part C+D
DEA 2730	Human Centered Design Methods	Usability testing and application of related evaluation methods
DEA 3306	Generative Design Studio	Final Project; Generative Design Paper
DEA 3500	The Ambient Environment	Final Project Handout; Final Project Presentation
DEA 3510	Human Factors & Inclusive Design	Designing an On-Street Parking Pay Station
DEA 3590	Problem-Seeking through Prog.	Student Final Projects
DEA 4401	Adaptive Reuse Studio	Programming Document; Concept; Construction Documents
DEA 5305	Health and Healing Studio	Place of Wellness, Campus Accessibility, Cayuga Medical
DEA 5700	Designing Age Friendly Envir.	Community Major Project; Student Work
f)	apply wayfinding techniques to des	sign solutions.
DEA 2201	Magnifying Small Spaces Studio	Part C+D
DEA 2203	StudioSHIFT	Assignment: Service Learning Projects (2018-2022)
DEA 3306	Generative Design Studio	Generative Design Presentation

DEA 3306	Generative Design Studio	Generative Design Presentation
DEA 3510	Human Factors & Inclusive Design	Designing an On-Street Parking Pay Station
DEA 5304	Design Accountability	Student work: MVR way finding issues
DEA 5305	Health and Healing Studio	Place of Wellness, Campus Accessibility, Cayuga Medical

## STANDARD 8: Design Process

Curriculum Matrix - Cornell University, Human Centered Design	n		·																												·				
		Firs	st Y	ear					Se	con	nd Y	ear								Thir	d Y	ear							ſ	Fou	rth ۱	Yea	r		
	1050 Career Explorations	1101 Visual Literacy & Design Studio	1110 Making A Difference by Design	cs & Vsualizatio	500/1501 Intro to Environmental Psych.	2020 Intro to Sustainable Design	2020 IIIIpactiui di aprinco 2040 Uich Dorformanco Buildinar	2040 Algn Performance buildings 2020 Doctor Doctfolio & Communication	2030 Desgri Portrollo & Collification 2000 Art+Science: Sustainability Multicultralism	2200 At tracterice: 34 stati admity, intutucutu anari 2201 Magnifying Small Spaces Studio	s StudioSHIFT	2422 Making Green: Sustain. Product Design Studio	2510 History of Design Futures	2700 Healty Places; Design, Planning & Public Health	2730 Human Centered Design Methods	2750 Ugnting Desgn: Light InForming Space 2020 Materials for Design & Sustainability	3050 Construction Decimentation: CAD and BIM	3055 Hospitality. Health & Design Industry	3301 Design UX with Technology Studio	3306 Generative Design Studio	3308 Positive Design Studio	3500 The Ambient Environment	3510 Human Factors & Inclusive Design	3530 Planning & Managing the workplace 2550 Percent Methods in Human Fow Delations	3590 Problem-Seeking through Programming	4040 Professional Practices and Ethics	4220 Ecological Literacy & Design	4230 Restaurant Charrette	4401 Adaptive Reuse Studio 4500 Policy Meets Design	5210 Interaction Design Studio	5304 Design Accountability	5305 Health and Healing Studio	5520 Virtual Experience in Designed Environments בבאס אליגלאליסיים לאייזאימיי כאייליס	5540 Workplace Strategy Studio 5560 Health Imnact Assessment	5700 Designing Age Friendly Environments
	105	10	틥	12	150					220	2203	242	251	270	2/3			0202	330	330	330	350	351	202		404	422	423	440	521	8	530	222	4 U	22
Standard 8. Design Process. Interior designers employ all	asp	ect		_	_		_	_	ces						_							_									<u> </u>			-	
Student Learning Expectations																																			
Student work demonstrates the ability to <b>apply</b> space planning	- T	T		T	T		 						[ ] ]			Т	T			[]					-	Γ				<b>.</b>				- T	
techniques throughout the design process. 8	a																																		
Student work demonstrates the ability to <b>apply</b> knowledge and s	kills	lear	rneo	l to	:																														
solve progressively complex design problems. 8	b																																		
identify and define issues relevant to the design problem. 8	c																1	1																	
synthesize information to generate evidenced-based design							1										1	1																	
solutions. 8	d																		<u> </u>																
use precedents to inform design concepts or solutions.	e																																		
explore and iterate multiple ideas. 8	f																																		
design creative and effective solutions. 8	g																																		
execute the design process: pre-design, quantitative and																																			
qualitative programming, schematic design, and design																																			
development. 8	h																		ļ																
Students <u>understand</u> the importance of evaluating the relevance																																			
and reliability of information and research impacting design																																			
solutions. 8	•	.l	Il					l	l			ll	L						.l		]	l.	l			<b>.</b>			<b>.</b>			<b>.</b>		<b>.</b>	
Program Expectations																																			
The interior design program includes:	·····	·····	r1					r		···[····		ı	l.					·····	r		····T	r			····	r					r				
exposure to a range of problem identification and problem solving methods.																																			
opportunities for innovation and risk taking.		+											+						+															<b>.</b>	
exposure to methods of idea generation and design thinking.													+			-+	-+		· ····							<b>.</b>	$+\cdots+$		<b>.</b>					<b>.</b>	
exposure to methods of lidea generation and design thinking.					- I							1							1							1	1				4 1				

Intent: This standard ensures graduates can employ methods of inquiry, data collection, and analysis to appropriately frame design questions. Additionally, graduates should apply problem-solving methods throughout the design process to arrive at a comprehensive design solution that incorporates skills and knowledge. Familiarity with effective design processes enables graduates to understand complex problems as a system of interconnected issues.

#### Recommended page limit: 3 pages

#### Part 1: Analysis

Innovative design thinking with insightful design research are emphasized throughout our curriculum. Through multi-disciplinary training in Environmental Psychology (DEA 1500), Human-Centered Design methods (DEA 2730), Interaction Design (DEA 5210), and interior design studios, students learn to tackle problems from a systems view and arrive at strategic and sustainable design solutions. In our studio courses, evidence-based approaches are embodied in design processes for problem-solving at various complexity levels and in diverse contexts.

#### Part 2: Evidence

#### **Student Learning Expectations**

a) Student work demonstrates the ability to **apply** space planning techniques throughout the design process.<sup>1</sup>

DEA 2201	Magnifying Small Spaces	Assignments: Part C+D
DEA 2203	StudioSHIFT	<u>Dog Trot (2018); Year of Water, Homeless</u>
		Shelter for Young Adults (2019); Norrie Point Environmental
		Education Center (2020); Camp Comstock (2021); Finger Lakes
		Boating Museum, Weill-Cornell Biophilia Guidelines (2022)
DEA 3308	Positive Design Studio	Reconciling the concerns of personal well-being
DEA 3510	Human Factors & Inclusive Design	Designing an inclusive check-out
DEA 4230	Restaurant Charrette	Assignments: SD and DD
DEA 4401	Adaptive Reuse Studio	Schematic Design, Design Development,
		Construction Documents
DEA 4500	Policy Meets Design	<u>Syllabus</u>

Student work demonstrates the ability to **<u>apply</u>** knowledge and skills learned to:

b) solve progressively complex design problems.

DEA 1101 DEA 2201 DEA 2203	Visual Literacy and Design Studio Magnifying Small Spaces Studio StudioSHIFT	DEA 1101.12 Special Places Assignments: Part A+B+C+D Dog Trot (2018); Year of Water, Homeless Shelter for Young Adults (2019); Norrie Point Environmental Education Center (2020); Camp Comstock (2021); Finger Lakes Boating Museum, Weill-Cornell Biophilia Guidelines (2022)
DEA 2730 DEA 3306 DEA 3308 DEA 3510 DEA 4401	Human Centered Design Methods Generative Design Studio Positive Design Studio Human Factors & Inclusive Design Adaptive Reuse Studio	Iterative design and testing throughout the course Assignment 5; Final Project Handout Reconciling the concerns of personal well-being Designing an inclusive check-out Project Notebook; Adaptive Reuse Assessment; Programming Document; Concept; Schematic Design; Design Development; Construction Documents
DEA 5305	Health and Healing Studio	Ronald McDonald, Place of Wellness, Campus Accessibility, Cayuga Medical
DEA 5540	Workplace Strategy Studio	Syllabus, Project I & II; Student Work

c) identify and define issues relevant to the design problem.<sup>2</sup>

DEA 1101 DEA 1500/1 DEA 2025 DEA 2201 DEA 2203	Visual Literacy and Design Studio Intro. to Environmental Psych. Impactful Graphics Magnifying Small Spaces Studio StudioSHIFT	All studio assignments Syllabus; Website Description; Exams Project 3: Graphic Design Dictionary Assignments: Part A+B+C+D Dog Trot (2018); Year of Water, Homeless Shelter for Young Adults (2019); Norrie Point Environmental Education Center (2020); Camp Comstock (2021); Finger Lakes Boating Museum, Weill-Cornell Biophilia Guidelines (2022)
DEA 2730 DEA 2750	Human Centered Design Methods Lighting Design	<u>Students draft design guidelines</u> <u>Illuminating Matter; Final Luminaire;</u> Architectural Lighting
DEA 3306 DEA 3308 DEA 3510 DEA 4401 DEA 5210	Generative Design Studio Positive Design Studio Human Factors & Inclusive Design Adaptive Reuse Studio Interaction Design Studio	Final Project Handout; Design Charrette Designing a scoreboard Designing an inclusive check-out Adaptive Reuse Assessment; Programming Document; All Phases Student draft design guidelines
DEA 5304 DEA 5305	Design Accountability Health and Healing Studio	<u>Gates Presentation, Gates Final Report</u> <u>Ronald McDonald</u> , <u>Place of Wellness</u> , <u>Campus Accessibility</u> , <u>Cayuga Medical</u>
DEA 5540	Workplace Strategy Studio	Syllabus, Project I & II; Student Work
d)	synthesize information to generate evi	idenced-based design solutions.
DEA 1101 DEA 1500/1 DEA 2201 DEA 2203	Visual Literacy and Design Studio Intro. to Environmental Psych. Magnifying Small Spaces Studio StudioSHIFT	All studio assignments Ergonomic poster; dorm design guidelines, exams Assignments: Part A+B+C+D Dog Trot (2018); Year of Water, Homeless Shelter for Young Adults (2019); Norrie Point Environmental Education Center (2020); Camp Comstock (2021); Finger Lakes Boating Museum, Weill-Cornell Biophilia Guidelines (2022)
DEA 2730 DEA 3306 DEA 3308 DEA 3510 DEA 4401 DEA 5210 DEA 5305 DEA 5540	Human Centered Design Methods Generative Design Studio Positive Design Studio Human Factors & Inclusive Design Adaptive Reuse Studio Interaction Design Studio Health and Healing Studio Workplace Strategy Studio	Iterative design and testing throughout the course Final Project Handout; Generative Design Paper Designing a scoreboard Designing an inclusive check-out Programming Document; Concept; Schematic Design; Design Development; Construction Documents Iterative design and testing throughout the course Ronald McDonald, Place of Wellness, Campus Accessibility, Cayuga Medical Projects I & II; Student Work
e)	use precedents to inform design conce	epts or solutions. <sup>3</sup>
DEA 1101 DEA 2201 DEA 2203	Visual Literacy and Design Studio Magnifying Small Spaces Studio StudioSHIFT	<u>1101.5; 1101.6; 1101.10; 1101.11</u> <u>Assignments: Part C+D</u> <u>Dog Trot (2018); Year of Water, Homeless</u> <u>Shelter for Young Adults (2019); Norrie Point Environmental</u> <u>Education Center (2020); Camp Comstock (2021); Finger Lakes</u> <u>Boating Museum, Weill-Cornell Biophilia Guidelines (2022)</u>

DEA 2730 DEA 2750	Human Centered Design Methods Lighting Design	Lecture 3: Consideration of Design Precedents Lit • Light in Literature; Categories of Luminance; Architectural Lighting
DEA 3030 DEA 3306 DEA 3308 DEA 3510 DEA 5210 DEA 5305	Materials for Design & Sustain. Generative Design Studio Positive Design Studio Human Factors & Inclusive Design Interaction Design Studio Health and Healing Studio	Ecological Group Presentations Final Project Handout; Generative Design Paper Designing a scoreboard Designing an inclusive check-out Lecture 3: Consideration of Design Precedents Ronald McDonald, Place of Wellness, Campus Accessibility, Cayuga Medical
DEA 5540	Workplace Strategy Studio	Projects I & II; Student Work
f)	explore and iterate multiple ideas.	
DEA 1101 DEA 2025 DEA 2201 DEA 2203	Visual Literacy and Design Studio Impactful Graphics Magnifying Small Spaces Studio StudioSHIFT	DEA 1101.13 Course Journal Project 1: Unit, Pattern & Composition Assignments: Part A+B+C+D Dog Trot (2018); Year of Water, Homeless Shelter for Young Adults (2019); Norrie Point Environmental Education Center (2020); Camp Comstock (2021); Finger Lakes Boating Museum, Weill-Cornell Biophilia Guidelines (2022); Knoll and Gunlocke Showrooms
DEA 2730 DEA 2750 DEA 3306 DEA 4401 DEA 5210 DEA 5305	Human Centered Design Methods Lighting Design Generative Design Studio Adaptive Reuse Studio Interaction Design Studio Health and Healing Studio Workplace Strategy Studio	Mixed Methods; Iterative Design; Rapid Prototyping         Luminaire; Architectural Lighting         All Lectures; Generative Design Paper         Project Notebook; Programming; Concept;         Schematic Design; Design Development         Mixed Methods; Iterative Design; Rapid Prototyping         2021 Compiled Design Process         Syllabus, Projects I & II; Student Work
DEA 5540		
g)	design creative and effective solutions	54 
DEA 1101 DEA 2025 DEA 2201 DEA 2203	Visual Literacy and Design Studio Impactful Graphics Magnifying Small Spaces Studio StudioSHIFT	All studio assignments Project 1: Unit, Pattern & Composition Assignments: Part A+B+C+D Dog Trot (2018); Year of Water, Homeless Shelter for Young Adults (2019); Norrie Point Environmental Education Center (2020); Camp Comstock (2021); Finger Lakes Boating Museum, Weill-Cornell Biophilia Guidelines (2022); Knoll and Gunlocke Showrooms
DEA 2730 DEA 2750 DEA 3030 DEA 3306 DEA 4401	Human Centered Design Methods Lighting Design Materials for Design & Sustain. Generative Design Studio Adaptive Reuse Studio	<u>Creative &amp; Evidence-Basis for Design; Student Debate</u> <u>Luminaire; Architectural Lighting</u> <u>Ecological Group Presentations; Exam</u> <u>Final Project Handout; Generative Design Paper</u> <u>Programming Document; Schematic Design;</u> <u>Design Development; Construction Documents</u>
DEA 5210	Interaction Design Studio	Creative & Evidence-Basis for Design; Student Debate

DEA 5305	Health and Healing Studio	Ronald McDonald, Place of Wellness, Campus Accessibility, Cayuga Medical
DEA 5540	Workplace Strategy Studio	Syllabus; Projects I & II; Student Work
h)	execute the design process: pre-design, schematic design, and design developm	quantitative and qualitative programming, ent.
DEA 2203	StudioSHIFT	<u>Service Learning Projects (2018-2022);</u> <u>Furniture Showrooms</u>
DEA 3306	Generative Design Studio	Final Project Handout; Generative Design Presentation
DEA 4401	Adaptive Reuse Studio	Programming Document; Schematic Design;
		Design Development; Construction Documents
DEA 5305	Health and Healing Studio	Ronald McDonald, Place of Wellness, Campus Accessibility,
	Manhada a Chuata an Chuada	Cayuga Medical
DEA 5540	Workplace Strategy Studio	<u>Student Work</u>
i)	Students <u>understand</u> the importance of information and research impacting des	f evaluating the relevance and reliability of sign solutions.⁵
DEA 1500/ 1	501 Intro. to Environmental Psych.	<u>Syllabus; Exams</u>
DEA 2201	Magnifying Small Spaces Studio	Assignments: Part A+B+C+D
DEA 2730	Human Centered Design Methods	Mixed Methods; Iterative Design; Rapid Prototyping
DEA 3306	Generative Design Studio	Final Project Handout; Generative Design Presentation
DEA 4220	Ecological Literacy and Design	DEA 4220 Syllabus
DEA 4401	Adaptive Reuse Studio	Adaptive Reuse Assessment; Programming Document
DEA 5210	Interaction Design Studio	Mixed Methods; Iterative Design; Rapid Prototyping
DEA 5304	Design Accountability	Readings Test fall 2022, Gates Presentation, Gates Final
		Repor; Lecture 3 beginning (literature review)
DEA 5305	Health and Healing Studio	Ronald McDonald; Place of Wellness; Campus Accessibility;
	Manhada a Chuata an Chuada	Cayuga Medical
DEA 5540	Workplace Strategy Studio	Syllabus, Projects I & II; Student Work
Program Exp	pectations	
The interior	design program includes:	
j)	exposure to a range of problem identified	cation and problem solving methods.
DEA 2025	Impactful Graphics	Project 4: Communicating a Social or Environmental Issue
DEA 2203	StudioSHIFT	Service Learning Projects (2018-2022); Furniture
		Showrooms
DEA 2730	Human Centered Design Methods	Mixed Methods; Iterative Design
DEA 3306	Generative Design Studio	Final Project Handout; Generative Design Presentation
DEA 4220	Ecological Literacy and Design	Lecture: DEA 4220.11 Eco-Methods
DEA 4401	Adaptive Reuse Studio	Programming Document; Architectural Building
		Model Analysis; Schematic Design; Design Development; Construction Documents
DEA 5210	Interaction Design Studio	Mixed Methods; Iterative Design
DEA 5210	Health and Healing Studio	2021 Complied Reflection Journals
DEA 5505	Workplace Strategy Studio	Syllabus, Projects I & II; Student Work
2 27 33 10		

k)	opportunities for innovation and risk ta	king. <sup>6</sup>
DEA 2025	Impactful Graphics	Project 1: Unit, Pattern & Composition
DEA 2201	Magnifying Small Spaces Studio	Assignments: Part A+B+C+D
DEA 2203	StudioSHIFT	Service Learning Projects (2018-2022); Furniture
		Showrooms
DEA 2730	Human Centered Design Methods	Bruce Mau's "An Incomplete Manifesto"
DEA 3306	Generative Design Studio	Final Project Handout; Generative Design Presentation
DEA 4401	Adaptive Reuse Studio	Programming Document; Schematic Design;
		Design Development; Construction Documents
DEA 5210	Interaction Design Studio	Bruce Mau's "An Incomplete Manifesto"
DEA 5305	Health and Healing Studio	Ronald McDonald, Place of Wellness, Campus Accessibility,
		Cayuga Medical
DEA 5540	Workplace Strategy Studio	Syllabus; Projects I & II; Student Work
I)	exposure to methods of idea generation	n and design thinking.
l) DEA 1101	exposure to methods of idea generation Visual Literacy and Design Studio	n and design thinking. <u>DEA 1101.1</u>
-		
DEA 1101	Visual Literacy and Design Studio	DEA 1101.1
DEA 1101	Visual Literacy and Design Studio	DEA 1101.1 Project 1: Unit, Pattern & Composition; Project 2: Paste-Up
DEA 1101 DEA 2025	Visual Literacy and Design Studio Impactful Graphics	DEA 1101.1 Project 1: Unit, Pattern & Composition; Project 2: Paste-Up Charrette; Project 3: Graphic Design Dictionary
DEA 1101 DEA 2025 DEA 2201	Visual Literacy and Design Studio Impactful Graphics Magnifying Small Spaces Studio	DEA 1101.1 Project 1: Unit, Pattern & Composition; Project 2: Paste-Up Charrette; Project 3: Graphic Design Dictionary Assignments: Part A+B+C+D
DEA 1101 DEA 2025 DEA 2201	Visual Literacy and Design Studio Impactful Graphics Magnifying Small Spaces Studio	DEA 1101.1 Project 1: Unit, Pattern & Composition; Project 2: Paste-Up Charrette; Project 3: Graphic Design Dictionary Assignments: Part A+B+C+D Service Learning Projects (2018-2022); Furniture
DEA 1101 DEA 2025 DEA 2201 DEA 2203	Visual Literacy and Design Studio Impactful Graphics Magnifying Small Spaces Studio StudioSHIFT	DEA 1101.1 Project 1: Unit, Pattern & Composition; Project 2: Paste-Up Charrette; Project 3: Graphic Design Dictionary Assignments: Part A+B+C+D Service Learning Projects (2018-2022); Furniture Showrooms
DEA 1101 DEA 2025 DEA 2201 DEA 2203 DEA 2730	Visual Literacy and Design Studio Impactful Graphics Magnifying Small Spaces Studio StudioSHIFT Human Centered Design Methods	DEA 1101.1 Project 1: Unit, Pattern & Composition; Project 2: Paste-Up Charrette; Project 3: Graphic Design Dictionary Assignments: Part A+B+C+D Service Learning Projects (2018-2022); Furniture Showrooms Mixed Methods; Iterative Design
DEA 1101 DEA 2025 DEA 2201 DEA 2203 DEA 2730 DEA 3306	Visual Literacy and Design Studio Impactful Graphics Magnifying Small Spaces Studio StudioSHIFT Human Centered Design Methods Generative Design Studio	DEA 1101.1 Project 1: Unit, Pattern & Composition; Project 2: Paste-Up Charrette; Project 3: Graphic Design Dictionary Assignments: Part A+B+C+D Service Learning Projects (2018-2022); Furniture Showrooms Mixed Methods; Iterative Design Lectures; Final Project Handout; Presentation
DEA 1101 DEA 2025 DEA 2201 DEA 2203 DEA 2730 DEA 3306	Visual Literacy and Design Studio Impactful Graphics Magnifying Small Spaces Studio StudioSHIFT Human Centered Design Methods Generative Design Studio	DEA 1101.1 Project 1: Unit, Pattern & Composition; Project 2: Paste-Up Charrette; Project 3: Graphic Design Dictionary Assignments: Part A+B+C+D Service Learning Projects (2018-2022); Furniture Showrooms Mixed Methods; Iterative Design Lectures; Final Project Handout; Presentation Programming Document; Schematic Design;

### STANDARD 9: Communication

		F	irst '	Yea	r			5	Seco	ond	Yea	ir						Thi	rd Y	'ear	•							Fo	urt	h Ye	ar		
		1050 Career Explorations	1101 Visual Literacy & Desgn Studio 1110 Making A Difference hv Design	Design Graphics & Vsual	1500/1501 Intro to Environmental Psych.	2020 Intro to Sustainable Design	2040 High Performance Buildings	2030 Design Portfolio & Communication	2200 Art+Science: Su stainability, Multicultralism	2201 Magnifying Small Spaces Studio	2203 StudioSHIFT 2423 Making Green: Surtain Droduct Design Studio	2510 History of Design Futures	2730 Human Centered Design Methods	2750 Lighting Design: Light InForming Space	3030 Materials for Design & Su stainability 2050 Construction Documentation: CAD and BIM	3055 Hospitality. Health & Design Industry	with Technology	3306 Generative Design Studio	3308 Positive Design Studio	3500 The Ambient Environment	3510 Human Factors & Inclusive Design	3530 Planning & Managing the Workplace	3530 Research Methods in Human-Env. Relauons 3590 Broblem-Seeking through Programming	4040 Professional Practices and Ethics	4220 Ecological Literacy & Design	4230 Restaurant Charrette	4401 Adaptive Reuse Studio	4500 Policy Meets Design	5210 Interaction Design Studio	5304 Design Accountability 5305 Health and Healing Studio	Experience i	5540 Workplace Strategy Studio	5560 Health Impact Assessment
Standard 9. Communication. Interior designers are eff	ectiv						_	10			7 1				ກຸດ	າຕ	ո	n n	[m]	m	m	mle	ກຸດ		r  <b>T</b>	4		411	ח   ח	0 10	<u>n n</u>	10	
Student Learning Expectations																																	
Students are <b>able</b> to effectively:													 																				
nterpret and communicate data and research.	9a						- T	- I			· · · ·		····[				[				····[				Τ	I II					1	[]	
express ideas and their rationale in oral communication.	9b			1																				<b>-</b>								1	
xpress ideas and their rationale in written communication.	9c																	1					<u> </u>									1	
express ideas and their rationale developed in the design process																																11	
hrough visual media: ideation drawings and sketches.	9d																																
xpress project solutions using a variety of visual communication																																	
echniques and technologies appropriate to a range of purposes																																	
nd audiences.	9e																						l				]						
rogram Expectations													 																				
he interior design program provides opportunities for:													 																				
xposure to evolving communication technologies.	9f																																
students to develop active listening skills in the context of				[										1														1					
professional collaboration.	9g																																

#### Standard 9. Communication. Interior designers are effective communicators.

Intent: This standard ensures that graduates are effective communicators and are able to deliver a compelling presentation visually and verbally, as well as in writing. Design communication also involves the ability to listen to and interpret external information. Effective communication builds a case, promotes validity, and is persuasive in content and style.

#### Recommended page limit: 2 pages

**Part 1:** As a key learning objective of our program and the College of Human Ecology, students are expected to write, speak and use visual communications effectively. Diverse forms of presentations are integral parts of design projects from studios as well as research projects from lecture and writing seminar courses. DEA 2025 Impactful Graphics calls for persuasive visual storytelling; A series of exercises in DEA 1150 Design Graphics and Visualization emphasizes visual communication skills. Students have a wealth of experiences to practice and enhance their communication skills in all levels of studios with peers, instructors, guest critiques, community partners, and large audience groups.

**Part 2: Evidence** List **1** key source or type of evidence (examples could include projects, assignments, exams/quizzes, course materials, learning experiences, etc.) from each course identified in the Curriculum Matrix for the program and student learning expectations within this Standard.

#### **Student Learning Expectations**

Students are **<u>able</u>** to effectively:

a) interpret and communicate data and research.<sup>1</sup>

DEA 1110	Making a Difference by Design	Designet 1. Destfelie Design. Designet 2. Equations for Change
DEA 1110	Making a Difference by Design	Project 1: Portfolio Design; Project 2; Equations for Change
DEA 2020	Intro. to Sustainable Design	<u>Research Project; Student Projects; Syllabus</u>
DEA 2200	Art + Science	Project 2: Art+Science Essay
DEA 2201	Magnifying Small Spaces Studio	Part A+B+C+D
DEA 2510	History of Design Futures	Final Research Thesis
DEA 3306	Generative Design Studio	Final Paper
DEA 3308	Positive Design Studio	Project 2
DEA 3500	The Ambient Environment	Final Project
DEA 3550	Research Methods in HER	Final Research Proposal
DEA 3590	Problem-Seeking through Program.	Generating Programming Information
DEA 5700	Designing Age Friendly Envir.	Community-Engaged Major Design Project; Student
		Moderated Presentation

b) express ideas and their rationale in oral communication.

DEA 2020	Intro. to Sustainable Design	Research Project; Student Projects
DEA 2200	Art + Science	Project 1: Portfolio Design; Project 2: Art+Science Essay
DEA 2201	Magnifying Small Spaces Studio	Part A+B+C+D
DEA 2203	StudioSHIFT	"Client" Presentations: Service Learning Projects (2018 - 2022)
DEA 2750	Lighting Design	Routine Presentations in Luminaire and Architectural Lighting
DEA 3030	Materials for Design & Sustain.	Ecological Group Presentations
DEA 3301	Design UX with Technology Studio	Project Presentations
DEA 3306	Generative Design Studio	Generative Design Presentation
DEA 3500	The Ambient Environment	Final Project Handout; Presentations
DEA 3550	Research Methods in HER	Student Moderated Lectures & Breakout Rooms
DEA 5700	Designing Age Friendly Envir.	Student Moderated Sessions
c)	express ideas and their rationale in wr	itten communication.
DEA 1110	Making a Difference by Design	Project 2: Equations for Change
DEA 2020	Intro. to Sustainable Design	Project 2
DEA 2200	Art + Science	Project 2: <u>Art+Science Essay</u>
DEA 2201	Magnifying Small Spaces Studio	Part D
DEA 2510	History of Design Futures	Reading Responses

#### Standard 9. Communication. Interior designers are effective communicators.

Intent: This standard ensures that graduates are effective communicators and are able to deliver a compelling presentation visually and verbally, as well as in writing. Design communication also involves the ability to listen to and interpret external information. Effective communication builds a case, promotes validity, and is persuasive in content and style.

DEA 2730 DEA 3308 DEA 3500 DEA 3510 DEA 5700	Human Centered Design Methods Positive Design Studio The Ambient Environment Human Factors & Inclusive Design Designing Age Friendly Envir.	Final Assignment: <u>Paper</u> <u>Project 2</u> <u>Final Project Paper</u> <u>Designing an Inclusive Checkout Report</u> <u>Audit Assessment</u>
d)	express ideas and their rationale develo drawings and sketches. <sup>2</sup>	oped in the design process through visual media: ideation
DEA 1101 DEA 1150 DEA 2025 DEA 2201 DEA 2730 DEA 2750 DEA 3301 DEA 3306 DEA 3500 DEA 5700	Visual Literacy & Design Design Graphics Visualization Impactful Graphics Magnifying Small Spaces Studio Human Centered Design Methods Lighting Design Design UX with Technology Studio Generative Design Studio The Ambient Environment Designing Age Friendly Envir.	1101.13 Course JournalSyllabusRepetition : Unit, Pattern & CompositionPart A+B+C+DIdeation, Concept, Demo Videos of ArtifactCandlelit Self-PortraitMental Health Facility Design ProjectGenerative Design PresentationFinal Project Handout; PresentationsCommunity-Engaged Major Design Project; Student Work
e)	express project solutions using a variet appropriate to a range of purposes and	y of visual communication techniques and technologies l audiences. <sup>3</sup>
DEA 2025 DEA 2201 DEA 2510 DEA 2730 DEA 3030 DEA 3306 DEA 3500 DEA 3510 DEA 5700	Impactful Graphics Magnifying Small Spaces Studio History of Design Futures Human Centered Design Methods Materials for Design & Sustain. Generative Design Studio The Ambient Environment Human Factors & Inclusive Design Designing Age Friendly Envir.	Project 4: Communicating a social or environmental issue Part A+B+C+D DQs Live demos, demo videos, papers, and presentation of Artifact MyMaterial Generative Design Presentation Presentations Project 1: Designing an On-street Parking Paystation Community & Space Environment Assessment; Student Work

#### **Program Expectations**

The interior design program provides opportunities for:

f)	exposure to evolving communication to	echnologies. ⁴
DEA 2203	StudioSHIFT	Knoll Showroom: Presentation on Evolving Workplace Design
DEA 2730	Human Centered Design Methods	Syllabus: Exposure to new software for moodboards and storyboards
DEA 3301 DEA 3510	Design UX with Technology Studio Human Factors & Inclusive Design	<u>Metaverse for designers: Meta Workroom and more</u> <u>Miro board brainstorming</u>
g)	students to develop active listening ski	lls in the context of professional collaboration.⁵
DEA 2025	Impactful Graphics	Communicating a Social or Environmental Issue
DEA 2203	StudioSHIFT	Working with Service Learning Clients / Projects
DEA 2700	Healthy Places	Syllabus; Final Projects
DEA 2730	Human Centered Design Methods	Ideation; Concept; Demo Videos
DEA 3590	Problem-Seeking through Prog.	Generating Programming Information
DEA 4401	Adaptive Reuse Studio	Listening Exercise
DEA 5700	Designing Age Friendly Environ.	Community-Engaged Major Project; Submissions

### STANDARD 10: History

Curriculum Matrix - Cornell University, Human Centered De	sign																																		
		F	irst '	Yea	r				Se	cor	nd Y	ear							Th	ird	Yea	ar							F	our	th Y	ear			
		Career Exploratio	1101 Visual Literacy & Design Studio 1110 Making A Difference by Design	Design Graphics & Vsual	1500/1501 Intro to Environmental Psych.	2020 Intro to Sustainable Design	2025 Impactful Graphics	2040 High Pertormance Bulldings	2030 Art+Science: Sustainability, Multicultralism	2200 At (†30erice: 30 Statilability, Tytutucutu alisit 2001 Magnifying Small Snaces Studio	2201 Magninying Sinai Spaces Sudio 2203 StudioSHIFT	2422 Making Green: Su stain. Product Design Studio	2510 History of Design Futures	2700 Healty Places; Desgn, Planning & Public Health	2750 Lighting Design: Light InForming Space	3030 Materials for Design & Sustainability	3050 Construction Documentation: CAD and BIM	3055 Hospitality, Health & Design Industry	3301 Design UX with Technology Studio	3300 Generative Design Studio 3308 Dostrive Design Studio	3500 The Ambient Environment	3510 Human Factors & Inclusive Design	3530 Planning & Managing the Workplace	3550 Research Methods in Human-Env. Relations	3590 Problem-Seeking through Programming	4040 Professional Practices and Ethics	4220 Ecological Literacy & Desgn	4401 Adaptive Reuse Studio	4500 Policy Meets Design	5210 Interaction Design Studio	5304 Design Accountability	5305 Health and Healing Studio 5520 Virtual Evnerience in Designed Environments	Worknlace Strateøy Stil	5560 Health Impact Assessment	5700 Designing Age Friendly Environments
Standard 10. History. Interior designers are knowledge	able	e ab	out	the	his	tor	y of	f in	ter	ior	s, ar	chi	tec	tur	e, d	eco	orat	ive	art	s, a	nd	art													
Student Learning Expectations																																			
Students demonstrate <b>awareness</b> of the basic context and fra	mew	ork	of h	isto	ry a	s it	rela	tes	to:							-						-	·····		<b>.</b>	····r··				r · · · · · ·		,			
art.	10a																																		
	10b			<u> </u>														].																	
Students understand the basic context and framework of hist	ory a	is it	relat	es t	o:																														
	10c																																		
furniture.	10d																																		
architectural styles and movements.	10e			[												<u> </u>																	T		
Students understand the social, political, and physical influences				1						1								1			1	T													
affecting historical changes in the design of the built environment.	10f			<u> </u>																															
Program Expectations																																			
The program provides opportunities for exposure to diverse historical perspectives.	10g																																		

Intent: This standard ensures graduates have the knowledge base of design history to inform design solutions.

#### Part 1: Analysis

DEA 2050 History of Design Futures provides ample opportunity for students to learn the relationship between design and innovation as a catalyst for cultural change via a foundational understanding of movements and periods in architecture, interior design, art, product design, furniture and landscape and object/space design, and connecting them to their cultural, technological, social, and spatial contexts. A series of exercises, including reflection papers, design quest assignments (visit, observe, analyze, critique, peruse, and unlock hidden design treasures while exploring multiple forms of analysis) beyond lectures, quizzes, call for in-depth understanding of how how historical precedents can serve as points of inspiration or resistance in design practice. After DEA 2050, the knowledge is applied in the design process throughout design studios.

**Part 2: Evidence** List **1** key source or type of evidence (examples could include projects, assignments, exams/quizzes, course materials, learning experiences, etc.) from each course identified in the Curriculum Matrix for the program and student learning expectations within this Standard.

#### Student Learning Expectations

Students demonstrate **awareness** of the basic context and framework of history as it relates to:

art.	
StudioSHIFT History of Design Futures Materials for Design & Sustain. Human Factors & Inclusive Design	<u>History of Exhibit Design</u> <u>Final Research Project</u> <u>All Lectures</u> Lecture: <u>Introduction to Human Factors</u>
decorative arts and material culture. <sup>1</sup>	
Impactful Graphics	Project 1: Unit, Pattern & Composition; Lecture 2: Patterns; Lecture 9: Collage
StudioSHIFT History of Design Futures Materials for Design & Sustain. Human Factors & Inclusive Design	Knoll; Gunlocke Furniture Showrooms Reading Response: Pattern & Ornament Lecture 9 & 10 Lecture: Inclusive Design & Assistive Technology
derstand the basic context and framewo	ork of history as it relates to:
interior design.	
StudioSHIFT History of Design Futures Materials for Design & Sustain. Human Factors & Inclusive Design Health and Healing Studio	Evolution of Exhibit Design; Furniture Showrooms DQs & Syllabus All Lectures Lecture: Introduction to Inclusive Design History of Hospital Design, History of NICU Design, History of PICU Design, History of Mental Health Facility Design
furniture.	
Visual Literacy and Design Studio StudioSHIFT History of Design Futures Materials for Design & Sustain. Human Factors & Inclusive Design architectural styles and movements.	<u>1101.7 Covering Style</u> <u>Evolution of Exhibit Design</u> <u>Chair Day (D3) assignment</u> <u>Walking Tours; DEA Chair Hall of Fame Lecture</u> Lecture: <u>Inclusive Design &amp; Assistive Technology</u>
	StudioSHIFT History of Design Futures Materials for Design & Sustain. Human Factors & Inclusive Design decorative arts and material culture. <sup>1</sup> Impactful Graphics StudioSHIFT History of Design Futures Materials for Design & Sustain. Human Factors & Inclusive Design derstand the basic context and framewor interior design. StudioSHIFT History of Design Futures Materials for Design & Sustain. Human Factors & Inclusive Design Health and Healing Studio furniture. Visual Literacy and Design Studio StudioSHIFT History of Design Futures Materials for Design Futures Materials for Design Studio

# Standard 10. History. Interior designers are knowledgeable about the history of interiors, architecture, decorative arts, and art.

Intent: This standard ensures graduates have the knowledge base of design history to inform design solutions.

DEA 1101	Visual Literacy and Design Studio	DEA 1101.7 Covering Style
DEA 1500/1	Intro. to Environmental Psych.	<u>Syllabus</u> ; <u>Exams</u>
DEA 2020	Intro. to Sustainable Design	<u>Syllabus</u>
DEA 2510	History of Design Futures	Final Research Project
DEA 4401	Adaptive Reuse Studio	American Architectural Styles
f)	Students <u>understand</u> the social, politica design of the built environment.	al, and physical influences affecting historical changes in the
	design of the built environment.	

DEA 2203 DEA 2510	StudioSHIFT History of Design Futures	Evolution of Exhibit Design Semester Research Project: Design "Borrowing"
		Reading Response: Palaces of Consumption
DEA 3030	Materials for Design & Sustain.	All Lectures
DEA 4401	Adaptive Reuse Studio	Chronology of Preservation Lecture; American Architectural
		Styles: Historic Precedents

#### **Program Expectations:**

g) The program provides opportunities for exposure to diverse historical perspectives.<sup>2</sup>

DEA 2510	History of Design Futures	Reading Response: Organizing a History of Design
DEA 4401	Adaptive Reuse Studio	Chronology of Preservation Lecture; Historic Preservation in
		China by Yaoyi Zhang; Programming Document
		Historic Precedent

## STANDARD 11: Design Elements and Principles

		Firs	irst Year Second Year								Third Year									Fourth Year													
	1050 Career Explorations	1101 Visual Literacy & Design Studio	1110 Making A Difference by Design	1500/1501 Intro to Environmental Psych.	nable Design	2025 Impactful Graphics	2040 High Performance Buildings	2030 Design Portfolio & Communication	2200 Art+Science: Sustainability, Multicultralism 2201 Maenifvine Small Snaces Studio	2203 StudioSHIFT	2422 Making Green: Sustain. Product Design Studio	2510 History of Design Futures 2700 Healty Places: Design Planning & Public Health	2700 nearty riaces, besgit, riammig & rubiic nearti 2730 Human Centered Design Methods	2750 Lighting Design: Light InForming Space		3050 Construction Documentation: CAD and BIM	3055 Hospitality, Health & Desgn Industry	3306 Generative Design Studio	3308 Positive Design Studio	3500 The Ambient Environment	actors & Inclusiv	3530 Planning & Managing the Workplace	3550 Research Methods in Human-Env. Relations	3590 Problem-Seeking through Programming	4040 ri dressorial ri acuces and cuiros 4220 Ecological Literacy & Design	4230 Restaurant Charrette	4401 Adaptive Reuse Studio	4500 Policy Meets Design	5210 Interaction Design Studio	5304 Design Accountability 5305 Health and Healing Studio	5520 Virtual Experience in Designed Environments	5540 Workplace Strategy Studio	act Asses
Standard 11. Design Elements and Principles. Interior de	signe	ers a	ppl	y el	eme	ent	s an			cipl	es o	of de	esig	gn.																			
Student Learning Expectations	,		·····				·····r·				····						····r··			·	r			<b>.</b>			······						
Students <u>understand</u> the elements and principles of design and																																	
<u> </u>	1a			l	I			l.			l.	l			Il			l		1	Il	l			l		II	l.	l				ιI
Student work demonstrates the <b><u>ability</u> to</b> :				····	T1			····r·			r	····			·····r	····r·			·····		۱۱	·····r·	····			·····		·····	····	r	· · · · ·	ı	r…r
	Lb			l	I						l.	l									II	l	]					l.	l				tl
Students effectively <b>apply</b> the elements and principles of design		elat	ed tl	neor	ries t	thre	bugh	nou	it the	e inte	erio	r de	sign	l cui	ricu	ulun	1 to	:	·····	·		·····r·	····		····	·····	rı	·····	····r··			·I····i	гт
0	1c																										ļļ				I	<u> </u> ]	
three-dimensional design solutions. 1	Ld																																

#### Standard 11. Design Elements and Principles. Interior designers apply elements and principles of design.

Intent: This standard ensures graduates are able to apply design elements, principles, and theoretical context to formulate and compose creative and aesthetic solutions.

#### Part 1: Analysis

Characterized as tools for every designer, the elements and principles of design permeate our curriculum. During the first year, students taking **DEA 1101** Visual Literacy & Design Studio complete weekly assignments to learn the definition of / how to apply these tools, and DEA 1150 Design Graphics & Visualization teaches students how to apply the elements and principles through hand- and software-based skill-building. After these 2D and 3D core competencies are established, students rely on these tools which are incorporated into concept statements, design decisions, and all deliverables throughout our studio and lecture courses. This is specifically demonstrated in DEA 2025 Impactful Graphics, and in the concept statements / design decisions / deliverables in DEA 2203 StudioSHIFT, **DEA 2750** Light In•Forming Space, and **DEA 4401** Adaptive Reuse Studio.

#### Part 2: Evidence

#### **Student Learning Expectations**

a) Students understand the elements and principles of design and related theories, including spatial definition and organization.<sup>1</sup>

DEA 2025	Impactful Graphics	Assignments: Project 1: Unit Pattern & Composition; Project 2:
		Paste-Up Charrette; Project 3: Graphic Design Dictionary
DEA 2201	Magnifying Small Spaces Studio	Assignments : Part A+B+C+D Box 40x8x9
DEA 2203	StudioSHIFT	Dog Trot, Norrie Point; Camp Comstock; Finger Lakes Boating
		Museum
DEA 2750	Lighting Design	Assignments: Lit: Light in Literature; Architectural Lighting
Student wor	k demonstrates the <b>ability</b> to:	
b)	explore a range of two- and three-o	dimensional design solutions.

DEA 2025	Impactful Graphics	Assignment: Project 2: Paste-Up Charrette; Project 3: Graphic
		Design Dictionary
DEA 2201	Magnifying Small Spaces Studio	Assignments : Part A+B+C+D Box 40x8x9
DEA 2203	StudioSHIFT	Assignment: Service Learning Projects (2018-2022);
		Furniture Showrooms
DEA 2730	Human Centered Design Methods	Assignments: Mindmapping; Cultural Probes; Interview;
		Prototyping; Mood Board; Storyboard; Animated GIF
DEA 2750	Lighting Design	Assignments: Luminaire; Architectural Lighting
DEA 4401	Adaptive Reuse Studio	Assignments: Concept; Architectural Model; Schematic Design;
		Design Development

Students effectively apply the elements and principles of design and related theories throughout the interior design curriculum to:

c)	two-dimensional design solutions. <sup>1</sup>	
DEA 1101 DEA 1150 DEA 2025	Visual Literacy and Design Studio Design Graphics and Visualization Impactful Graphics	Assignments: <u>1101.1 - 1101.7</u> <u>Elements and Principles of Design;</u> <u>All Student Work</u> Assignments : Part ALBLGLD, Box 40x8x0
DEA 2201 DEA 2203	Magnifying Small Spaces Studio StudioSHIFT	<u>Assignments : Part A+B+C+D Box 40x8x9</u> Assignment: <u>Service Learning Projects (2018-2022);</u> <u>Furniture Showrooms</u>
DEA 2730 DEA 2750 DEA 3510	Human Centered Design Methods Lighting Design Human Factors & Inclusive Design	Mood Board; Storyboards; Animated GIF Luminaire; Architectural Lighting Designing an inclusive check-out

**Intent:** This standard ensures graduates are able to apply design elements, principles, and theoretical context to formulate and compose creative and aesthetic solutions.

DEA 5305	Health and Healing Studio	Ronald McDonald, Place of Wellness, Campus Accessibility, Cayuga Medical
d)	three-dimensional design solutions	5. <sup>1</sup>
DEA 1101	Visual Literacy and Design Studio	Assignments: DEA 1101.8 - 1101.12
DEA 1150	Design Graphics and Visualization	Elements and Principles of Design; Assignments 4 & 5
DEA 2201	Magnifying Small Spaces Studio	Assignments : Part A+B+C+D Box 40x8x9
DEA 2203	StudioSHIFT	Assignment: Service Learning Projects (2018-2022);
		Furniture Showrooms; Camp Comstock
DEA 2730	Human Centered Design Methods	Assignments: Mood Board; Storyboards; Animated GIF
DEA 2750	Lighting Design	Assignments: Luminaire; Architectural Lighting
DEA 3050	Construction Documentation	Floor Layout Axon & Rendering
DEA 3510	Human Factors & Inclusive Design	Designing an inclusive check-out

# STANDARD 12: Light and Color

		F	irst	Yea	ar					Se	col	nd ۱	/ea	r _							Т	hir	d١	/ea	r								Fo	urt	h Ye	ear		
		Career Exploratio	1101 Visual Literacy & Design Studio	LLLU Making A Difference by Design 1150 Design Granhics & Varalization	1500/1501 Intro to Environmental Parch	2020 Intro to Sustainable Design	2025 Imnactful Granhics	2040 High Derformance Buildings	2040 right remoninance buildings 2020 Doring Dortfolio & Communication	2030 Ast Colored Control & Continuation	2200 Art+Science: Sustainability, Ivlutucutralism 2201 Marmifular Cmail Charactestudia	2201 Magnifying Smail Spaces Studio 2003 Studios Hist	2422 Making Green: Su stain. Product Design Studio	2510 History of Design Futures	2700 Healty Places; Design, Planning & Public Health	2730 Human Centered Design Methods	2750 Lighting Design: Light InForming Space	3030 Materials for Design & Sustainability	3050 Construction Documentation: CAD and BIM	3055 Hospitality, Health & Design Industry	3301 Design UX with Technology Studio	3306 Generative Design Studio	3308 Positive Design Studio	3500 The Ambient Environment	3510 Human Factors & Inclusive Design	3530 Planning & Managing the Workplace	3550 Research Methods in Himan-Fnv. Relations	3590 Problem-Seeking through Programming	4040 Professional Practices and Ethics	4220 Ecological Literacy & Design	4230 Restaurant Charrette	4401 Adaptive Reuse Studio	4500 Policy Meets Design	5210 Interaction Desgn Studio	5304 De <b>s</b> gn Accountability 5305 Health and Healing Studio	5520 Virtual Experience in Designed Environments	5540 Workplace Strategy Studio	5560 Health Impact Assessment
Standard 12. Light and Color. Interior designers apply wellbeing.	the p																																					
Student Learning Expectations Students are <u>aware</u> of the environmental impact of illumination	12-										Ī	1			[							····[				[	T			[					T			
strategies and decisions. Students <b>understand</b> :	12a	II.	l	l				.J	l	l		l	l	I	I				l	l				l		J	.l	.l	I	J	l	l	l	l	l	l		Jl.
						T		т				···r···	T	·····	[]							r				r	т	T		ſ								rr.
he principles of natural and artificial lighting design.	12b	•••••••						·····																													·	
trategies for using and modulating natural light. tudents appropriately select and <b>apply</b> luminaires and light	12c 12d						 																															
·····			1.00	1																			-															
ources. tudents <u>understand</u> how light and color impact health, safety, nd wellbeing in the interior environment.	12e																									····									1		1	
ources. tudents <u>understand</u> how light and color impact health, safety, nd wellbeing in the interior environment. tudents have <u>awareness</u> of a range of sources for information nd research about color.	12e 12f																																					l.
ources. tudents <u>understand</u> how light and color impact health, safety, nd wellbeing in the interior environment. tudents have <u>awareness</u> of a range of sources for information nd research about color. tudent work demonstrates <u>understanding</u> of:	12f														 											   			 	 								l. 1
urces. udents <u>understand</u> how light and color impact health, safety, ad wellbeing in the interior environment. udents have <u>awareness</u> of a range of sources for information ad research about color. udent work demonstrates <u>understanding</u> of: lor terminology.	12f 12g																											 										 
ources. udents <u>understand</u> how light and color impact health, safety, and wellbeing in the interior environment. udents have <u>awareness</u> of a range of sources for information and research about color. udent work demonstrates <u>understanding</u> of: olor terminology. olor principles, theories, and systems.	12f 12g 12h																																					
burces. tudents <u>understand</u> how light and color impact health, safety, nd wellbeing in the interior environment. tudents have <u>awareness</u> of a range of sources for information nd research about color. tudent work demonstrates <u>understanding</u> of: olor terminology. olor principles, theories, and systems. olor in relation to materials, textures, light, and form.	12f 12g																																					
burces. sudents <u>understand</u> how light and color impact health, safety, ind wellbeing in the interior environment. sudents have <u>awareness</u> of a range of sources for information and research about color. tudent work demonstrates <u>understanding</u> of: blor terminology. blor principles, theories, and systems. blor in relation to materials, textures, light, and form.	12f 12g 12h																																					
sources. Students <u>understand</u> how light and color impact health, safety, and wellbeing in the interior environment. Students have <u>awareness</u> of a range of sources for information and research about color. Student work demonstrates <u>understanding</u> of: color terminology. color principles, theories, and systems. color in relation to materials, textures, light, and form. Student work demonstrates the <u>ability</u> to appropriately: select and apply color to support design purposes. use color solutions across different modes of design communication.	12f 12g 12h																																					

Standard 12. Light and Color. Interior designers apply the principles and theories of light and color effectively in relation to environmental impact and human wellbeing.

Intent: This standard ensures graduates understand the art and science of light and color. Graduates should be able to integrate light and color in the design process to enhance the human experience.

#### Part 1: Analysis

Similar to the elements and principles of design, light and color are core elements that are taught as singular subjects and are integrated in upper level studios and lecture courses as components of our students' design solutions. **DEA 1101** Visual Literacy and Design Studio and **DEA 1150** Design Graphics and Visualization provide the foundational instruction for light and color, then DEA 2025 gives students two-dimensional projects with which to further explore these tenets. **DEA 2750** Lighting Design and **DEA 3500** The Ambient Environment delve into the specifics of light and color in three-dimensional space, teaching our students how humans interact with and are influenced by lighting types and color theory.

#### Part 2: Evidence

#### Student Learning Expectations

a) Students are **<u>aware</u>** of the environmental impact of illumination strategies and decisions.

DEA 1500/1	Intro to Environmental Psych.	Lectures; <u>Readings listed in Syllabus (</u> 11/4)
DEA 2750	Lighting Design	Nuckolls: Lamp Types <a href="https://nuckollsfund.org/lighting-across/">https://nuckollsfund.org/lighting across/</a> ;
		Readings: <u>See Syllabus</u>

#### Students understand:

b) the principles of natural and artificial lighting design.<sup>1</sup>

DEA 1101	Visual Literacy & Design	1101.11 Hallowing Light
DEA 2750	Lighting Design	Nuckolls: Qualities of Light; Light, Shade & Shadow; Daylight;
		Designing w/ Daylight: <u>https://nuckollsfund.org/lighting across/;</u>
DEA 3500	The Ambient Environment	Exams & Quizzes; Lecture: Effects of Lighting on Performance and
		Health; Types of Lighting Systems
DEA 4230	Restaurant Charrette	SD: Livestock Pavilion; Aurora Ale House; Hangar Theater
DEA 4401	Adaptive Reuse Studio	Lighting Design & Reflected Ceiling Plan Lecture; In-Class
		Assignment (see syllabus)

c) strategies for using and modulating natural light.

		-
DEA 1101	Visual Literacy & Design	1101.11 Hallowing Light
DEA 1500/1	Intro to Environmental Psych.	Lectures; Prelim 3 Question 2C; Readings ( <u>11/4</u> )
DEA 2203	StudioSHIFT	Lecture: WELL Concept Overview
DEA 2750	Lighting Design	Nuckolls Lecture: Daylight; Assignment 7: Architectural Lighting
DEA 3301	Design UX with Technology Studio	Container Home Design Sun Study
DEA 3500	The Ambient Environment	Lectures: Effects of Lighting on Performance and Health
DEA 4230	Restaurant Charrette	SD: Livestock Pavilion; Aurora Ale House; Hangar Theater
DEA 4401	Adaptive Reuse Studio	Lighting Design & Reflected Ceiling Plan Lecture (Syllabus); Design
		Development RCP Exercise; Project Notebooks
d)	Students appropriately select and a	apply luminaires and light sources.
DEA 2203	StudioSHIFT	Service Learning Projects: Norrie Point; Homeless Shelter;
		Showroom Projects
DEA 2750	Lighting Design	Assignment 7: Design Development: Architectural Lighting
DEA 3500	The Ambient Environment	Luminous Conditions; Types of Lighting Systems; Final Projects
DEA 4230	Restaurant Charrette	Design Development
DEA 4401	Adaptive Reuse Studio	<u>RCPs Design Development; Final Booklet; Construction Documents</u>
e)	Students <u>understand</u> how light and environment. <sup>2</sup>	l color impact health, safety, and wellbeing in the interior
DEA 1500/1 DEA 2203	Intro to Environmental Psych. StudioSHIFT	Lecture; readings (11/6); <u>Syllabus; Prelim 3, Question 2C</u> WELL Concept Overview

Standard 12. Light and Color. Interior designers apply the principles and theories of light and color effectively in relation to environmental impact and human wellbeing.

Intent: This standard ensures graduates understand the art and science of light and color. Graduates should be able to integrate light and color in the design process to enhance the human experience.

DEA 2750 DEA 3301	• •	<u>Prezi Lecture: Lighting &amp; Human Behavior;</u> In-Class Lighting & Color Demonstration ( <u>Syllabus</u> ) Lecture: <u>Color theory and research</u>
DEA 3500 DEA 4401	The Ambient Environment Adaptive Reuse Studio	Luminous Conditions; Quiz 2 Schematic Design; Design Development
f)	Students have awareness of a rang	e of sources for information and research about color.
DEA 1500/1 DEA 2203	Intro to Environmental Psych. StudioSHIFT	Exams: <u>Prelim 3 Question 2D</u> <u>Service Learning: Year of Water; Weill-Cornell Biophilic Design</u> <u>Guidelines; Showroom Projects</u>
DEA 2750 DEA 3301 DEA 3500	Lighting Design Design UX with Technology Studio The Ambient Environment	In-Class Lighting & Color Demonstration; CRI ( <u>Syllabus</u> ) Lecture: <u>Color theory and research</u> <u>Effects on Lighting on Performance &amp; Health; Quiz 2; Final</u> <u>Projects</u>
DEA 4401	Adaptive Reuse Studio	Program Document; Concept Presentation
	Student work demonstrates unders	standing of:
g)	color terminology.	
DEA 1101 DEA 1500/1 DEA 2025 DEA 3301	Visual Literacy and Design Studio Intro to Environmental Psych. Impactful Graphics Design UX with Technology Studio	Assignment: 1101.6 Syllabus; Exams Lecture: Intro to Color; Lecture: Color Models Lecture & Quiz - Color Theory & Application
h)	color principles, theories, and syste	ems.
DEA 1101 DEA 1500/1 DEA 2025	Visual Literacy and Design Studio Intro to Environmental Psych. Impactful Graphics	Assignment: 1101.6 Syllabus; Exams Lecture: Intro to Color; Lecture: The Color Wheel
i)	color in relation to materials, textu	res, light, and form.
DEA 1101 DEA 2203 DEA 2750 DEA 3030 DEA 4230 DEA 4401	Visual Literacy and Design StudioSHIFT Lighting Design Materials for Design & Sustain. Restaurant Charrette Adaptive Reuse Studio	<u>1101.12 Special Space/Place</u> Service Learning Projects: <u>Schematic Design/Design Development</u> <u>Assignment 5: Luminaire; Assignment 7: Architectural Lighting</u> <u>Ecological Group Presentations; MyMaterial Assignment</u> <u>Schematic Design; Design Development</u> <u>Schematic Design; Design Development</u>
	Student work demonstrates the <u>ab</u>	ility to appropriately:
j)	select and apply color to support d	esign purposes. <sup>3</sup>
DEA 1101 DEA 1500/1 DEA 2025 DEA 2030 DEA 2203	Visual Literacy and Design Studio Intro to Environmental Psych. Impactful Graphics Design Portfolio & Communication StudioSHIFT	Service Learning Projects; Showroom Projects
DEA 2730 DEA 2750 DEA 3301 DEA 4230 DEA 4401 DEA 5210	Human Centered Design Methods Lighting Design Design User ExperienceStudio Restaurant Charrette Adaptive Reuse Studio Interaction Design Studio	<u>User Experience / Delphi Studies</u> Assignment 5: <u>Luminaire</u> <u>Mood boards &amp; Color palettes</u> <u>Menu Design; Interior Elevations; Exterior Interventions; FF&amp;E</u> <u>Schematic Design; Final Booklets</u> <u>Box Inspiring Wonder; Interaction Devices for Seniors</u>
DEA 5305	Health and Healing Studio	Student project: Olivia Irene Final

Standard 12. Light and Color. Interior designers apply the principles and theories of light and color effectively in relation to environmental impact and human wellbeing.

Intent: This standard ensures graduates understand the art and science of light and color. Graduates should be ableto integrate light and color in the design process to enhance the human experience.k)use color solutions across different modes of design communication.<sup>4</sup>

DEA 1101	Visual Literacy and Design Studio	Assignments: <u>DEA 1101.6</u> , <u>1101.7</u> , <u>1101.12</u>
DEA 1150	Design Graphics and Visualization	Food truck space and branding design
DEA 2025	Impactful Graphics	Project 4: Communicating a social or environmental issue
DEA 2030	<b>Design Portfolio &amp; Communication</b>	Portfolios-Students' projects
DEA 2730	Human Centered Design Methods	Syllabus Prototyping with Grove Hardware and WOx
DEA 3301	Design UX with Technology Studio	Branding Design
DEA 4401	Adaptive Reuse Studio	Program Document; Final Booklet
DEA 5305	Health and Healing Studio	Student project: Ding Ming Final

## STANDARD 13: Products and Materials

			irst	Yea	ır				S	eco	nd ۱	(ea	r						Thi	rd	Yea	ir							1	Fou	rth	Yea	ar		
		1050 Career Explorations	1101 Visual Literacy & Design Studio	1110 Making A Difference by Desgn 1150 Design Granhics & Varalization	히뉟	2020 Intro to Sustainable Design	2025 Impactful Graphics	2040 High Performance Buildings	2030 Design Portfolio & Communication	2200 Art+Science: Su stainability, Multicultralism 2201 میں المیں دستار دستیں دنیانی	2201 Magnitying Small Spaces Sucio 2003 ShirdioSHIFT	2422 Making Green: Su stain. Product Design Studio	2510 History of Design Futures	2700 Healty Places; Design, Planning & Public Health	2730 Human Centered Design Methods	2750 Lighting Design: Light InForming Space	3050 Construction Documentation: CAD and BIM 3055 Howitality, Health & Design Industry	3301 Design UV with Technology Studio	3306 Generative Design Studio	3308 Positive Design Studio	3500 The Ambient Environment	3510 Human Factors & Inclusive Design	3530 Planning & Managing the Workplace	3550 Research Methods in Human-Env. Relations	3590 Problem-Seeking through Programming	4040 Professional Practices and Ethics	4220 Ecological Literacy & Design	4230 Restaurant Charrette	4401 Adaptive Reuse Studio 4500 Policy Meete Design	4500 Policy Meets Design 5210 Interaction Design Studio	5304 Design Accountability	5305 Health and Healing Studio	5520 Virtual Experience in Designed Environments	5540 Workplace Strategy Studio	5560 Health Impact Assessment
Standard 13. Products and Materials. Interior designer	s coi		_	_	_			_		_	_	_				_	 _			_	_	_			-				4 4	3 5	16	123	5	5	515
Student Learning Expectations		-																																	
Student work demonstrates understanding of:																																			
students understand how furnishings, objects, materials, and finishes work together to support the design intent.	13a																																		
typical fabrication process, installation methods, and maintenance requirements for products and materials.	13b																																		
appropriate design or specification of furnishings, equipment, materials, and finishes in relation to project criteria and human and environmental wellbeing.	13c																 																		
Students select and <b>apply</b> products and materials on the basis of their properties and performance criteria, including ergonomics, environmental attributes, and life safety.	13d																																		
Students are <b>able</b> to design and specify a broad range of appropriate products, materials, furniture, fixtures, equipment, and elements in support of the design intent.	13e																																		

#### Part 1: Analysis

Integral to our program's commitment to sustainability is our instruction on products and materials. Not only does our curriculum assess the viability of a product or material for specific applications based on programmatic requirements, building codes, and client needs, but we also provide the students with life cycle considerations, LEED criteria, and how best to evaluate the sustainable attributes of all manner of products, from micro-to macro in scale.

Courses taught in the first two years (DEA 2020, DEA 2201, and 2700) establish the principles of sustainable properties of both products and materials: it is necessary to provide the theoretical basis for balancing the earth's ongoing capabilities to support the human condition with the needs of the world's increasing population. Courses in the junior and senior years (DEA 3030, DEA 3301, 4401 and 5305) bring these theories into application by asking students to design, select, and incorporate materials, finishes and products into a variety of institutional projects, from health care to hospitality.

#### Part 2: Student Learning Expectations

Student work demonstrates **<u>understanding</u>** of:

a)	students understand how furnishin support the design intent.	gs, objects, materials, and finishes work together to
DEA 2020	Intro. to Sustainable Design	<u>LEED Readings + Workbook + Discussion + Tests; Materials &amp;</u> Resources
DEA 2203	StudioSHIFT	Gunlocke Showroom; Knoll; Homeless Shelter; Camp Comstock;
		Finger Lakes Boating Museum
DEA 2422	Making Green	Assignments: <u>DEA 2422:1 - 2422.4</u>
DEA 2700	Healthy Places	DEA 2700 syllabus; Lecture 10: Healthy Products; Lecture 11:
		Healthy Materials Mini: Healthy products + interiors (C in 2018,
DEA 2750	Lighting Design	<u>D in 2019); Final Project</u> Assignments 5 & 7: <u>Luminaire; Architectural Lighting</u>
DEA 3030	Materials for Design & Sustain.	All Lectures; Ecological Group Presentations
DEA 3050	Construction Documentation	Final Construction Documents Set: student work
DEA 3301	Design UX with Technology Studio	Midterm projects / Final projects <u>1 2 3 4</u>
DEA 3510	Human Factors & Inclusive Design	<u>Exam 02</u>
DEA 4401	Adaptive Reuse Studio	Schematic Design Phase
DEA 5305	Health and Healing Studio	Ronald McDonald, Place of Wellness
b)	typical fabrication process, installat and materials.	tion methods, and maintenance requirements for products
b) DEA 2020		tion methods, and maintenance requirements for products <u>LEED Readings + Workbook + Discussion + Tests</u>
-	and materials.	
DEA 2020	and materials. Intro. to Sustainable Design StudioSHIFT Lighting Design	<u>LEED Readings + Workbook + Discussion + Tests</u> <u>Year of Water; Gunlocke / Knoll Showrooms</u> <u>Assignment 5: Luminaire; Assignment 6: Categories of Luminance</u>
DEA 2020 DEA 2203 DEA 2750 DEA 3030	and materials. Intro. to Sustainable Design StudioSHIFT Lighting Design Materials for Design & Sustain.	LEED Readings + Workbook + Discussion + Tests Year of Water; Gunlocke / Knoll Showrooms Assignment 5: Luminaire; Assignment 6: Categories of Luminance All Lectures; Ecological Group Presentations
DEA 2020 DEA 2203 DEA 2750 DEA 3030 DEA 3510	and materials. Intro. to Sustainable Design StudioSHIFT Lighting Design Materials for Design & Sustain. Human Factors & Inclusive Design	LEED Readings + Workbook + Discussion + Tests Year of Water; Gunlocke / Knoll Showrooms Assignment 5: Luminaire; Assignment 6: Categories of Luminance All Lectures; Ecological Group Presentations Exam 01
DEA 2020 DEA 2203 DEA 2750 DEA 3030	and materials. Intro. to Sustainable Design StudioSHIFT Lighting Design Materials for Design & Sustain.	LEED Readings + Workbook + Discussion + Tests Year of Water; Gunlocke / Knoll Showrooms Assignment 5: Luminaire; Assignment 6: Categories of Luminance All Lectures; Ecological Group Presentations
DEA 2020 DEA 2203 DEA 2750 DEA 3030 DEA 3510	and materials. Intro. to Sustainable Design StudioSHIFT Lighting Design Materials for Design & Sustain. Human Factors & Inclusive Design Adaptive Reuse Studio	LEED Readings + Workbook + Discussion + Tests Year of Water; Gunlocke / Knoll Showrooms Assignment 5: Luminaire; Assignment 6: Categories of Luminance All Lectures; Ecological Group Presentations Exam 01 Schematic Design Phase; Final Booklets of furnishings, equipment, materials, and finishes in
DEA 2020 DEA 2203 DEA 2750 DEA 3030 DEA 3510 DEA 4401	and materials. Intro. to Sustainable Design StudioSHIFT Lighting Design Materials for Design & Sustain. Human Factors & Inclusive Design Adaptive Reuse Studio appropriate design or specification	LEED Readings + Workbook + Discussion + Tests Year of Water; Gunlocke / Knoll Showrooms Assignment 5: Luminaire; Assignment 6: Categories of Luminance All Lectures; Ecological Group Presentations Exam 01 Schematic Design Phase; Final Booklets of furnishings, equipment, materials, and finishes in han and environmental wellbeing. <sup>1</sup> LEED Readings + Workbook + Discussion + Tests; Materials &
DEA 2020 DEA 2203 DEA 2750 DEA 3030 DEA 3510 DEA 4401 c) DEA 2020	and materials. Intro. to Sustainable Design StudioSHIFT Lighting Design Materials for Design & Sustain. Human Factors & Inclusive Design Adaptive Reuse Studio appropriate design or specification relation to project criteria and hum Intro. to Sustainable Design	LEED Readings + Workbook + Discussion + Tests Year of Water; Gunlocke / Knoll Showrooms Assignment 5: Luminaire; Assignment 6: Categories of Luminance All Lectures; Ecological Group Presentations Exam 01 Schematic Design Phase; Final Booklets of furnishings, equipment, materials, and finishes in han and environmental wellbeing. <sup>1</sup> LEED Readings + Workbook + Discussion + Tests; Materials & Resources
DEA 2020 DEA 2203 DEA 2750 DEA 3030 DEA 3510 DEA 4401 c) DEA 2020 DEA 2203	and materials. Intro. to Sustainable Design StudioSHIFT Lighting Design Materials for Design & Sustain. Human Factors & Inclusive Design Adaptive Reuse Studio appropriate design or specification relation to project criteria and hum Intro. to Sustainable Design StudioSHIFT	LEED Readings + Workbook + Discussion + Tests Year of Water; Gunlocke / Knoll Showrooms Assignment 5: Luminaire; Assignment 6: Categories of Luminance All Lectures; Ecological Group Presentations Exam 01 Schematic Design Phase; Final Booklets of furnishings, equipment, materials, and finishes in han and environmental wellbeing. <sup>1</sup> LEED Readings + Workbook + Discussion + Tests; Materials & Resources Service Learning & Showroom Projects
DEA 2020 DEA 2203 DEA 2750 DEA 3030 DEA 3510 DEA 4401 c) DEA 2020 DEA 2203 DEA 2422	and materials. Intro. to Sustainable Design StudioSHIFT Lighting Design Materials for Design & Sustain. Human Factors & Inclusive Design Adaptive Reuse Studio appropriate design or specification relation to project criteria and hum Intro. to Sustainable Design StudioSHIFT Making Green	LEED Readings + Workbook + Discussion + Tests Year of Water; Gunlocke / Knoll Showrooms Assignment 5: Luminaire; Assignment 6: Categories of Luminance All Lectures; Ecological Group Presentations Exam 01 Schematic Design Phase; Final Booklets of furnishings, equipment, materials, and finishes in nan and environmental wellbeing. <sup>1</sup> LEED Readings + Workbook + Discussion + Tests; Materials & Resources Service Learning & Showroom Projects Assignments: Project 1 & 3; Syllabus
DEA 2020 DEA 2203 DEA 2750 DEA 3030 DEA 3510 DEA 4401 c) DEA 2020 DEA 2203	and materials. Intro. to Sustainable Design StudioSHIFT Lighting Design Materials for Design & Sustain. Human Factors & Inclusive Design Adaptive Reuse Studio appropriate design or specification relation to project criteria and hum Intro. to Sustainable Design StudioSHIFT	LEED Readings + Workbook + Discussion + Tests Year of Water; Gunlocke / Knoll Showrooms Assignment 5: Luminaire; Assignment 6: Categories of Luminance All Lectures; Ecological Group Presentations Exam 01 Schematic Design Phase; Final Booklets of furnishings, equipment, materials, and finishes in han and environmental wellbeing. <sup>1</sup> LEED Readings + Workbook + Discussion + Tests; Materials & Resources Service Learning & Showroom Projects

DEA 3301 DEA 3510 DEA 4401 DEA 5305	Design UX with Technology Studio Human Factors & Inclusive Design Adaptive Reuse Studio Health and Healing Studio	
d)	·	s and materials on the basis of their properties and performance ironmental attributes, and life safety.
DEA 2203 DEA 3030 DEA 4401 DEA 5305	StudioSHIFT Materials for Design & Sustain. Adaptive Reuse Studio Health and Healing Studio	<u>Service Learning &amp; Showroom Projects</u> <u>Ecological Group Presentations; Life Cycle Cost Analysis</u> <u>Final Booklets; Project Notebooks</u> <u>Ronald McDonald, Place of Wellness</u>
e)	0 1	ecify a broad range of appropriate products, materials, I elements in support of the design intent. <sup>2</sup>
DEA 2203 DEA 3030 DEA 3301 DEA 4401 DEA 5305	StudioSHIFT Materials for Design & Sustain. Design UX with Technology Studio Adaptive Reuse Studio Health and Healing Studio	Service Learning & Showroom Projects MyMaterial IIDA design competition project Final Booklets; Project Notebooks Ronald McDonald, Place of Wellness

### STANDARD 14: Environmental Systems and Human Wellbeing

		1	First	Ye	ar				S	eco	nd Y	ear							Т	hirc	ł Y∈	ear								Fo	urth	h Ye	ar		
		1050 Career Explorations	1101 Visual Literacy & Design Studio	1110 Making A Difference by Design	1500/1501 Intro to Environmental Psych.	2020 Intro to Sustainable Design	2025 Impactful Graphics	2040 High Performance Buildings	2030 Design Portfolio & Communication	2200 Art+Science: Su stainability, Multicultralism	2201 Maginiying Sinan Spaces Suurio 2203 StudioSHIFT	2422 Making Green: Su stain. Product Design Studio	2310 History of Design Futures 2700 Health Places: Design Dlanning & Dublic Health	2700 rearty riaces, Desgri, riaming & rubin riearu 2730 Human Centered Desgn Methods	2750 Lighting Design: Light InForming Space	3030 Materials for Design & Sustainability	3050 Construction Documentation: CAD and BIM	3055 Hospitality, Health & Design Industry	3301 Design UX with Technology Studio	3306 Generative Design Studio	3308 Positive Desgn Studio	3500 The Ambient Environment 2510 University Easters 8. Inclusion Distance	3520 Human Factors & Indusive Design 3530 Diamoing & Managing the Workplace	3550 Research Methods in Human-Env. Relations	3590 Problem-Seeking through Programming	4040 Professional Practices and Ethics	4220 Ecological Literacy & Design	4230 Restaurant Charrette	4401 Adaptive Reuse Studio	4500 Policy Meets Jeagn	5210 Interaction Design Studio 5204 Design Accountability	5304 Design Accountability 5305 Health and Healing Studio	5520 Virtual Experience in Designed Environments	) Workplace Strategy Studio	5560 Health Impact Assessment
		12		<u> </u>	귀엽	a S		13	8	ala	512	141	ήŀř		1E	ö	18	5	ы	ЖI	ы	ភាភ	ក់ដែ	វាភ	L S	6	2	ä	417	ő l ö	10	ñ l m	i lug	പപ്പ	
Standard 14. Environmental Systems and Human Well and waste management in relation to environmental i		g. I	ntei	rior	de	sigr	ner	s us	e ti																										
and waste management in relation to environmental i Student Learning Expectations		g. I	ntei	rior	de	sigr	ner	s us	e ti																										
nd waste management in relation to environmental i tudent Learning Expectations tudents <u>understand</u> that design decisions relating to acoustics,		g. I	ntei	rior	de	sigr	ner	s us	e ti																										
nd waste management in relation to environmental i tudent Learning Expectations udents <u>understand</u> that design decisions relating to acoustics, nermal comfort, and indoor air quality impacts human wellbeing	mpa	g. li ict a	ntei	rior	de	sigr	ner	s us	e ti																										
nd waste management in relation to environmental i tudent Learning Expectations tudents <u>understand</u> that design decisions relating to acoustics, nermal comfort, and indoor air quality impacts human wellbeing nd the environment.		g. li ict a	ntei	rior	de	sigr	ner	s us	e ti																										
nd waste management in relation to environmental i tudent Learning Expectations tudents <u>understand</u> that design decisions relating to acoustics, nermal comfort, and indoor air quality impacts human wellbeing nd the environment. tudents <u>understand</u> :	mpa 14a	g. I Inct a	ntei	rior	de	sigr	ner	s us	e ti																										
nd waste management in relation to environmental in tudent Learning Expectations udents <u>understand</u> that design decisions relating to acoustics, nermal comfort, and indoor air quality impacts human wellbeing ad the environment. cudents <u>understand</u> : he principles of acoustical design.	mpa	g. I Inct a	ntei	rior	de	sigr	ner	s us	e ti																										
nd waste management in relation to environmental i udent Learning Expectations udents <u>understand</u> that design decisions relating to acoustics, ermal comfort, and indoor air quality impacts human wellbeing d the environment. udents <u>understand</u> : e principles of acoustical design.	mpa 14a	g. I Ict a	ntei	rior	de	sigr	ner	s us	e ti																										
Ind waste management in relation to environmental i udent Learning Expectations udents <u>understand</u> that design decisions relating to acoustics, ermal comfort, and indoor air quality impacts human wellbeing id the environment. udents <u>understand</u> : e principles of acoustical design. propriate strategies for acoustical control. e principles of thermal design.	mpa 14a 14b	g. II Ict a	ntei	rior	de	sigr	ner	s us	e ti																										
Ind waste management in relation to environmental in udent Learning Expectations udents <u>understand</u> that design decisions relating to acoustics, ermal comfort, and indoor air quality impacts human wellbeing d the environment. udents <u>understand</u> : e principles of acoustical design. propriate strategies for acoustical control. e principles of thermal design.	14a 14b 14c	g. II Ict a	ntei	rior	de	sigr	ner	s us	e ti																										
Ind waste management in relation to environmental in udent Learning Expectations udents <u>understand</u> that design decisions relating to acoustics, ermal comfort, and indoor air quality impacts human wellbeing id the environment. udents <u>understand</u> : e principles of acoustical design. propriate strategies for acoustical control. e principles of thermal design. w active and passive thermal systems and components impact	14a 14b 14c 14d	g. I I I I	ntei	rior	de	sigr	ner	s us	e ti																										
nd waste management in relation to environmental in rudent Learning Expectations udents <u>understand</u> that design decisions relating to acoustics, ermal comfort, and indoor air quality impacts human wellbeing id the environment. udents <u>understand</u> : e principles of acoustical design. opropriate strategies for acoustical control. e principles of thermal design. w active and passive thermal systems and components impact terior design solutions.	14a 14b 14c 14d	g. I I I I	ntei	rior	de	sigr	ner	s us	e ti																										
nd waste management in relation to environmental in rudent Learning Expectations udents <u>understand</u> that design decisions relating to acoustics, ermal comfort, and indoor air quality impacts human wellbeing id the environment. urdents <u>understand</u> : e principles of acoustical design. propriate strategies for acoustical control. e principles of thermal design. w active and passive thermal systems and components impact terior design solutions. inciples and strategies for plumbing.	14a 14b 14c 14d	g. I ct a ct a	ntei	rior	de	sigr	ner	s us	e ti																										
nd waste management in relation to environmental i tudent Learning Expectations tudents <u>understand</u> that design decisions relating to acoustics, hermal comfort, and indoor air quality impacts human wellbeing nd the environment. tudents <u>understand</u> : he principles of acoustical design. propriate strategies for acoustical control. he principles of thermal design. ow active and passive thermal systems and components impact terior design solutions. rinciples and strategies for plumbing. trategies for waste management.	mpa 14a 14b 14d 14d 14e	g. I loct a	ntei	rior	de	sigr	ner	s us	e ti																										
	mpa 14a 14b 14c 14d 14e 14f 14g	g. 1 oct a 1 5 5 6 7	ntei	rior	de	sigr	ner	s us	e ti																										

Standard 14. Environmental Systems and Human Wellbeing. Interior designers use the principles of acoustics, thermal comfort, indoor air quality, plumbing systems, and waste management in relation to environmental impact and human wellbeing.

Intent: This standard ensures graduates are able to contribute to the development of appropriate strategies for achieving wellbeing, comfort, and performance within interior environments. Additionally, graduates are aware of the environmental impact of their design decisions.

#### Part 1: Analysis

Designing and maintaining human comfort within the built environment requires a comprehensive understanding of a myriad of mechanical and operational systems to ensure that the end user feels as productive and supported as possible. While our program has not offered a more standardized building technologies course for several years (due to a faculty member's appointment as Director of Cornell's China Center), other instructors have taken it upon themselves to incorporate HVAC, LEED, and other ambient environment knowledge sets into their courses. **DEA 3500** The Ambient Environment continues to represent the most salient course offering for our students: it delves into every aspect of the interior atmosphere, while DEA 1500 provides our students with evidence-based protocols for how the interior environment impacts human behavior. **DEA 3030** incorporates acoustics, LEED criteria for Water Efficiency, IAQ, EA, and Waste Management. DEA 3301, 4401, and 5305 ask students to consider and document comfort systems in their design solutions, and to consider WELL as needed. DEA 2040 High-Performance Buildings will be taught again in 2023, as the faculty member will return to teaching this invaluable course: this will provide our students with more detailed building technology systems understanding and sustainable strategies for human well-being.

#### Part 2: Evidence

#### Student Learning Expectations

a) Students <u>understand</u> that design decisions relating to acoustics, thermal comfort, and indoor air quality impacts human wellbeing and the environment.

DEA 2020	Intro. to Sustainable Design	Research Assignment; Project Submission; Indoor Air Quality
DEA 2510	History of Design Futures	Reading Response (RR): Palaces of Consumption
DEA 3030	Materials for Design & Sustain.	Lecture 8: Ceilings & Acoustics
DEA 4230	Restaurant Charrette	Schematic Design
DEA 4401	Adaptive Reuse Studio	LEED In-Class Seminar; Schematic Design I & II

#### Students understand:

b) the principles of acoustical design. <sup>1</sup>

DEA 1500/1	Intro to Environmental Psych.	Prelim 2
DEA 2203	StudioSHIFT	Service Learning & Showroom Projects
DEA 2750	Lighting Design	Architectural Lighting
DEA 3030	Materials for Design & Sustain.	Lecture 8: Ceilings
DEA 3301	Design UX with Technology Studio	Acoustical Design & Noise Reduction
DEA 3500	The Ambient Environment	Architectural Sound Control; Sound, Audition, Sones & Phons;
		Quiz 3
DEA 4401	Adaptive Reuse Studio	Schematic Design; Design Development; Final Booklet
c)	appropriate strategies for acoustica	al control. <sup>2</sup>
DEA 2203	StudioSHIFT	Service Learning & Showroom Projects
DEA 2750	Lighting Design	Architectural Lighting
DEA 3030	Materials for Design & Sustain.	Lecture 5: Carpet; Lecture 8: Ceilings
DEA 3301	Design UX with Technology Studio	Acoustical Design & Noise Reduction
DEA 3500	The Ambient Environment	Architectural Sound Control; Quiz 3
DEA 4401	Adaptive Reuse Studio	Schematic Design; Design Development; Final Booklet
d)	the principles of thermal design. <sup>3</sup>	

Standard 14. Environmental Systems and Human Wellbeing. Interior designers use the principles of acoustics, thermal comfort, indoor air quality, plumbing systems, and waste management in relation to environmental impact and human wellbeing.

Intent: This standard ensures graduates are able to contribute to the development of appropriate strategies for achieving wellbeing, comfort, and performance within interior environments. Additionally, graduates are aware of the environmental impact of their design decisions.

DEA 1500/1 DEA 3030 DEA 3301 DEA 3500 DEA 4401	Intro to Environmental Psych. Materials for Design & Sustain. Design UX with Technology Studio The Ambient Environment Adaptive Reuse Studio	<u>Lecture; Readings (10/7); Exams</u> <u>Lecture 5: Carpet; Lecture 8: Ceilings</u> <u>Design for Thermal Comfort</u> <u>Thermal Comfort &amp; Thermal Discomfort; Lecture 6; Quiz 1</u> <u>Schematic Design; Design Development; Final Booklet</u>
e)	how active and passive thermal system	stems and components impact interior design solutions.
DEA 2020 DEA 3030 DEA 3301 DEA 3500 DEA 4401	Intro. to Sustainable Design Materials for Design & Sustain. Design UX with Technology Studio The Ambient Environment Adaptive Reuse Studio	Indoor Air Quality Lecture 7: Walls Towards net zero design: Solar rooftop & geothermal systems Lecture 6; Quiz 1; Building Ventilation Systems Schematic Design; Design Development; Final Booklet
f)	principles and strategies for plumb	ing. <sup>4</sup>
DEA 2020 DEA 2203 DEA 3030 DEA 3500 DEA 4401	Intro. to Sustainable Design StudioSHIFT Materials for Design & Sustain. The Ambient Environment Adaptive Reuse Studio	<u>Water Efficiency</u> <u>Service Learning &amp; Showroom Projects</u> <u>Lecture 4: Flooring; Lecture 7: Walls</u> <u>Quiz 1; Building Ventilation Systems</u> <u>Schematic Design; Design Development; Final Booklet</u>
g)	strategies for waste management.	5
DEA 2203 DEA 3030 DEA 4401	StudioSHIFT Materials for Design & Sustain. Adaptive Reuse Studio	<u>Service Learning &amp; Showroom Projects</u> <u>Lecture 4: LEED &amp; Floors</u> <u>Schematic Design; Design Development; Final Booklet</u>
h)	the principles of indoor air quality.	6
DEA 1500/1 DEA 2020 DEA 3030 DEA 3500 DEA 4401	Intro to Environmental Psych. Intro. to Sustainable Design Materials for Design & Sustain. The Ambient Environment Adaptive Reuse Studio	<u>Lecture; Readings (9/23, 11/6); Exams</u> <u>Indoor Air Quality</u> <u>All Lectures</u> <u>Factors Affecting Indoor Air Quality; Quiz 1</u> <u>Schematic Design; Design Development; Final Booklet</u>
i)	how the selection and application	of products and systems impact indoor air quality.
DEA 1500/1 DEA 2020 DEA 2203 DEA 3030 DEA 3301 DEA 3500 DEA 4401	Intro to Environmental Psych. Intro. to Sustainable Design StudioSHIFT Materials for Design & Sustain. Design UX with Technology Studio The Ambient Environment Adaptive Reuse Studio	Lectures; Readings; Exams Indoor Air Quality Service Learning & Showroom Projects All Lectures Indoor Environmental Quality by Design- Air Quality Ventilation Human Requirements; Quiz 1 LEED Review; Schematic Design; Design Development; Final Booklet

### STANDARD 15: Construction

			Firs	t Ye	ar				Se	ecor	nd Y	ear							1	hir	dY	ear				L.,			F	ou	rth	Yea	r		_
		1050 Career Explorations	1 Visual Literacy & Design Studio	1110 Making A Difference by Design	1150 Desgn Graphics & Vsualization 1500/1501 Intro to Environmental Pevch	able Design	2025 Impactful Graphics	2040 High Performance Buildings	2030 Design Portfolio & Communication	2200 Art+Science: Su stainability, Multicultralism 2201 Magnifying Small Snaces Studio	2203 StudioSHIFT	2 Making Green: Sustain. Product Design Studio	2510 History of Design Futures	2700 Healty Places, Design, Planning & Public Health	2730 Human Centered Design Methods 2750 Highting Design: Hight InForming Space	2030 Materials for Design & Sustainability	0 Construction Documentation: CAD and BIM	Hospitality, Health & Design Indust	3301 Design UX with Technology Studio	6 Generative Design Studio	3308 Positive Design Studio	The Ambient Envi	0 Human Factors & Inclusive Design	3550 Pranting & Managing ure workplace 3550 Research Mathods in Human-Env. Relations	3590 Problem-Seeking through Programming	4040 Professional Practices and Ethics	4220 Ecological Literacy & Design	4230 Kestaurant Unarrette 4401 Adantive Beiree Studio	4500 Policy Meets Design	5210 Interaction Design Studio	5304 Design Accountability	Health and Healing Studio	0 Virtual Experience in Designed Environments	5540 Workplace Strategy Studio 5560 Health Imnact &ssesment	
				_	_										_		-		_	_	_	_									53(	530	5520	5560	
Observational ALE Company and an Annual and a structure down to					octr	ucti	ion	and	lite	int	erre	alat	tion	shi	w q	/ith	ba	se	bui	ildi	ng	cor	nstr	uct	ion	and	d sv	ste	ms						
Standard 15. Construction. Interior designers understa	and i	nte	rior	COI	isu	ucu		anc	103		ent	la							-							un	u 39	510		_					
	and i	ntei	rior		isu	ucu	,,											,									<u></u>							,	
Student Learning Expectations		1															1		[]										1	]					
Student Learning Expectations Students have awareness of the environmental impact of	and in	1																																	T
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction.	15a																																		
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut	15a tions	a affe																												 					 
Student work demonstrates <u>understanding</u> that design solu base-building structural systems and construction methods.	15a tions 15b	a affe																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut	15a tions	a affe																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut base-building structural systems and construction methods. interior systems, construction, and installation methods. detailing and specification of interior construction materials,	15a tions 15b 15c	affe																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut base-building structural systems and construction methods. Interior systems, construction, and installation methods. detailing and specification of interior construction materials, products, and finishes.	15a tions 15b	affe																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut base-building structural systems and construction methods. interior systems, construction, and installation methods. detailing and specification of interior construction materials, products, and finishes. the integration of building systems including electrical (such as	15a tions 15b 15c	affe																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut base-building structural systems and construction methods. Interior systems, construction, and installation methods. detailing and specification of interior construction materials, products, and finishes. the integration of building systems including electrical (such as power, data, lighting, telecommunications, audio visual) and	15a tions 15b 15c 15d	affe																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut base-building structural systems and construction methods. Interior systems, construction, and installation methods. detailing and specification of interior construction materials, products, and finishes. the integration of building systems including electrical (such as power, data, lighting, telecommunications, audio visual) and	15a tions 15k 15c 15c	affe c																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut base-building structural systems and construction methods. Interior systems, construction, and installation methods. detailing and specification of interior construction materials, poroducts, and finishes. the integration of building systems including electrical (such as power, data, lighting, telecommunications, audio visual) and mechanical (such as HVAC, plumbing, and sprinklers).	15a tions 15b 15c 15d	affe c																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solur base-building structural systems and construction methods. Interior systems, construction, and installation methods. detailing and specification of interior construction materials, oroducts, and finishes. the integration of building systems including electrical (such as boower, data, lighting, telecommunications, audio visual) and mechanical (such as HVAC, plumbing, and sprinklers). building controls systems. vertical and horizontal systems of transport and circulation such	15a tions 15b 15c 15c 15c	a affe c l f																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solur base-building structural systems and construction methods. Interior systems, construction, and installation methods. detailing and specification of interior construction materials, oroducts, and finishes. the integration of building systems including electrical (such as boower, data, lighting, telecommunications, audio visual) and mechanical (such as HVAC, plumbing, and sprinklers). building controls systems. vertical and horizontal systems of transport and circulation such	15a tions 15k 15c 15c	a affe c l f																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut base-building structural systems and construction methods. Interior systems, construction, and installation methods. detailing and specification of interior construction materials, oroducts, and finishes. the integration of building systems including electrical (such as power, data, lighting, telecommunications, audio visual) and mechanical (such as HVAC, plumbing, and sprinklers). building controls systems. vertical and horizontal systems of transport and circulation such as stairs, ramps, elevators, or escalators.	15a tions 15b 15c 15c 15c	a affe c l f																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut base-building structural systems and construction methods. Interior systems, construction, and installation methods. detailing and specification of interior construction materials, oroducts, and finishes. the integration of building systems including electrical (such as bower, data, lighting, telecommunications, audio visual) and mechanical (such as HVAC, plumbing, and sprinklers). building controls systems. vertical and horizontal systems of transport and circulation such as stairs, ramps, elevators, or escalators. Students <u>understand</u> the formats, components, and accepted	15a tions 15b 15c 15c 15c	a affe c l f																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut base-building structural systems and construction methods. Interior systems, construction, and installation methods. detailing and specification of interior construction materials, oroducts, and finishes. the integration of building systems including electrical (such as bower, data, lighting, telecommunications, audio visual) and mechanical (such as HVAC, plumbing, and sprinklers). building controls systems. vertical and horizontal systems of transport and circulation such as stairs, ramps, elevators, or escalators. Students <u>understand</u> the formats, components, and accepted standards for an integrated and comprehensive set of interior	15a tions 15b 15c 15c 15c	a affe c f f																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solur base-building structural systems and construction methods. Interior systems, construction, and installation methods. Interior systems, construction, and installation methods. Idealing and specification of interior construction materials, broducts, and finishes. the integration of building systems including electrical (such as bower, data, lighting, telecommunications, audio visual) and mechanical (such as HVAC, plumbing, and sprinklers). building controls systems. vertical and horizontal systems of transport and circulation such as stairs, ramps, elevators, or escalators. Students <u>understand</u> the formats, components, and accepted tandards for an integrated and comprehensive set of interior construction documents.	15a 15b 15c 15c 15c 15c 15c 15c	a affe c f f																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solur base-building structural systems and construction methods. interior systems, construction, and installation methods. detailing and specification of interior construction materials, products, and finishes. the integration of building systems including electrical (such as power, data, lighting, telecommunications, audio visual) and mechanical (such as HVAC, plumbing, and sprinklers). building controls systems. vertical and horizontal systems of transport and circulation such as stairs, ramps, elevators, or escalators. Students for an integrated and comprehensive set of interior construction documents. Students are <u>able</u> to:	15a 15b 15c 15c 15c 15c 15c 15c	a affe c c f f																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut base-building structural systems and construction methods. Interior systems, construction, and installation methods. detailing and specification of interior construction materials, products, and finishes. the integration of building systems including electrical (such as power, data, lighting, telecommunications, audio visual) and mechanical (such as HVAC, plumbing, and sprinklers). building controls systems. vertical and horizontal systems of transport and circulation such as stairs, ramps, elevators, or escalators. Students <u>understand</u> the formats, components, and accepted standards for an integrated and comprehensive set of interior construction documents. Students are <u>able</u> to: read and interpret construction documents.	15a 15b 15c 15c 15c 15c 15c 15c	a affe c c f f																																	
Student Learning Expectations Students have <u>awareness</u> of the environmental impact of construction. Student work demonstrates <u>understanding</u> that design solut base-building structural systems and construction methods. interior systems, construction, and installation methods. detailing and specification of interior construction materials, products, and finishes.	15a 15b 15c 15c 15c 15c 15c 15c	a affe c c f f																																	

Standard 15. Construction. Interior designers understand interior construction and its interrelationship with base building construction and systems.

Intent: This standard ensures graduates have an understanding of the documentation, specification, environmental impact, and application of non-load bearing interior construction methods, systems, and details. Graduates should consider the interrelationship of base-building construction to interior construction.

#### Part 1: Analysis

Essential to every designer is the ability to convey their design intentions to tradespeople who will manifest their design solution. Students in DEA are taught construction techniques / methodologies ranging in scale from millwork to building construction to prepare them for professional practice. With an emphasis on interior construction, our students learn how materials and finishes perform, how to meet building codes, how to join disparate materials, how to meet the needs of all end users including those with disabilities, and how to use evidence-based design to respond to the finite resources our planet provides. We value the study of the environment and the human condition, a symbiotic relationship that must be considered for any construction document: this duality is particularly exemplified in DEA 2020, DEA 4401 and DEA 5305.

#### Part 2: Evidence

#### **Student Learning Expectations**

a	Students have <b>awareness</b> of the environmental ir	npact of construction. <sup>1</sup>
u,	Students have <u>awareness</u> of the environmental h	inpuct of construction.

DEA 2203	StudioSHIFT	Homeless Shelter; Camp Comstock
DEA 3306	Generative Design Studio	Assignment 3: Example of course assignment
DEA 5305	Health and Healing Studio	Ronald McDonald preliminary student research

Student work demonstrates **understanding** that design solutions affect and are impacted by:

b)	base-building structural systems	and construction methods. <sup>2</sup>
DEA 2203	StudioSHIFT	Homeless Shelter; Norrie Point; Knoll & Gunlock Showrooms
DEA 3030	Materials for Design & Sustain.	Lecture 1: Intro; Lecture 4: Flooring; Lecture 7: Walls;
		Ecological Group Presentations
DEA 3050	Construction Documentation	Student Presentations
DEA 4401	Adaptive Reuse Studio	Adaptive Reuse Assessment; Architectural Building Model Analysis
		Schematic Design; Design Development; CDs
DEA 5305	Health and Healing Studio	Ronald McDonald preliminary student research
c)	interior systems, construction, an	d installation methods. <sup>3</sup>
DEA 2203	StudioSHIFT	Dog Trot; Homeless Shelter; Norrie Point; Knoll &
		<u>Gunlocke Showrooms</u>
DEA 3030	Materials for Design & Sustain.	All Lectures; Exam
DEA 3050	Construction Documentation	Final Construction Documents Set (student work) Syllabus
DEA 4401	Adaptive Reuse Studio	Schematic Design; Design Development; Final Booklet
d)	detailing and specification of inte	rior construction materials, products, and finishes. <sup>4</sup>
DEA 2203	StudioSHIFT	Dog Trot; Homeless Shelter; Norrie Point; Knoll &
		<u>Gunlocke Showrooms</u>
DEA 3030	Materials for Design & Sustain.	All Lectures; Exam
DEA 3050	Construction Documentation	Reflected Ceiling Plan, Finish Plan, Furniture Plan, Detail Drawings
DEA 4401	Adaptive Reuse Studio	Schematic Design; Design Development; Final Booklet; CDs
DEA 5305	Health and Healing Studio	<u>Aida Pui (slides 16-30), Project 2_Book</u>
e)		ns including electrical (such as power, data, lighting, I) and mechanical (such as HVAC, plumbing, and sprinklers).
DEA 3030	Materials for Design & Sustain.	Lecture 4: Flooring; Lecture 7: Walls; Lecture 8: Ceilings Exam; Walking Tours

# Standard 15. Construction. Interior designers understand interior construction and its interrelationship with base building construction and systems.

Intent: This standard ensures graduates have an understanding of the documentation, specification, environmental impact, and application of non-load bearing interior construction methods, systems, and details. Graduates should consider the interrelationship of base-building construction to interior construction.

DEA 3050 DEA 4401	Construction Documentation Adaptive Reuse Studio	<u>Guest Practitioners Presentations</u> Schematic Design; <u>Design Development;</u> Final Booklet; <u>CDs</u>
f)	building controls systems.⁵	
DEA 3030 DEA 3050 DEA 4401	Materials for Design & Sustain. Construction Documentation Adaptive Reuse Studio	Lecture 7: Walls; Lecture 8: Ceilings; Exam; Walking Tours Guest Practitioners Presentations Schematic Design; Design Development; Final Booklet; CDs
g)	vertical and horizontal systems of t escalators.	ransport and circulation such as stairs, ramps, elevators, or
DEA 2203	StudioSHIFT	Dog Trot; Homeless Shelter; Norrie Point; Knoll & Gunlock Showrooms
DEA 3030	Materials for Design & Sustain.	Lecture 4: Flooring; Lecture 7: Walls; Lecture 8: Ceilings Exam; Walking Tours
DEA 3050	Construction Documentation	Existing Drawings Reading, Modeling & Drafting: student work, existing drawing
DEA 4401	Adaptive Reuse Studio	Schematic Design; Design Development; Final Booklet; CDs
h)	Students <u>understand</u> the formats, comprehensive set of interior cons	components, and accepted standards for an integrated and truction documents.
DEA 2203	StudioSHIFT	Dog Trot; Homeless Shelter; Norrie Point; Knoll &
DEA 3030 DEA 3050 DEA 4401	Materials for Design & Sustain. Construction Documentation Adaptive Reuse Studio	<u>Gunlock Showrooms</u> <u>Lecture 7: Walls; Lecture 8: Ceilings; Exam</u> <u>Human Ecology Building Renovation Proposal</u> <u>Schematic Design; Design Development; Final Booklet; CDs</u>
Students are	e <u>able</u> to:	
i)	read and interpret construction do	cuments. <sup>6</sup>
DEA 2203	StudioSHIFT	<u>Dog Trot; Homeless Shelter; Norrie Point; Knoll &amp; Gunlocke Showroom</u>
DEA 3050 DEA 3301 DEA 4401	Construction Documentation Design UX with Technology Studio Adaptive Reuse Studio	Human Ecology Building Renovation Proposal
j)	contribute to the production of int and specifications appropriate to p	erior contract documents including drawings, detailing, schedules, project size and scope.
DEA 3050 DEA 4401	Construction Documentation Adaptive Reuse Studio	Human Ecology Building Renovation Proposal Construction Documents

## STANDARD 16: Regulations and Guidelines

		F	irst	Yea	r				Se	con	nd Y	ear								Tł	niro	d Y	ear								F	ou	irth	Υe	ar			_
		1050 Career Explorations	1101 Visual Literacy & Design Studio 1110 Making A Difference by Design	Design Graphics & V	1500/1501 Intro to Environmental Psych.	2020 Intro to Sustainable Design	2025 Impactful Graphics	2040 High Performance Buildings	2030 ArttScience: Suchainability, Multicultralism	2200 At traditions 30 statilidamity, intuition and in 2201 Magnifying Small Spaces Studio	2203 StudioSHIFT	2422 Making Green: Sustain. Product Design Studio	2510 History of Design Futures	2700 Healty Places; Design, Planning & Public Health	2730 Human Centered Design Methods	2750 Lighting Design: Light Informing Space	3030 Materials for Design & Sustainability	3050 Construction Documentation: CAD and BIM	2003 Notice Invited To the Lewis Andread	3301 Desgn UX with Technology Studio	3306 Generative Desgn Studio	3308 Positive Design Studio	3500 The Ambient Environment	actors & Incl	3530 Planning & Managing the Workplace	3550 Research Methods in Human-Env. Relations	3590 Problem-Seeking through Programming	4040 Professional Practices and Ethics 4000 Ecological Literacy 8. Dorigo	4220 Ecological Litel acy & Design 4230 Bodouroot Chorrotto	42.30 Nestauriant Crian ene 4401 Adontivo Pouco Studio	4500 Policy Meets Design	5210 Interaction Design Studio	5204 Design Accountability	5305 Health and Healing Studio	5520 Virtual Exnerience in Designed Environments	5540 Workplace Strategy Studio	5560 Health Impact Assessment	c 700 Doctaniae Ano Ericadh, Emirconaeta
		10	312	11	5	2	2	នាន	312	312	12	2	Sil	<u>out</u>	<b>SIL</b>		$\overline{\mathbf{n}}$	n l c	6 I 6			8	201			SI:	2	<b>2</b>  €	위	같	14		12	វាទ	15	ួ	5	
Standard 16. Regulations and Guidelines. Interior desi	igner									-										_	_		_	_			_						-		5	3153	55	
Student Learning Expectations	igner									-										_	_		_	_			_						-		<del>ن</del> ا ک	3 3	5	
Standard 16. Regulations and Guidelines. Interior designs Student Learning Expectations Students have <u>awareness</u> of the origins and intent of laws, codes, and standards.	igner 16a	s ap								-										_	_		_	_			_						-				5	
Student Learning Expectations Students have <u>awareness</u> of the origins and intent of laws, codes, and standards.	-	s ap								-										_	_		_	_			_						-				5	
Student Learning Expectations Students have <u>awareness</u> of the origins and intent of laws, codes, and standards. Student work demonstrates <u>understanding</u> of:	-	s ap								-										_	_		_	_			_						-					
Student Learning Expectations Students have <u>awareness</u> of the origins and intent of laws, codes, and standards. Student work demonstrates <u>understanding</u> of: standards and guidelines related to sustainability and wellness. sector-specific regulations and guidelines related to construction,	- 16a	s ap								-										_	_		_	_			_						-				25	
Student Learning Expectations Students have <u>awareness</u> of the origins and intent of laws, codes, and standards. Student work demonstrates <u>understanding</u> of: standards and guidelines related to sustainability and wellness. sector-specific regulations and guidelines related to construction, products, and materials.	- 16a	s ap								-				_						_	_		_	_			_						-				25	
Student Learning Expectations Students have <u>awareness</u> of the origins and intent of laws, codes, and standards. Student work demonstrates <u>understanding</u> of: standards and guidelines related to sustainability and wellness. sector-specific regulations and guidelines related to construction, products, and materials.	16a 16b 16c	s ap								-				_						_	_		_	_			_						-				25	
Student Learning Expectations Students have <u>awareness</u> of the origins and intent of laws, codes, and standards. Student work demonstrates <u>understanding</u> of: tandards and guidelines related to sustainability and wellness. sector-specific regulations and guidelines related to construction, products, and materials. letection such as active devices that alert occupants including	16a 16b	s ap								-				_						_	_		_	_			_						-				5	
Student Learning Expectations Students have <u>awareness</u> of the origins and intent of laws, codes, and standards. Student work demonstrates <u>understanding</u> of: tandards and guidelines related to sustainability and wellness. sector-specific regulations and guidelines related to construction, products, and materials. Jetection such as active devices that alert occupants including unoke/heat and alarm systems.	16a 16b 16c 16d	s ap								-				_						_	_		_	_			_						-				5	
Student Learning Expectations Students have <u>awareness</u> of the origins and intent of laws, codes, and standards. Student work demonstrates <u>understanding</u> of: tandards and guidelines related to sustainability and wellness. ector-specific regulations and guidelines related to construction, products, and materials. letection such as active devices that alert occupants including moke/heat and alarm systems. ompartmentalization such as fire separation and smoke	16a 16b 16c	s ap								-				_						_	_		_	_			_						-				5	
Student Learning Expectations Students have <u>awareness</u> of the origins and intent of laws, codes, and standards. Student work demonstrates <u>understanding</u> of: standards and guidelines related to sustainability and wellness. sector-specific regulations and guidelines related to construction, aroducts, and materials. detection such as active devices that alert occupants including smoke/heat and alarm systems. compartmentalization such as fire separation and smoke containment. suppression such as devices used to extinguish flames including	16a 16b 16c 16d	s ap								-				_						_	_		_	_			_						-				55	
tudent Learning Expectations tudents have <u>awareness</u> of the origins and intent of laws, codes, nd standards. tudent work demonstrates <u>understanding</u> of: tandards and guidelines related to sustainability and wellness. ector-specific regulations and guidelines related to construction, roducts, and materials. letection such as active devices that alert occupants including moke/heat and alarm systems. ompartmentalization such as fire separation and smoke ontainment. uppression such as devices used to extinguish flames including	16a 16b 16c 16d	s ap								-				_						_	_		_	_			_						-				55	
tudent Learning Expectations tudents have <u>awareness</u> of the origins and intent of laws, codes, nd standards. tudent work demonstrates <u>understanding</u> of: tandards and guidelines related to sustainability and wellness. ector-specific regulations and guidelines related to construction, roducts, and materials. letection such as active devices that alert occupants including moke/heat and alarm systems. ompartmentalization such as fire separation and smoke ontainment. uppression such as devices used to extinguish flames including prinklers, standpipes, fire hose cabinets, extinguishers, etc.	16a 16b 16c 16d 16e	s ap	ply		s, c	ode	es,	star						_						_	_		_	_			_						-				25	
Student Learning Expectations Students have <u>awareness</u> of the origins and intent of laws, codes, and standards. Student work demonstrates <u>understanding</u> of: standards and guidelines related to sustainability and wellness. sector-specific regulations and guidelines related to construction, oroducts, and materials. detection such as active devices that alert occupants including smoke/heat and alarm systems. compartmentalization such as fire separation and smoke sontainment. suppression such as devices used to extinguish flames including sprinklers, standpipes, fire hose cabinets, extinguishers, etc. Student work demonstrates the ability to <u>apply</u> federal, state	16a 16b 16c 16d 16e	s ap	ply		s, c	ode	es,	star						_						_	_		_	_			_						-				25	
Student Learning Expectations Students have <u>awareness</u> of the origins and intent of laws, codes, and standards. Student work demonstrates <u>understanding</u> of: standards and guidelines related to sustainability and wellness.		s ap	ply		s, c	ode	es,	star						_						_	_		_	_			_						-				25	

Standard 16. Regulations and Guidelines. Interior designers apply laws, codes, standards, and guidelines that impact human experience of interior spaces.

Intent: This standard ensures graduates understand their role in protecting the health, safety, and welfare of building occupants and the various regulatory entities that impact practice. Graduates should apply the laws, codes, standards, and guidelines impacting the development of solutions throughout the design process.

#### Part 1: Analysis

Just as buildings continue to fail, our students must continue to learn more effective ways to protect the end user and the environment. In DEA 2020, DEA 3030, and DEA 5305, our students are taught the IBC, LEED, WELL and health codes / systems, but they are also taught how to wield these systems to create innovative design solutions that go beyond the minimum of each. Integral to the ethos of our curriculum is the notion that these systems are not just requirements but opportunities for making the built environment even more safe and healthy for both end users and the planet.

#### Part 2: Evidence

#### Student Learning Expectations

a)	Students have <u>awareness</u> of the or	rigins and intent of laws, codes, and standards. <sup>1</sup>
DEA 2203 DEA 2750 DEA 3030	StudioSHIFT Lighting Design Materials for Design & Sustain.	Lecture: <u>Building Codes 101</u> <u>Lectures; Architectural Lighting</u> <u>Lecture 1: Intro; Lecture 4: LEED &amp; Flooring; Lecture 5: Carpet;</u> Lecture 7: Walls; <u>Lecture 8: Ceilings; Lecture 9: FF&amp;E</u>
DEA 3050	Construction Documentation	Syllabus: Reading Assignment 1, Interior Construction & Detailing for Designers & Architects Chapter 19: Building Codes & Regulations
DEA 3590	Problem-Seeking through Prog.	Exams & Student Projects
DEA 5700	Designing Age Friendly Envir.	<u>Lecture 5; Lecture 7</u> ; Assignment: <u>AF Framework Synthesis;</u> <u>Guest Lecturers</u> in Syllabi
Student wor	rk demonstrates <u>understanding</u> of:	
b)	standards and guidelines related to	o sustainability and wellness. <sup>2</sup>
DEA 2020 DEA 2203 DEA 5305	Intro. to Sustainable Design StudioSHIFT Health and Healing Studio	<u>Student Projects; Exams</u> <u>Service Learning &amp; Showroom Projects</u> <u>WELL certification</u> (lecture series by WELL Building Inst. in studio)
c)	sector-specific regulations and guid	delines related to construction, products, and materials. <sup>3</sup>
DEA 2020 DEA 2203 DEA 2750 DEA 5305	Intro. to Sustainable Design StudioSHIFT Lighting Design Health and Healing Studio	LEED; Research Assignment; Project Submissions Service Learning & Showroom Projects Lectures 1, 2, 3; Luminaire; Submissions; Architectural Lighting Syllabus Fall 2021 rev5; Codes lecture;Codes Test
d)	detection such as active devices th	at alert occupants including smoke/heat and alarm systems.
DEA 2203 DEA 2750 DEA 3050	StudioSHIFT Lighting Design Construction Documents	Service Learning & Showroom Projects Lecture(s); Assignment; RCP CD Overview; Architectural Lighting Syllabus, Reading Assignment 1, Interior Construction & Detailing for Designers & Architects Chapter 19: Building Codes & Regulations, Chapter 20: Means of Egress
DEA 4401	Adaptive Reuse Studio	RCP Assignment; Construction Document Submissions

e) compartmentalization such as fire separation and smoke containment.

DEA 2203	StudioSHIFT	Service Learning Projects (Camp Comstock); Furniture Showrooms
DEA 4401	Adaptive Reuse Studio	Code Compliance Checklist; Floor Plans; Construction Documents

# Standard 16. Regulations and Guidelines. Interior designers apply laws, codes, standards, and guidelines that impact human experience of interior spaces.

Intent: This standard ensures graduates understand their role in protecting the health, safety, and welfare of building occupants and the various regulatory entities that impact practice. Graduates should apply the laws, codes, standards, and guidelines impacting the development of solutions throughout the design process.

f) suppression such as devices used to extinguish flames including sprinklers, standpipes, fire hose cabinets, extinguishers, etc.

DEA 2203 DEA 2750 DEA 4401	StudioSHIFT Lighting Design Adaptive Reuse Studio	<u>Service Learning &amp; Showroom Projects</u> <u>NCIDQ RCP Tutorial; Architectural Lighting</u> <u>RCPs DD; Construction Document Submissions</u>
Student wor	k demonstrates the ability to <b>apply</b> f	ederal, state/provincial, and local codes <sup>4</sup> including:
g)	occupancy group and load calculati	ons.
DEA 3301 DEA 4401 DEA 5305	Design UX with Technology Studio Adaptive Reuse Studio Health and Healing Studio	<u>Modular Homes: Building Codes &amp; Regulations; Student work</u> <u>Code Compliance Checklist; Schematic Design; Design Develop II</u> Lecture: <u>Week 10 - Codes</u>
h)	movement, travel distance, and me	ans of egress.
DEA 3050	Construction Documentation	<u>Syllabus</u> , Reading Assignment 1, Interior Construction & Detailing for Designers & Architects Chapter 19: Building Codes & Regulations, Chapter 20: Means of Egress
DEA 4401	Adaptive Reuse Studio	Code Compliance Checklist; SDII; DDII
DEA 5305	Health and Healing Studio	Ronald McDonald, Place of Wellness, Campus Accessibility, Cayuga Medical
i)	barrier-free and accessibility regula	tions and guidelines.
DEA 2203 DEA 3050	StudioSHIFT Construction Documentation	ADA Bathroom Design Exercise (Fast Casual) Syllabus: Reading Assignment 2 Interior Construction & Detailing for Designers & Architects Chapter 18: Barrier-Free Design
DEA 4401	Adaptive Reuse Studio	Program Documents
DEA 5305	Health and Healing Studio	Campus Accessibility
DEA 5520	Virtual Experience in Designed Env.	Project 2: Smart Barrier Free Design Student work

1) Provide a brief description of the conclusions you have drawn about overall program quality.

#### Ways in which our students are especially prepared to enter professional practice as interior designers

- Breadth and depth of curriculum. A liberal arts foundation in combination with both design arts and research training results in a humanistic approach to design, a respect for interdisciplinary collaboration, capability to generate and apply scholarly evidence to design decisions, and a commitment to social and global issues. This foundation supports deeply reflective practitioners capable of life-long learning.
- Systems View of design. Interior design is approached from a human-centered, systems view of design impact. We help our students understand design as a continuum of human experience rather than isolated disciplines.
- Design + Analysis. A true integration of analytical thinking with creative thinking. Core requirements ensure skill development and application in both areas. Students study cutting edge technical skills in digital design, BIM, design methods, and studio process, but are also required to take courses in environmental psychology, research methods and statistics.
- Real world projects. Through the many Living Learning Lab and Engaged Learning and Research projects, our students develop skills in working with real client groups across a wide range of project types. Whether the output is a constructed space or a strategic planning report, our students develop insight that translates directly into professional practice. Internships add to this real world experience. In a survey of two classes of seniors and sophomores we found that 100% had participated in 1 to 5 internships. (internship survey)
- Faculty excellence in scholarship and teaching. Faculty infuse curriculum with an approach that encourages the questioning of preconceived notions, an ability to frame the problem from multiple perspectives, and a respect for informed design. With the transition in practice to incorporate research as a tool for creating good design, many of our students are being hired because they know how to access and apply design research.
- Global Perspective. In addition to course content, DEA students now have four different exchange programs in support of interior design. They are located in international design programs in the Netherlands, Italy, Singapore and Hong Kong. These are reciprocal agreements, enabling foreign design students to study at Cornell and participate in tandem with DEA students in studios and class projects.

https://www.human.cornell.edu/academics/offcampus/home

https://www.human.cornell.edu/sites/default/files/HCD/DEA%20Study%20Abroad.pdf

Program strengths addressing CIDA Standards:

- Standard 1: Program identity and curriculum. Department goals are well-aligned with the college and university mission of developing critical and creative thinkers.
- Standard 2: Faculty and administration. Outstanding university and college support for educational resources; faculty support growth and change to meet demands of evolving higher education needs and goals of a transitioning design profession is without issue.
- Standard 3: Learning environment and resources. We are especially well-supported in this area.
- Standard 4: Global context. Sustainability is understood to be a broader concept than building methods or materials and should apply to the ecology of natural and social systems. Exchange programs, community outreach, and multiple courses enhance awareness of global needs.
- Standard 5: Collaboration. Team projects begin at the 1000 level and continue throughout the course sequence. Students are taught to value diverse skills and multidisciplinary teamwork.Standard 7: Human-centered design. Human-centered design concepts are embedded in all studio and supporting courses. It is an attitude in the program, not just a competency.
- Standard 8: Design process. Studios emphasize process over product, while supporting courses develop a broad understanding of how to customize the process to user groups and varying situations and with real client groups.
- Standard 9: Communications. DEA students are using both visual and verbal methods to create cohesive presentations and reports.

Areas that can be further strengthened:

• Advising and Mentoring. One challenge of a flexible curriculum is that it requires more advising than a program with a singular track. DEA has 70+ students, each of whom is expected to create and explore a career

track tailored to their unique talents and aspirations. We are considering alumni mentors to support students regarding career goals.

- Visibility. DEA is a small program. Our "Career Explorations" course is helpful in this regard, but more follow-up mentoring is needed. Cornell comes with a big presence but it takes constant work to maintain visibility in the profession and across campus to ensure opportunities for meaningful collaboration and celebration of accomplishments. HCD has recently hired a communications staff member to support our outreach efforts.
- Research space. Faculty need more large scale research space, and because our undergraduates often engage in research, this will impact their opportunities. The college is currently considering acquiring a large space on the perimeter of campus for our purposes.

#### 2) Provide a brief description of your plans for future program development.

## Changes to curriculum/resources to improve gaps in the educational program identified through self-study and timing

- Since our last review in 2016, we have added seven new faculty, each of which took responsibility for a core or thematic class and added a new course based on their area of expertise. This has enriched our offerings so extensively that we do not perceive any current gaps in course content.
- Additionally, with the new alliance with Fiber Science and Apparel Design, we have improved access to a new set of courses that will enhance our elective offerings. Our units (formerly DEA and FSAD) have been meeting together to develop co-taught courses, which will receive additional support from the college. Course proposals were put forward in Spring 2022 and, if accepted, might be in place by Spring 2023.
- One of our faculty members is considering taking the NCIDQ exam. This would bring the total number of interior design studio faculty to 75%. We might expect this to happen in Fall 2023.

### Changes in the program, institution, higher education, the profession, or society that may impact the program in the future

- Multiple changes took place between 2019 and 2021 in the College of Human Ecology. The School of Public Policy was formed and incorporated into one of the CHE departments (Policy Administration and Management). The Department of Human Development was folded into the Department of Psychology. These had a minimal impact on our interior design students.
- As mentioned above, the Department of Design + Environmental Analysis and the Department of Fiber Science and Apparel Design were combined which positively impacted our resources. No other significant changes are expected.
- We plan to expand our links to Cornell Tech in NYC but, for the time being, this will only impact our graduate students.

#### What is being done to address emerging issues, trends, or challenges

- In response to an ever-evolving and transdisciplinary world, we purposely hired a design-diverse faculty. Their skills include interior design, graphic design, robotics, industrial design, wearable technology, and architecture.
- Regarding ethnic/racial diversity, when combining our faculty with that of FSAD we are one of the most diverse faculties in the university.

Name: Nooshin Ahmadi	Check one: Xfull-timeadjunctpart-time other (please indicate):	support
Individual has been responsible for ID studio su Individual has completed a degree in interior de Individual has passed the complete NCIDQ exan	sign:	Check one: X Yes No Yes X No Yes X No
If this individual is a <u>full-time</u> faculty member, p 0 % of time spent in administration	lease indicate:	

100% of time spent in teaching0% of time spent in research

Educational background (degrees, discipline, university/school, and year of completion):

Master of Architecture/Texas A&M University

Positions held in academic institutions (title of position/rank, year and tenure):

Cornell University: Lecturer - University of Houston: Adjunct Assistant Professor - University of Idaho: Lecturer

Courses taught in the past two years:

DAE 1150: Design Graphics and Visualizations DEA 2030: Digital Communications/Portfolio DEA 3050: Construction documents/BIM DEA 2020: Introduction to Sustainable Design DEA 3590/6500: Problem seeking through programing DEA 4040: Professional Practice

Positions held in design practice (firm name, title, and year):

Perkins + Will: Architect III Smithgroup: Architect I WHR Architects: Intern Architect ADAK Consulting Co: Architect III PaypaShahr Consulting Co: Intern Architect

Professional memberships and service:

National Council of Architecture Boards-Registered Architect

Name: Rhonda Gilmore		Check one: <u>X</u> full-time other (p	adjunct lease indicate):	part-time	support
Individual has been respo Individual has completed Individual has passed the	a degree in interior de	esign:	ast 2 academic yea	ars:	Check one: X Yes INO X Yes NO X Yes NO
If this individual is a <u>full-t</u> <u>10</u> % of time spent <u>90</u> % of time spent <u>%</u> of time spent	n administration in teaching	olease indicate	: 100% teaching a	appointment since	1994
Educational background (	degrees, discipline, ur	niversity/schoo	bl, and year of con	pletion):	
Bachelor of Science	University of Cincinn	ati Departn	nent of Design, Ar	t, Architecture and	d Planning 1982
Master of Art	Cornell University	Departn	nent of Design + E	nvironmental Ana	lysis 1995
• LEED AP	Accreditation Exam	2013			
Positions held in academ	c institutions (title of	position/rank,	year and tenure):		
• Adjunct	Western Michigan U	niversity	2 years	1987 - 1989	
• Lecturer	Cornell University		18 years	1994 - 2012	
Senior Lecturer	Cornell University		10 years	2012	
Courses taught in the pas	t two years:				
• DEA 2203	StudioSHIFT		Exhibit Design an	d Advocacy Studio	)
• DEA 2750	Light In•Forming Spa	ice	Lighting Studio		
• DEA 3030	Sustainable Material	s for Design	Introductory Mat	erials Lecture Cou	irse
• DEA 4401	Recycling the Built E	nvironment	Adaptive Reuse S	tudio	
• DEA 4230	Design Without Rese	ervations	Restaurant Charr	ette Studio	
Positions held in design p	ractice (firm name, tit	le, and year):			
John Ruetschle Associa	tes : Dayton, OH Int	ern	1978		
Herman Miller : Zeela	nd, MI Int	ern	1978, 1979, 1980	), 1981	

Skidmore Owings & Merrill : Chicago, IL	Intern	1980
• DEGW : London	Intern	1981
• Herman Miller : Zeeland, MI	Design Associate	1982 - 1983
Rhonda Gilmore Design Consultant	Principal Kalamazoo, MI	1983 - 1989

Significant publications, creative projects, and/or paper presentations (up to six items):

<ul> <li>"Life Cycle Cost Analysis"</li> </ul>	Book Chapter	Interior Design Graphic Standards
• LightLab	Installation	Coordinated design and construction of lighting lab in DEA
<ul> <li>Design Generation[s]</li> </ul>	Founder	Cornell Summer College high school design immersion studio
• PURSUIT	Academic Coordinator	annual DEA recruitment fair
<ul> <li>Study Lounge</li> </ul>	Academic Leade	r led a group of 6 DEA students in the design / construction of a College-wide study lounge
<ul> <li>Faculty Design Consultant</li> </ul>	MVR Hall	member of team working on renovation of 1933 building

Awards, recognitions, grants, competitions:

Merrill Presidential Scholars	Faculty Awardee	3 Cornell Merrill Presidential Scholars	2009, 2014, 2018
SOURCE Lighting Competition	2 students	National Award Winners	2019
Engaged Cornell	Grants	Service-Learning Projects	2004, 2011, 2017
<ul> <li>Weiss Teaching Fellowoman</li> </ul>	Awardee	University Teaching Award	2018
SUNY Chancellor's Award	Awardee	For Excellence in Teaching	2021

Professional memberships and service:

Historic Preservation Planning Alumni	Cornell University member	1996 - 2022
National Trust for Historic Preservation	member	1988 - 2022
National Council for Preservation Education	member	2002 - 2022

Professional development (meetings/conferences attended, continuing education courses, etc., in the last five years):

Cooper Lighting, Peachtree, GA
Philadelphia, PA, NYC
Parsons Healthy Materials Lab, NYC
lthaca, NY
various cities
Harvard Executive Education Seminar

Name: Mardelle Shepley	Check one: <u>X</u> full-timeadju other (please indicat		support Check one:
Individual has been responsible for ID studio su Individual has completed a degree in interior d		ic years:	□X Yes □ No □ Yes □ XNo
Individual has passed the complete NCIDQ exa	m:		🗆 Yes 🛛 XNo
If this individual is a <u>full-time</u> faculty member, <u>30</u> % of time spent in administration <u>30</u> % of time spent in teaching <u>40</u> % of time spent in research	please indicate:		
<ul> <li>Educational background (degrees, discipline, u</li> <li>Doctor of Architecture, University of Michiga</li> <li>Master of Arts in Psychology, University of</li> <li>Master of Architecture, Columbia University</li> <li>Bachelor of Arts, Columbia University, 1977</li> </ul>	an, 1981 Michigan, 1979 ⁄, 1974	of completion):	
<ul> <li>Positions held in academic institutions (title of Cornell University:</li> <li>Professor, Design &amp; Environmental Analysi</li> <li>Director, 2020- present; Associate Director, Texas A&amp;M University:</li> <li>Director, Center for Health Systems &amp; Desi</li> <li>Interim Head, Department of Architecture, 2</li> <li>Associate Dean of Student Services, Colleg</li> <li>Professor, 2003–2015</li> <li>Associate Professor, 1997–2003</li> <li>Assistant Professor, 1993–1997</li> </ul>	s, 2014-present , 2015-2020; Cornell Institut gn, 2005–2014; Interim Dire 2005–06	e for Healthy Futures	irector, 1994–2004
Courses taught in the past two years: DEA 1200 ART+Science DEA/HADM 3055/6055 Health Hospitality and D DEA 5304 Design Accountability DEA 5305 Health and Healing Studio	Design		
<ul> <li>Positions held in design practice (firm name, tir</li> <li>Art + Science, 2006–present (research con</li> <li>Shepley Bulfinch, Boston (Director of Rese</li> <li>The Design Partnership, Associate, San France</li> </ul>	sultant) arch), 2006-2016		

- Tai Associates, Associate, San Francisco, 1981–84
- Ministry of Planning, Urban Planner, Republic of Panama, 1975–77
- Private Practice, 1974–93, 2000-2006
- Department of City Planning, Urban Planner, New York, 1972–74
- Charles Luckman Associates, Intern, New York, 1971

Significant publications, creative projects, and/or paper presentations (up to six items):

Shepley, M. & Pasha, S. (2017). Design for Mental and Behavioral Health Facilities. London/New York: Arch. Press.
Shepley, M. (2014). Design for Pediatric and Neonatal Critical Care. London/New York: Routledge/Arch. Press.
Shepley, M. (2010). Health Facility Evaluation for Design Practitioners. Myersville, MD: Asclepion Publishing.
Hamilton, D. & Shepley, M. (2009). Design for Critical Care: An Evidence-based Approach. New York: Arch. Press
Harris, D., Joseph, A., Becker, F., Hamilton, D., Shepley, M., & Zimring, C. (2008). A Practitioner's Guide to Evidence-based Design. Concord, CA: CHD.

Shepley, M., Fournier, M.A., & McDougal, K. (1998). *Healthcare Environments for Children & Their Families*. Dubuque, IA: Kendall Hunt.

Awards, recognitions, grants, competitions:

- WELL AP, LEED AP, ACHA, AIA designations
- Fellow in the American Institute of Architects, 2011-present
- Fellow in the American College of Healthcare Architects, 2011-present
- International WELL Building Institute Community Advisor Award, 2020.
- Changemaker Award, 2017. The Center for Health Design at Healthcare Design
- Inducted into Tau Sigma Delta, 2010.
- Physical and Developmental Environment of the High-Risk Infant, Award for Leadership, 2009.
- Texas A&M Association of Former Students Extraordinary Women Faculty, 2009.
- Dean's Award for Exemplary Service, 2008.
- PI, Mental and Behavioral Facility Evaluation Tool, Academy of Architecture for Health, \$25,000, 2015-2017
- Co-investigator, Developing a Standard for High Performance Buildings, Qatar Foundation, \$620,000, 2013-2015
- Co-investigator, Coalition on Health Environments Research, \$30,000, 2004
- Texas A&M Univ honored as "one of Texas A&M's outstanding faculty members," 2001.
- Texas A&M Univ Master of Architecture "Faculty Member Who Made the Most Significant Contribution," 2001.

Professional memberships and service:

- Interior Design Educators Council (IDEC), 2017-present
- Tau Sigma Delta, Honor Society in Architecture and Allied Arts, 2009-present
- American Institute of Architects (AIA), 2000–present
- American College of Healthcare Architects (ACHA), 2000-present
- New York Chapter, American Institute of Architects, 2014-present
- Texas Society of Architects, 2000–2014
- Houston Chapter, American Institute of Architects, 2000–2014
- Environmental Design Research Association (EDRA), Oklahoma City, 1993–present
- Association for the Care of Children's Health, Washington, DC, 1988–2000
- National Association of Women's Health Professionals, 1989–91
- Organization of Women Architects (OWA), San Francisco, 1981–84
- La Junta Técnica de Ingeniería y Arquitectura, Panamá, 1974–78
- Women in Architecture, New York, 1971–74

Professional development (meetings/conferences attended, continuing education courses, etc., in the last 5 years): Speaker, "Patient Evaluation of Mental and Behavioral Health Facilities," Healthcare Design 2021, Cleveland, OH Panelist, "Not All Evidence is Created Equal," Healthcare Design 2021, Cleveland, OH Speaker, "Gun Violence and Greenspace," Healthcare Design 2021, Cleveland, OH Panelist, "Reimagining Neonatal Intensive Care." Conference for Excellence in Healthcare Design, July 2021. Speaker, Couplet Care, Physical and Developmental Environment of the High-Risk Infant, March 2021 Moderator, "Developmental Care," Physical and Developmental Environment of the High-Risk Infant,, Clearwater Beach, FL., March, 2020. Speaker, "Reducing Security Risks: How Visibility Enhances Security in Community Hospitals' Emergency Departments," Healthcare Design, New Orleans, LA, November, 2019 Speaker "Design for Mental and Behavioral Health," European Healthcare Design, London, UK, June, 2019 Speaker, "Design for Mental and Behavioral Health," American College of Preventive Medicine, May, 2019. Speaker, "Parks and Violent Crime," Environmental Design Research Association, Brooklyn, NY, May 2019. Speaker (bookinar), President's Council of Cornell Women, December, 2018. Shepley, M. M. & Sachs, N. A. (2019, March X). Therapeutic architecture: Mental & behavioral health facilities. PDC Summit 2019, Phoenix, AZ. Speaker, "Design of Mental & Behavioral Health Facilities," AIA Architecture for Justice, November, 2018. Speaker, "Design for Mental and Behavioral Health," AIA Annual Conference, New York, NY, June 2018. Speaker, "To See is to Attend: Improving Communication in the ED," Healthcare Design, Phoenix, AZ, Nov 2018. Speaker, "Mental Health Design: Lost in Space," Physical and Developmental Environment of the High-Risk Infant,, Clearwater, FL, April, 2018. Speaker, "Design of Mental & Behavioral Health Facilities," Architecture for Justice, Jersey City, NJ, November 2018. Speaker, "Environments for Mental & Behavioral Health," Healthcare Design, Orlando, FL November, 2017 Speaker, "Mental & Behavioral Health Environments: Critical Considerations for Facility Design," Healthcare Design, Orlando, FL, November 2017 Speaker, Mental & Behavioral Health Research, Vienna, Austria, July 2017 Speaker, "Art and Science of Healthcare Design, Physical and Developmental Environment of the High-Risk Infant,

Clearwater, FL, March 2017

Name: So-Yeon Yoon	Check one: ✓ full-timeadjunctpart-time other (please indicate):	support
Individual has been responsible for ID studio sup Individual has completed a degree in interior de Individual has passed the complete NCIDQ exam	sign:	Check one: ☑ Yes □ No ☑ Yes □ No ☑ Yes □ No
If this individual is a <u>full-time</u> faculty member, p <u>10</u> % of time spent in administration <u>45</u> % of time spent in teaching <u>45</u> % of time spent in research	lease indicate:	
Educational background (degrees, discipline, un 2004, Doctor of Philosophy Information Science 1998, Master of Arts Design with Digital Media i 1995, Master of Human Ecology/Interior Design 1993, Bachelor of Human Ecology/Interior Design	and Technology, University of Missouri n Environmental Design, University of Missouri , Busan National University, South Korea	
2013-2017, Cornell University, Associate Profess 2012, Univ. of Missouri-Columbia, Associate Pro 2005-2011, Univ. of Missouri-Columbia, Assistar	essor with tenure, Design & Environmental Analysor, Design & Environmental Analysis, Tenure Tra fessor with Tenure, Department of Architectural nt Professor, Department of Architectural Design at Assistant Professor, Department of Environme	ack. I Design. . Tenure Track.
	Graphics & Visualization Studio, 4010 Empirical Re ed Readings, 4010 Empirical Research, 4020 Sup Experience of Designed Environments	
Positions held in design practice (firm name, title DUX design consulting, Ltd. Ithaca, NY, Interior I Chinn & Associates, Inc., Architects (Columbia, M Hae-In Environmental Design (Busan, South Kord	Designer, 2014-present Aissouri), Interior Designer, 1997-1998	
Retailing & Consumer Services. 65	ocial Distancing and Store Choice in terms of a	
Experience: The Spatial User Experience Model	Y. (2021). Waiting Room Physical Environmen as Analytical Tool. <i>Journal of Interior Design</i> . 4	6(4), 27–48
Assessing Physical Settings. Journal of Interior I		
Jang, J., Baek, E., Choo, H., & Yoon, SY. (2018) International Journal of Design. 12(2). pp105-1 Alawadhi, A. & Yoon, SY. (2016). Shopping be	18	•

crowding: an exploratory study using computer walk-through simulation. 41(4), *Journal of Interior Design*. pp. 29-46.

Yoon, S.-Y., Choi, Y. & Oh, H. (2015). User attributes in processing 3D VR-enabled showroom: gender, visual cognitive styles, and the sense of presence. *International Journal of Human Computer Studies*. 82. pp. 1-10.

Awards, recognitions, grants, competitions:

Selected Awards

EDRA CORE (Certificate of Research Excellence) award. (2018)

Best Paper Award, Design Computing and Cognition Conference. (2018)

Best Research Paper Award, Smart Tourism Congress CETT. (2016).

IDEC Innovative Teaching Ideas 2015, Group Problem-Solving with Active Learning: A Holistic User-Experience Approach.

International Interior Design Association (IIDA) the Educator of the Year Award 2014. ASID Transform Grant, *3C Design: Tools for designing connected, collaborative and creative workplaces* 2014. Design Communication Association Drawing Exhibition, Juror Award. 2014.

### Selected Grants

Active transportation and the emotion-stress-health link: virtual reality for assessing perceptual responses by pedestrians and bicyclists to the built environment. Center for Transportation, Environment, and Community Health (CTECH), US Dept. of Transportation, Co-PI, \$80,000 (2019- 2022)

Collaborative Research: Human-Machine Collaboration for Design Space Exploration. NSF Engineering Design and System Engineering (EDSE). Co-PI, \$372,022 (2019- 2022)

RAPID Choices under Short-Term Threats and Behavioral Response to Social Distancing in the COVID-19 Pandemic. NSF Social and Economic Sciences (SES). Co-PI, \$102,708 (2020-2021)

Understanding the impacts of workplace intervention with the WELL Building Standard on employee experience moderated by perceived control and organizational support: A longitudinal study, ASID. PI, \$2,524 (2019- 2020) 3C Design: Tools for Designing Connected, Collaborative, and Creative Workplace, Transformation Grant Program, The American Society of Interior Designers (ASID) Foundation, PI. \$55,480 (2014- 2017)

Professional memberships and service:	
Memberships:	Services:
Interior Design Educators Council (IDEC)	President (2018-2020), member, DCA (Design Communication
American Society of Interior Designers (ASID)	Association)
Environmental Design Research Association	Director, Undergraduate Studies of Design+Environmental Analysis
(EDRA)	Program, Human-Centered Design
Design Communication Association (DCA)	Director, Design for User Experience with Technology (DUET) Lab
Korean Society for Emotion and Sensibility	Journal manuscript reviewer Journal of Interior Design, Behavior
	& Information Technology, Displays, Sensors, Ergonomics, Color
	Research, etc.

Professional development (meetings/conferences attended, continuing education courses, etc., in the last five years):

Interior Design Educators Council Conference (IDEC), March 1-4. New York/Virtual, 2022 Environmental Design Research Association Conference (EDRA), May 19-23, Detroit & Virtual, 2021 IDEC 2021, Atlanta/Virtual, Oct. 21-24. 2021

International Association People-Environment Studies Conference (IAPS), (virtual) Quebec City, Canada, June 21-26, 2020 | IDEC 2020, Tulsa, OK, March 4-7. 2020 | IASDR 2019, England, Sept. 4. 2019 | EDRA 50, Brooklyn, NY. May 24. 2019 | Design Communication Association Conference (DCA), Ithaca, NY. Oct. 10. 2018 | Design Computing and Cognition 18, Milan, Italy. July 2-3. 2018 | IDEC 2018, Boston, MA. March 7-10. 2018 | EDRA 47, Madison, WI. May 31-June 3. 2017 | IDEC Annual Conf., Chicago, IL. March 8-12. 2017

Name: <u>Leighton Beaman</u>	<u>x</u> full-time	Check one: adjunct other (plea	part-time use indicate):	support

	Check or	ne:
Individual has been responsible for ID studio supervision in past 2 academic years:	🗆 Yes	🛛 No
Individual has completed a degree in interior design:	🗆 Yes	🛛 No
Individual has passed the complete NCIDQ exam:	🗆 Yes	🛛 No

If this individual is a <u>full-time</u> faculty member, please indicate:

0 % of time spent in administration

50 % of time spent in teaching

50 % of time spent in research

Educational background (degrees, discipline, university/school, and year of completion):

 Harvard University, Graduate School of Design, Cambridge, MA Master of Architecture, 2003
 North Carolina State University, College of Design, Raleigh, NC Bachelor of Architecture, 1999
 North Carolina State University, College of Design, Raleigh, NC

Bachelor of Environmental Design in Architecture, 1998

Positions held in academic institutions (title of position/rank, year and tenure):

Cornell University, College of Human Ecology, Ithaca, NY Associate Professor of Practice, 2021 - present University of Virginia, School of Architecture, Charlottesville, VA Assistant Professor in Architecture, 2017 - 2020 Associate Director, Open Systems Lab **General Faculty Council** Smart Environments Research Group Rhode Island School of Design, Division of Architecture + Design, Providence, RI Visiting Critic, 2013 - 2017 Bio + Tech Research Group Contemplative Studies Initiative, Brown University **Co-Works Faculty Pilot Program** University of Texas in Austin, School of Architecture, Austin, TX Assistant Professor of Architecture, 2007 – 2010 + 2012 Fellow, Center for Sustainable Development Faculty Editor, Issue Lectures & Exhibitions Curator Curriculum + Studio Coordinator University of Virginia, School of Architecture, Charlottesville, VA Virginia Teaching Fellow in Architecture, 2010 – 2012 Harvard University, Graduate School of Design, Cambridge, MA Principal Drawing + Digital Media Instructor, Career Discovery Program, 2005 – 2008

Courses taught in the past two years:

Material Logic | 2021 : Cornell University, College of Agriculture and Life Sciences | Ithaca, NY Bifurcated Practice | 2020 : Hanyang University, School of Architecture, | Seoul, South Korea Not For Profit | 2020 : American Institute of Architects, Foresight Conference, Richmond, VA Playing Well with Others | 2019 : Alumni Lecture Series | University of Virginia, Charlottesville, VA Artefacts for Humans | 2019 : New York University, New York, NY

Positions held in design practice (firm name, title, and year):

Alterior Office, Ithaca, NY : Co-Founder + Principal, 2019 – present Design + Research Studio : General Architecture Collaborative, Syracuse, NY + Kigali, Rwanda Co-Founder + Design Principal, 2010 – present : International Design Non-profit Organization Beta-field, Cambridge, MA : Founder + Principal, 2008 – 2019 Research + Design Studio : Rhode Island School of Design, Providence, RI Design Consultant, 2015 – 2016 : Office of Metropolitan Architecture, New York, NY Design Consultant, 2006 : Perry Dean Rogers, Boston, MA Design Consultant, 2006 : Hashim Sarkis Architecture + Urban Design, Cambridge, MA + Beirut, Lebanon Project Designer + Manager, 2005 – 2006 : Studio Luz, Boston, MA Project Manager, Project Designer, Fabrication + Graphic Designer, 2002 – 2005 Harvard University, Graduate School of Design, Exhibitions + Publications , Cambridge, MA Project Manager, Exhibition Designer + Fabrication, 2003 – 2004 New York University + American University in Greece, Samothrace, Greece Researcher in Architectural History + Building Technology, 2002 Frank Harmon Architect, Raleigh, NC : Project Manager, Project Designer, Fabrication + Graphic Designer, Project Designer, 1999 – 2001

Significant publications, creative projects, and/or paper presentations (up to six items):

Building Together | NYCxDESIGN, New York, NY, 2021 Exhibition + Lecture Playing Well with Others | Seoul Biennale, Seoul, South Korea, 2019 Exhibition + Film | General Architecture Collaborative (+ Alex MacInnis) Pliant Bodies | University of Virginia, Charlottesville, VA, 2019 Installation + Exhibition | Alterior Office + UVa

Awards, recognitions, grants, competitions:

Architect's Newspaper   Small Practice of the Year (Northeast), 2021
General Architecture Collaborative
Architizer   A+ Awards Winner, 2021
Masoro Health Center   General Architecture Collaborative
Society of American Registered Architects, New York (SARANY)   Honor Award, 2021
Masoro Health Center   General Architecture Collaborative
Metropolis Magazine   Game Changer, 2020
General Architecture Collaborative
American Institute of Architects (AIA), Virginia   Honor Award, 2020
Masoro Health Center   General Architecture Collaborative
Architecture Master Prize   Honorable Mention, 2020
Masoro Health Center   General Architecture Collaborative
Dezeen, Design Award   Longlist, 2020
Masoro Health Center   General Architecture Collaborative
Autodesk Research Residency 2020 -2023
Material Assemblies   General Architecture Collaborative.
American Academy in Rome, Visiting Artist Residency, 2018 – 2019
Material Affects
American Institute of Architects (AIA), Washington DC   Merit Award, 2017

Name: John Jack Elliott	<u>x</u> full-time	Check one: adjunctpart-timesupport other (please indicate):		
Individual has been responsible for Individual has completed a degree Individual has passed the complete	in interior de	sign:	Check o Yes Yes Yes	one: X No No No No

If this individual is a <u>full-time</u> faculty member, please indicate:

0 % of time spent in administration

50 % of time spent in teaching

50 % of time spent in research

Educational background (degrees, discipline, university/school, and year of completion):

2001 LEED-accredited Professional, U.S. Green Building Council, Ithaca, NY.
1993 Master of Environmental Design (Architecture). University of Calgary. Calgary, AB.
1991 Master of Environmental Design (Industrial Design). University of Calgary, Calgary, AB.
1979 Post-graduate studies (Industrial Design). University of Alberta, Edmonton, AB.
1978 Bachelor of Science. (Physics, minor in sculpture). University of Alberta, Edmonton, AB.

Positions held in academic institutions (title of position/rank, year and tenure):

2005 - 2022 Associate professor, Interior Design, Department of Design & Environmental Analysis, Cornell University.

2007 – 2010, 2020-2022 Director of Graduate Studies, Department of Design & Environmental Analysis, Cornell University.

1998 - 2005 Assistant professor, Interior Design, Department of Design & Environmental Analysis, Cornell University.

1995 - 1998 Assistant professor, Industrial Design, College of Architecture, Georgia Institute of Technology.

1996 2015 Architect, Elliott + Morin Architects. Ithaca, NY.

1995 Design architect. Surber & Barber. Atlanta, GA.

1994 Design architect. TVS&A. Atlanta, GA.

1991 Design architect. Gibbs Gage Architects. Calgary, AB.

1990, 1988, 1986. Intern architect. Dale M Taylor. Calgary, AB.

1989 Design architect. Graham McCourt Architects. Calgary, AB,

1988 Intern architect. I.B.I. Calgary, AB.

1983- 1984 Industrial designer. Canadian Foremost. Calgary, AB.

1982 Model technician. Alberta Industrial Models. Calgary, AB

Courses taught in the past two years:

1998 2021 DEA 1101/ VISST 1101 Design Studio I

2000 - 2022 DEA 4220/Arch 4610 Ecological Literacy and Design

2000 - 2022 DEA 4010 Special Topics, sustainable design research.

2020 - Cornell Continuing Education (Cuba Vista) DEA 4225 The Photo Essay: studio and field trips

Significant publications, creative projects, and/or paper presentations (up to six items):

2019 Cheng, W., Elliott J., Hover, K., "High-Volume Carbon Sequestration for Controlled Low- Strength Materials", Materials Journal of the American Concrete Institute. vol.116, no. 4, 18-343.

2018 Elliott, J., "The Art of Discovery: Contemporary Root Woodworking in China", SUNY Press, under review for publication.

2016 Elliott, J. "Triakonta25-WBC (Wingback Chair)", On the Edge of Your Seat: Chairs for the 21st Century, Schiffer Publishing, Atglen PA, pp. 138-141.

2015 Elliott, J. "Triakonta BB100: Dynamic Systemization Meets Big Bamboo", Proceedings of the inaugural AIA/ACSA Intersections Symposium, Intersections Between the Academy and Practice: Applied Research in Architecture Education That Advances Practice. May 13, Atlanta, GA.

2013 "Jack Elliott speaks about Samothracae", Memorial Art Gallery Audio Files, iTunes podcast: https://itunes.apple.com/us/podcast/memorial-artgallery-audio/id283512968.

Awards, recognitions, grants, competitions:

2019 Herdle Award, 66th Rochester - Finger Lakes Exhibition, Memorial Art Gallery, Rochester, NY.

2017 New York Foundation of the Arts Fellowship.

2014 Leon Andrus Award, Art Exhibition, Adkins Arboretum, Ridgely, MD. 2013 Award of Excellence, 64th Rochester - Finger Lakes Exhibition, Memorial Art Gallery, Rochester, NY.

2013 Engaged Learning + Research Faculty Fellowship, Cornell University. 2013 Atkinson Center for Sustainable Futures Faculty Fellowship, Cornell University.

2012 Recipient of the Merrill Presidential Scholars Mentor Award, Cornell University.

2011 Kaplan Family Distinguished Faculty Fellows in Service-Learning Award, Cornell University.

2007 Honorable mention, Environmental Design and Construction Magazine's Excellence in Design Award: Single-

Family Residential Home Category

for the Elliott + Morin residence.

2003 winner, AIA Architectural Photography Competition

2000 Interior Design Educators Council Design Award

1998 Human Ecology Start Award, Cornell University

1997 Best Paper, IDSA Educators Conference, Washington, D.C.

1997 Outstanding Teacher Award, Georgia Institute of Technology.

1996 Order of Omega Award, Georgia Institute of Technology.

1994 AIA School Gold Medal for Architecture.

1993 Graduate Assistantship for Research, thesis (architecture).

1992 Gold Medal for Master's Degree Project (I.D.), runner-up.

Professional memberships and service:

2014 Invited reviewer for Journal of Green Building, "Assessing the Link between Public Opinion and Social Sustainability in Building and Infrastructure Projects", December 7, 2014.

2010 Invited participant in the IFI Americas Regional Think Tank, NYC September 11, 2010.

2003 Conducted a FIDER "Meeting the Challenge" workshop on "Meeting the Environmental Challenge: Making a Difference by Design", San Diego, March 26.

1996 Co-organizer of the IDSA Southern Design Conference, the "Olympic Spirit in Design", held at Georgia Tech May 3-5. 1993-1996 member of the Environment Committees of both the Atlanta and the Georgia chapter of the AIA.

Name:	Keith Evan Green, RA, PhD	Check one: <u>X</u> full-time other (plea	adjunct ase indicate):	part-time	<u></u> su	ipport
Individua	al has been responsible for ID studio sup al has completed a degree in interior de al has passed the complete NCIDQ exam	sign:	2 academic years:		Check c X Yes □ Yes □ Yes	one: No X No X No X No
<u>15</u>	lividual is a <u>full-time</u> faculty member, p <u>%</u> of time spent in administration % of time spent in teaching	lease indicate:				

50 % of time spent in research

Educational background (degrees, discipline, university/school, and year of completion):

1998	Ph.D. in Architecture, University of Pennsylvania
advisors:	Marco Frascari, David Leatherbarrow, Joseph Rykwert, and Wendy Steiner
thesis topic:	Interactive environments and human-environment interactions within them.
1993	M.S. in Architecture, University of Pennsylvania
1990	M. Arch., University of Illinois at Chicago   Director Stanley Tigerman
1985	B.A. with Honors in Psychology, Minor in English, University of Pennsylvania
honors:	Member of PSI CHI, the National Honor Society in Psychology

Positions held in academic institutions (title of position/rank, year and tenure):

since 2016	Cornell University (Ithaca, New York, USA)
home	• Professor, <i>Design + Environmental Analysis</i> ( <u>DEA</u> )
joint	• Professor, <i>Sibley School of Mechanical and Aerospace Engineering</i> ( <u>MAE)(Robotics)(HRI</u> )
grad. field	• Professor in the Graduate Field, <i>Information Science</i> ( <u>IS</u> )
1999-2016	Clemson University (Clemson, South Carolina, USA)
home	• Professor and the <i>Homer and Leola Mickel Endowed Chair</i> in the School of Architecture
joint	• Professor, <i>Holcombe Department of Electrical &amp; Computer Engineering</i>
1994-99	University of Auckland / New Zealand • Lecturer in Architecture (British Lecturer ≈ USA Assistant Professor); Tenured (1997).

Courses taught in the past two years:

DEA 6210 Architectural Robotics DEA 2730 Human-Centered Design Methods DEA 5210 Interaction Design

Positions held in design practice (firm name, title, and year):

Anshen + Allen Architects (San Francisco) 1986 HSW Architects (Chicago) 1989 Ken Ruppard Architects (Seattle) 1990 NBBJ Architects (Seattle) 1992

Significant publications, creative projects, and/or paper presentations (up to six items):

- Green, Keith Evan. 2016. Architectural Robotics: Ecosystems of Bits, Bytes and Biology. Cambridge, MA: MIT 1.
- Press. <u>https://mitpress.mit.edu/books/architectural-robotics</u> Green, Keith Evan. 2011. *Gio Ponti and Carlo Mollino*. Trans. Y. Kishimoto. Tokyo: Kajima Press and original 2. publication in English -- New York: Edwin Mellen Press.
- 3.
- BEST DEMO PAPER AWARD, IDC'20: growbot [demo video; paper download]. BEST PAPER AWARD, DIS'18: LIT ROOM [paper; video]; The LIT ROOM (NSF IIS-1352992) was featured in the 4. Huffington Post
- Green, K. E. [Accepted]. Robots in the Room, Robots Are the Room: The Future of Robotics, Architectural Design, 5. and Domestic Routine. Book Chapter. In The Routledge Companion to Ecological Design Thinking: Healthful Ecotopian Visions for Architecture and Urbanism. Routledge.
- 6. My design research was the topic of continuing education for architects in Architectural Record.

Awards, recognitions, grants, competitions:

Home+, An Intelligent and Interoperable Suite of Robotic Furnishings, Learning and Evolving with Their Users \$606,218 (#IIS-1703267; 2016-21 including \$13,000 REU in 2019) National Science Foundation | Smart and Connected Health Keith Evan Green (PI. 34% share)

The LIT ROOM - A Networked Suite of Architectural-Robotic Artifacts Embedded in the Library for Advancing Literacy in Children \$199,950 (#IIS-1352992; 2013-15) National Science Foundation | Human-Centered Computing Keith Evan Green (PI, 40% share)

The Animated Work Environment [AWE] \$400,000 (#IIS-0534423; 2005-09) National Science Foundation | Human-Centered Computing Keith Evan Green (PI, 34% share)

## Design Awards by Jury-Review

Green, K. E. and Houayek, H. 2008. An Animated Work Environment for Architects of the Info-World for the "DI Designers' Workstation" International Competition. A physical, robot-enabled workstation for the designers of an increasingly digital world.

- award: Competition Winner Third Prize in Professional Category (and only USA winner)
- exhibition: Featured at "The Oporto Show" Trade Fair of Design, Interiors and Architecture, Portugal.

Green, K. E., Brand, D. and Architectus. 1997-99. Viaduct Basin, an Urban Waterfront Design for the America's Cup, Auckland, New Zealand.

award: International competition first-prize and contract for the work (completed).

award: New Zealand Institute of Architects/Auckland Award for Architecture (2000).

Green, K. E. as Lead Project Designer at NBBJ. 1991. Eddie Bauer Prototype Retail Store Prototypes.

• award: Competition-winning design and contract for the work.

Green, K. E. 1989. The Life Cycle House (design project) • Permanent collection, Art Institute of Chicago

- award: The Schiff Prize in Architecture, the Art Institute of Chicago. First Prize (\$8000)
- award: The O'Donnell Wicklund, Pigozzi & Peterson Prize "for Outstanding Project Design."

Professional memberships and service: Registered Architect (South Carolina #6610 - active; **Washington** #6036 – currently frozen) Senior Member, IEEE (Institute of Electrical and Electronics Engineers) #90609014 (9% are Senior) Member, ACM-SIGCHI (HCI, Association for Computing Machinery) # 9050700

# Professional Service

Editorial Board Adaptive Environments Book Series, Springer Publishing

**SPOOL** (peer reviewed journal of architecture and design), **v7 issue3**. Ed.s. Margherita Pillan, Editor Henriette Bier, Keith Green, and Milica Pavlovic. 2020. Issue dedicated to "Situated and Performative Architecture: Emerging Forms of Human-Machine Interaction." ISSN 2215-0897; E-ISSN 2215-0900; OPEN ACCESS.

Professional development (meetings/conferences attended, continuing education courses, etc., in the last five vears):

co-convened as organizer:

Co-Convener
 Adaptive Environments Symposium 2021, Politecnico di Milano, September 9-10, 2021
 "Utopia after the Human," Leverhulme Trust International Symposium, Cornell, April 11-12, 2017.

Not to exceed 2 pages per faculty member

Name: Ying Hua	Check one: Xfull-timeadjunctpart-time other (please indicate):	support
Individual has been responsible for ID studio so Individual has completed a degree in interior of Individual has passed the complete NCIDQ exa	esign:	Check one: □ Yes X□ No □ Yes X□ No □ Yes X□ No
If this individual is a <u>full-time</u> faculty member, <u>50</u> % of time spent in administration	please indicate:	

25 % of time spent in teaching

25\_\_\_% of time spent in research

Educational background (degrees, discipline, university/school, and year of completion):

Doctor of Philosophy, School of Architecture, Carnegie Mellon University, 2007. Master of Engineering in Building Science & Technology, Department of Architecture, Zhejiang University, 2001. Bachelor of Architecture, Department of Architecture, Zhejiang University, 1998.

Positions held in academic institutions (title of position/rank, year and tenure):

Associate Professor, tenured, Department of Human Centered Design, College of Human Ecology, Cornell University (July 2015 – present) Director, Cornell China Center (April 2018 – present) Assistant Professor, Department of Design and Environmental Analysis, College of Human Ecology, Cornell University (July 2007 – June 2015)

Courses taught in the past two years:

DEA5540 Workplace Strategy Studio

Significant publications, creative projects, and/or paper presentations (up to six items):

Tagliaro, C. & Hua, Y. (2022). Decision-making theory: How a multiple perspective approach can generate workplace strategies. In Daniivska, V. & Appel-Meulenbroek, R. (Eds.) A Handbook of Management Theories and Models for Office Environments and Services. Routledge. 85-99.

Hua, Y. (2018). Topics for human factors and ergonomics research and interventions in future workplace. Journal of Ergonomics. Vol. 8, Issue 2. 1-2.

Nishida, Y., Hua, Y., & Okamoto, N. (2016). Alternative building emission reduction measure: Outcomes from Tokyo Cap-and-Trade Program. Building Research & Information.Vol. 44, Issue 5-6, 644-659.

Hua, Y., Göçer, Ö., & Göçer, K. (2014). Spatial Mapping of Occupant Satisfaction and Indoor Environment Quality in a LEED Platinum Campus Building. Building and Environment, Vol. 79, 124-137.

Hua, Y., Loftness, V., Heerwagen, J., & Powell, K.M. (2011). Relationship between Workplace Spatial Settings and Occupant-Perceived Support for Collaboration. Environment and Behavior, Vol. 43, No. 6, 807-826.

Hua, Y., Loftness, V., Kraut, R., & Powell, K.M. (2010). Workplace collaborative space layout typology and occupant perception of collaboration environment. Environment and Planning B: Planning and Design, Vol. 37, No. 3, 429-448.

Awards, recognitions, grants, competitions:

Abe Fellow, Japan Foundation Center for Global Partnership, the U.S. Social Science Research Council, and the American Council of Learned Societies (2008) JSPS Fellowship, Japan Society for the Promotion of Science (JSPS) (2013) Japan Foundation Center for Global Partnership Fellowship (2011-2014 & 2010-2011) Recipient of the 2008 Excellence in Green Building Curriculum Incentive Grant, U.S. Green Building Council (2008)

Professional memberships and service:

Appointed Member, China Green Building Council (2009 to present) Member, Board of Directors, Facility Management Accreditation Commission (FMAC), International Facility Management Association (IFMA) Foundation (2016-2018) Member, Research Advisory Committee, the U.S. Green Building Council (USGBC) (2010-2012) Member, Advisory Committee, International Sustainable Campus Network (2010-2018) Co-Chair of Working Group 1: Buildings and their Sustainable Impact, International Sustainable Campus Network (2010-2018)

Professional development (meetings/conferences attended, continuing education courses, etc., in the last five years):

"Work mode and workplace models: Evolvement, trends and innovation", 2021 Work Ecology Forum, Dream+, October 26, 2021, Beijing, China.

"The process of place-making: Streams of information and design interventions", International Symposium of Space and Media, co-organized with the Future Lab, Tsinghua University, November 20, 2021, Beijing, China.

"Workplace as platforms and enablers", Council on Tall Buildings and Urban Habitat (CTBUH) 2021 International Conference Shenzhen – The future city: Addressing carbon, climate, and societal crisis, November 12, 2021, Shenzhen, China.

"Integrated perspectives of design strategy + urban design: A Cornell-ZJU joint studio experiment", Re-Connecting: Symposium on Urban Design Pedagogy from a Cross-Disciplinary Perspective, October 10, 2021, Tongji University, Shanghai, China.

"International collaboration under the theme of green and low-carbon built environment", International Forum at the 17th International Conference on Green and Energy Efficient Building, May 18-19, 2021, Chengdu, China

"More capacity, same footprint: Reclaiming, renovating, repurposing and reallocating under-utilized resource", Tradeline Conference: University Facilities 2019, May 6-7, 2019, Scottsdale, AZ.

"Sustainable building collaborative research and education initiatives using higher education campus as testbeds", the 15th International Conference on Green and Energy Efficient Building, April 3-4, 2019, Shenzhen, China.

"Research-based workplace reengineering practice: The US experience", IFM Symposium, October 5, 2018, Zurich, Switzerland.

"Urban renewal through the lens of new workplace & innovation in cities", Urban Regeneration Forum, September 20, 2018, Beijing, China

Not to exceed 2 pages per faculty	member			
Name:_ Saleh Kalantari	<u>x </u> full-time	Check one: adjunctpart-timesupport other (please indicate):		
Individual has been responsible for Individual has completed a degree Individual has passed the complete	in interior de	-	Check of Yes Yes Yes	ne: IX No IX No IX No
If this individual is a <u>full-time</u> faculton 0 % of time spent in admini 50 % of time spent in teachir 50 % of time spent in researce	stration ng	lease indicate:		
Educational background (degrees,	discipline, ur	iversity/school, and year of completion):		
2010–2014 Ph.D. in Architecture, 7 2006–2010 Master of Interior Arch 2002–2006 Bachelor of Architectur	nitecture, Art	University of Tehran, Tehran, Iran		
Positions held in academic institut	ions (title of p	position/rank, year and tenure):		
2018–present Assistant Professor, Director, Design & Augme Design and Environmenta 2017–2018 Assistant Professor, Ur Director, Design & Augme	ented Intellige Il Analysis niversity of Ho ented Intellige	ence Lab (DAIL) puston, Houston, TX ence Lab (DAIL)		
Gerald D. Hines College o 2014–2017 Assistant Professor, W School of Design and Con	ashington Sta			
2006–present Founder and Princip 2012–2016 Research Director, Parl 2012–2014 Research Assistant, Tex College of Architecture, D	oal Architect, kin Architects xas A&M Univ	s Limited, Toronto, Canada versity, College Station, TX		
2010–2012 Teaching Assistant, Tex College of Architecture, D 2004–2005 Intern Architect, Haft-F	xas A&M Univ Department o	versity, College Station, TX f Architecture		
Courses taught in the past two yea	irs:			
Cornell University				

Spring Semesters DEA6100: Studies in Design Thinking Spring Semesters DEA3306/6406: Generative Design Studio Fall Semesters DEA3500/6520: Ambient Environment

Course Taught Prior to Cornell	
University of Houston (2017-2018)	

Design, Human, & Artificial Intelligence, Gerald D. Hines College of Architecture Thesis Prep, School of Design and Construction, Gerald D. Hines College of Architecture

Positions held in design practice (firm name, title, and year):

Kalantari Studio (2006–) I am the owner and principal architect at Kalantari Studio, specializing in design competitions, conceptual design, residential and office building design, and digital fabrication installation. Notable projects include the following: 2017 Zakeri Villa, 10,000 sq. Ft., Noor, Iran. Designer.

2016 Kilan Villa, 12,000 sq. Ft., Damavand, Iran. Designer.
2015 Nir Office Building, 15,000 sq. Ft., Tehran, Iran. Designer.
2014 Sadr Residential Complex, 38,000 sq. Ft., Tehran, Iran. Designer.
2013 Mahshid Residential Complex, 30,000 sq. Ft., Tehran, Iran. Designer.
2012 SK Medical Center, 1,200 sq. Ft., Toronto, Canada. Interior Designer.
Parkin Architects Limited (2012–2014)
2014 Oakville Trafalgar Memorial Hospital, Oakville, ON, Design Researcher.
2012–2014 Southwest Centre for Forensic Mental Health Care, St. Thomas, ON, Design Researcher.
2013–2014 Parkwood Institute Mental Health Care Building, London, ON, Design Researcher

Significant publications, creative projects, and/or paper presentations (up to six items):

Kalantari S., Xu T., Barankevich R. A., Mostafavi A., Boot W., Czaja S. (Accepted). Using a Nature-based Virtual Reality Cognitive Engagement Environment for Improving Mood State and Engagement in Older Adults: A Mixed-method Feasibility Study. Innovation in Aging.

Darfler, M., Cruz-Garza, J. G., & Kalantari, S. (2022). An EEG-based Investigation of the Effect of Perceived Observation on Visual Memory in Virtual Environments. Brain Science. 12, no. 2: 269.

Kalantari, S., Tripathi, V., Rounds, J. D., Mostafavi, A., Snell, R., & Cruz-Garza, J. (2022). Evaluating the impacts of color, graphics, and architectural features on wayfinding in healthcare settings using EEG data and virtual response testing. Journal of Environmental Psychology. 79, 101744

Kalantari, S., Rounds, J. D., Kan, J., Tripathi, V., & Cruz-Garza, J. G. (2021). Comparing physiological responses during cognitive tests in virtual environments vs. in identical real-world environments. Scientific Reports, 11(1), 1–14.

Kalantari, S., & Shepley, M. (2020). Psychological and social impacts of high-rise buildings: a review of the postoccupancy evaluation literature. Housing Studies, 1-30.

Kalantari, S., & Neo, J. R. J. (2020). Virtual Environments for Design Research: Lessons Learned From Use of Fully Immersive Virtual Reality in Interior Design Research. Journal of Interior Design, 45(3), 27–42

Awards, recognitions, grants, competitions:

2020 Lois and Mel Tukman Assistant Professorship, Cornell University 2018 The New Faculty Research Award Program, University of Houston, TX 2016 Iranian Interior Architecture's Society Recognition Award, Tehran, Iran 2013 History Maker Homes Endowed Scholarship, Texas A&M University 2013 Former Students Pooled Memorial Endowment Scholarship, Texas A&M University 2012 Cary N. Smith '34 Memorial Design Award, Texas A&M University

Professional memberships and service:

2018–present Cornell Institute for Healthy Futures (CIHF), Faculty Fellow 2014–present Association for Computer Aided Design in Architecture (ACADIA), Professional Member 2014–present Interior Design Educators Council (IDEC), Professional Member 2014–present Advanced Spatial Design (ASD) Research Group, Global Research Affiliates 2017-2019 The BRAIN Center, Research Affiliates

Professional development (meetings/conferences attended, continuing education courses, etc., in the last five years):

Cornell University : 2019- Design + Environmental Analysis Faculty Senator University of Houston : 2017-2018 Cyber Transform Symposium, Gerald D. Hines College of Architecture and Design Representative.

Editorial Duties : Lead Guest Editor, Frontiers in Virtual Reality, Special Issue: "Extended Reality as a Design Research Tool," 2021

ad hoc Journal Reviewer: Frontiers in Virtual Reality, Design Science Journal, Building Research and Information, Architectural Engineering and Design Management (AEDM), Health Environments Research & Design Journal (HERD), Facilities Journal

Name: <u>Jay Yoon</u>	<u>x</u> full-time	Check one: adjunct other (plea	part-time ase indicate):	support		
Individual has been responsible for Individual has completed a degree Individual has passed the completed	e in interior de	esign:	2 academic years	:	Check c Yes Yes Yes	one: X No No No No
If this individual is a full-time facu	lty member, p	lease indicate:				

0 % of time spent in administration

50 % of time spent in teaching

50 % of time spent in research

\_\_\_\_\_

Educational background (degrees, discipline, university/school, and year of completion):

2012/2018	Ph.D. in Industrial Design Engineering, TU Delft, NL
2008/2010	MSc in Design for Interaction (Cum Laude), TU Delft, NL
1998/2006	BA in Industrial and Visual Communication Design, BE in Computer Science (minor),
	Handong University, Pohang, KR

Positions held in academic institutions (title of position/rank, year and tenure):

2018/pres.	Assistant Professor of Human Centered Design, Cornell University, NY, US
2016/2018	Assistant Professor of Industrial Design, University of Liverpool, Liverpool. UK
2012/2016	Teaching staff of Industrial Design Engineering, TU Delft, Delft, NL

Courses taught in the past two years:

Spring: 4700/6700 Applied Ergonomics Methods, 3308 Positive Design Studio

Fall: 3510/6510 Human Factors & Inclusive design

Spring & Fall: 4010 Empirical Research, 4020 Supervised Fieldwork, 4990 Honors Thesis, 8990 Master Thesis, 9990 PhD Thesis and Research, MAE6900 M.Eng Project

Positions held in design practice (firm name, title, and year):

2006/2007Interaction Designer, NAVER Corporation, Suwon, KR2002/2004Interaction Designer, ITLine, Seoul, KR

Significant publications, creative projects, and/or paper presentations (up to six items):

Yoon, J. & Kim, C. (2022). Positive emodiversity in everyday human-technology interactions and users' subjective wellbeing, International Journal of Human-Computer Interaction.

Yoon, J., Li, S., & Yu, H. (2021). Design-mediated positive emotion regulation: The development of an interactive device that supports daily practice of positive mental time traveling, International Journal of Human-Computer Interaction. 1-15.

Yoon, J., Kim, C., & Kang, R. (2020). Positive user experience over product usage life cycle and the influence of demographic factors. International Journal of Design, 14(2), 85–102.

Yoon, J., Pohlmeyer, A. E., Desmet, P. M., & Kim, C. (2020). Designing for positive emotions: Issues and emerging research directions. The Design Journal, 24(2), 167-187.

Yoon, J., Pohlmeyer, A. E., & Desmet, P. M. A. (2016). When "feeling good" is not good enough: Seven key opportunities for emotional granularity in product development. International Journal of Design, 10(3), 1–15.

Desmet, P. M. A., Fokkinga, S.F., Ozkaramanli, D., & Yoon, J. (2016). Emotion-driven product design. In: H. L. Meiselman (Ed.). Emotion measurement (pp. 406-426). New York: Elsevier.

Awards, recognitions, grants, competitions:

2022/2027	CAREER: Using positive emotion regulation to design everyday technology that promotes subjective well-being, National Science Foundation, \$497,466, PI
2020/2023	Design for happiness through positive emotions in human-design interactions,
	National Research Foundation, KR, \$125,000, Co-PI
2019/2021	Identifying core user values and design opportunities in mobile experiences,
	Samsung Electronics, \$83,000, Pl
2019/2020	Design-mediated behavior change and well-being, Clay, Inc: Design Research Grant, \$10,000, PI

Awards, recognitions, grants, competitions:

2022/2027 CAREER: Using positive emotion regulation to design everyday technology that promotes subjective well-being, National Science Foundation, \$497,466, PI

2020/2023 Design for happiness through positive emotions in human-design interactions, National Research Foundation, KR, \$125,000, Co-PI

2019/2021 Identifying core user values and design opportunities in mobile experiences, Samsung Electronics, \$83,000, Pl

2019/2020 Design-mediated behavior change and well-being, Clay, Inc: Design Research Grant, \$10,000, PI

Professional memberships and service:

Membership: Design Research Society, Design Society, Global Positive Design Initiative

Thesis committee: Rhode Island School of Design, UNIST

Grant reviewer: Swiss National Science Foundation

Journal reviewer: International Journal of Design, Journal of Design Research, The Design Journal, She Ji: The Journal of Design, Economics, and Innovation, Diseña, Archives of Design Research, IEEE Transactions on Affective Computing, Base, Design, and Innovation

Conference reviewer: International Upcycling Symposium, ACM Designing Interactive Systems, International Conference on Design & Emotion, ACM Nordic Conference on Human-Computer Interactions

Professional development (meetings/conferences attended, continuing education courses, etc., in the last five years):

AHFE: Applied Human Factors and Ergonomics, New York, NY, USA (2022)

DRS: Design Research Society, Bilbao, ES. (2022)

ACM Association for Computing Machinery International Conference on Human Factors in Computing Systems, (New Orleans, LA, USA. 2022; Honolulu, HI, USA, 2020)

IASDR: International Congress of International Association of Sciences of Design Research, (Hong Kong, 2021; Manchester, UK, 2019)

ACM Association for Computing Machinery International Conference on Mobile Human-Computer Interaction. (Virtual, 2021)

ACM DIS: Association for Computing Machinery International Conference on Designing Interactive Systems. (Virtual, 2021)

AMPS: Architecture Media Politics Society, Tallahassee, FL, USA. (2020)

ASME IDETC: American Society of Mechanical Engineers International Design Engineering Technical Conferences, Anaheim, CA, USA. (2019)

ICED: International Conference on Engineering Design, Delft, NL. (2019)

International Symposium on Expanding communities of sustainable practice, Leeds, UK. (2018)

Not to exceed 2 pages per faculty member

Name: Gary Evans	Check one: xfull-timeadjunctpart-tir other (please indicate):	nesupport
Individual has been responsible for ID studio su Individual has completed a degree in interior de Individual has passed the complete NCIDQ exar	esign:	Check one: □ Yes x□ No □ Yes x□ No □ Yes x□ No
If this individual is a <u>full-time</u> faculty member, p % of time spent in administration <u>50</u> % of time spent in teaching <u>50</u> % of time spent in research	blease indicate:	
Educational background (degrees, discipline, ur AB Psychology Colgate 1971 PhD Psychology University of Massachusetts, A Post-doctoral neuroendocrinology Stockholm I Post-doctoral developmental psychology NICHI	mherst 1975 University 1988	
Positions held in academic institutions (title of Assistant – Full Professor 1975-1992 University Elizabeth Lee Vincent Professor 1992-present C	of California, Irvine Tenure 1980	
Courses taught in the past two years: Note: on Environmental Psychology Poverty, Children, and the Environment Mentoring in Higher Education	sabbatical 2021-2022	
Positions held in design practice (firm name, tit None	:le, and year):	
Significant publications, creative projects, and/	or paper presentations (up to six items):	
Evans, G.W. (2019). <u>Projected Behavioral Impar</u> 1, 449-474. Evans, G.W. (2017). <u>Childhood poverty and adu</u> of Sciences, 113", 14949-14952. Evans, G.W., Li, D., & Whipple, S.S. (2013). <u>Cum</u> "Psychological Bulletin, 139", 1342-1396. Evans, G.W. & Wachs, T.D. (Eds.). (2010). " <u>Char</u> <u>perspective</u> . "Washington, DC: American Psych Evans, G.W. (2006). Child development and the	ult psychological well-being. "Proceedings of t nulative risk and child development. os and its influence on children's developmen nological Association".	the National Academy
423-451. Evans, G.W. (2004). <u>The environment of childh</u>		

Awards, recognitions, grants, competitions: Career Award EDRA Fulbright Senior Research Fellowships (India, Austria) National Senior Research Service Award, NIH Mac Arthur Foundation Network on SES and Health Docteur Honoris Causa Stockholm University Board on Children, Youth, and Families, US National Academy of Sciences John Simon Guggenheim Fellowship Fellow, Center for Advanced Study in the Behavioral Sciences

I have had continuous extramural grant support from 1973-2017. Sources include NSF, NIH, Mac Arthur Foundation, W.T. Grant Foundation.

I have had continuous intramural teaching grants from 1975-present from UC Irvine and Cornell University. Much of this is to run a mentoring program that supports the transition of freshman minority and first generation college students to the university. I have also received funding to increase diversity in the curriculum, and for an advanced, writing in the major component in my Environmental Psychology course.

Teaching awards: UCI Alumni Distinguished Teaching Award; UCI Academic Senate Distinguished Lecturer; University Course, Cornell; Cornell Merrill Presidential Scholar: Outstanding Educator [awarded four times]; Cornell Carpenter Advising Prize; Cornell Class of '72 Academic Innovation Award; Cornell Kaplan Family Distinguished Faculty Fellowship in Service Learning; Who's Who among America's Teachers.

Professional memberships and service:

At age 60 I retired from 12 Journal Editorial Boards.

I am a fellow of the American Psychological Association and of the American Psychology Society. I am also a member of EDRA, IAPS, and the Society for Research in Child Development.

Board of Directors, Tompkins County Action Agency (administers state and federal poverty programs)

Professional development (meetings/conferences attended, continuing education courses, etc., in the last five years):

Conference presentations at: EDRA, IAPS, American Psychological Association, American Psychological Society, Society for Research in Child Development, International Network for Research on Inequalities in Child Health.

Three keynote presentations (Rural Schools Association, EDRA, Academics Stand Against Poverty).

Colloquia at Stanford, UC Berkeley, Pennsylvania State University, Claremont College.

		Check one:		
Name: <u>Cindy Kao</u>	<u>x </u> full-time	adjunct	part-times	upport
		other (ple	ase indicate):	

	Check or	ne:
Individual has been responsible for ID studio supervision in past 2 academic years:	🗆 Yes	🗵 No
Individual has completed a degree in interior design:	🗆 Yes	🗵 No
Individual has passed the complete NCIDQ exam:	$\Box$ Yes	🛛 No

If this individual is a <u>full-time</u> faculty member, please indicate:

0 % of time spent in administration

50 % of time spent in teaching

50 % of time spent in research

Educational background (degrees, discipline, university/school, and year of completion):

MIT Media Lab, Cambridge, MA (2018) - Ph.D. in Media Arts and Sciences National Taiwan University (NTU), Taipei, Taiwan (2013) - M.S. in Computer Science (Top 1% GPA) (GPA 4.23/4.3) National Taiwan University, Taipei, Taiwan (2011) - B.S. in Computer Science & B.B.A. in Technology Management (double major) Presidential Award (Top 5% GPA) (GPA 3.91/4.0)

Positions held in academic institutions (title of position/rank, year and tenure):

Cornell University, Ithaca, NY (Jan 2019-present) Assistant Professor in Dept. of Human Centered Design, College of Human Ecology (tenure-track)

Royal College of Art, London, UK (2018) Visiting Lecturer in Fashion Design Programme MIT Media Lab, Cambridge, MA (2013-2018) Graduate Research Assistant Technicolor Research, Los Altos, CA (2017) Research Intern Microsoft Research, Redmond, WA (2016) Research Intern Microsoft Research, Redmond, WA (2015) Research Intern

Courses taught in the past two years:

DEA1110/COGST1111: Making a Difference by Design, Cornell University FA2019/2020/2021 DEA 6040: Future Body Craft: Fabricating On-Skin Interfaces, Cornell University FA2020/2021 DEA 2200: Art+Science, Cornell University SP2020/2021/2022 MIT IAP 2017 Fabricating Electronic Tattoos

Significant publications, creative projects, and/or paper presentations (up to six items):

Kim, Jin-Hee (Heather), Patil, Shreyas, Matson, Sarina, Conroy, Melissa, Kao, Hsin-Liu (Cindy), "KnitSkin: Machine Knitted Scaled Skin for Locomotion", In Proc. ACM Human Factors in Computing Systems (CHI) 2022 (accepted, to appear)

Ku, Pin-Sung, Huang, Kunpeng, Galada, Aditi, Kao, Hsin-Liu (Cindy), "Patch-O: Deformable Woven Patches for Onbody Actuation," In Proc. ACM Human Factors in Computing Systems (CHI) 2022, In Proc. ACM Human Factors in Computing Systems (CHI) 2022 (undergoing revision through Revise & Resubmit)

Tan, Grace, Hidalgo, Harrison, Kao, Hsin-Liu (Cindy), Walker, Ian, Green, Keith Evan, "A Continuum Robot Surface of Woven, McKibben Muscles Embedded in and Giving Shape to Rooms," In Proc. of the IEEE International Conference on Robotics and Automation (ICRA) 2022 (accepted, to appear)

[C18] Kim, Jin-Hee (Heather), Huang, Kunpeng, White, Simone, Conroy, Melissa, Kao, Hsin-Liu (Cindy), "KnitDermis: Exploring Opportunities for Exploring Tactile On-Body Interfaces Through Machine Knitting", In Proc. ACM Designing Interactive Systems (DIS) 2021 [Acceptance rate 24% (153/623)—Best Paper Honorable Mention, Top 5%]

[C17] Huang, Kunpeng, Sun, Ruojia, Zhang, Ximeng, Molla, Tahmid Islam, Dunne, Margaret, Francois Guimbretiere, Kao, Hsin-Liu (Cindy), "WovenProbe: Probing Possibilities for Weaving Fully-Integrated On-Skin Systems Deployable in the Field", In Proc. ACM Designing Interactive Systems (DIS) 2021 [Acceptance rate 24% (153/623)— Best Paper Winner, Top 1%]

Awards, recognitions, grants, competitions:

. Cornell PWWC Affinito-Stewart Award, 2019

- . Fast Company Innovation by Design Award Honorable Mention | Experimental Category, 2018
- . World Technology Award Finalist in Design, 2018
- . South by South West (SXSW) Interactive Innovation Award, 2017
- . Ars Electronica STARTS Prize Nomination, 2017
- . Fast Company Innovation by Design Award Finalist | Experimental Category, 2017
- . A'Design Award Silver, 2017
- . Fast Company World Changing Ideas Award Finalist, 2017
- . CEW Scent Innovator Award for Fragrance Nominee, 2017
- . MIT Bill Mitchell++ Award (For Work that Embodies Mitchell's Spirit of Creativity, Playfulness & Rigor), 2015

. MIT Council of Arts Award Grant, 2015

Professional memberships and service:

Paper Chair and Subcommittee Chair

• Program Chair, ACM International Symposium on Wearable Computers (ISWC) 2021

• Subcommittee Chair, ACM Designing Interactive Systems (DIS), for the "Experiences, Artefacts, and Technology" subcommittee, 2021

Associate Editor

• ACM Journal on Interactive Mobile Wearable and Ubiquitous Technologies (IMWUT), 2021-present

- Program Committee Member (Associate Chair)
- ACM Human Factors in Computing Systems (CHI), 2022
- ACM User Interface Software and Technology (UIST), 2021
- ACM Designing Interactive Systems (DIS), 2020, 2019
- ACM Tangible Embedded and Embodied Interaction (TEI), 2021, 2018
- ACM International Symposium on Wearable Computers (ISWC), 2019
- ACM Human-Computer Interaction with Mobile Devices and Services (MobileHCI), 2019
- Design and Semantics of Form and Movement (DesForm), 2019
- ACM Interactive Surface and Spaces (ISS), 2018
- Augmented Humans (AH), 2016
- ACM Transactions on Sensor Networks (TOSN), 2011
- IEEE Pervasive Computing, 2019-2021

Professional development (meetings/conferences attended, continuing education courses, etc., in the last five years):

- Cornell University Design+Tech Committee, College of Human Ecology representative, 2020-present
- College of Human Ecology Diversity Committee, DEA representative 2019-2020
- William J. Keeton House Fellow, Cornell University, 2019-2020
- Ph.D. Admissions Committee, Cornell DEA, 2019-present
- M.S. Admissions Committee, Cornell DEA, 2019-present
- Ph.D. Admissions Reviewing Faculty, Cornell InfoSci, 2019-present

Name: <u>Janet Loebach</u>	<u>x</u> full-time	Check one: adjunct other (pleas	part-time _ e indicate):	support

Individual has been responsible for ID studio supervision in past 2 academic years:

Check c	one:
🗆 Yes	🗵 No
🗆 Yes	🗵 No
🗆 Yes	🛛 No

If this individual is a <u>full-time</u> faculty member, please indicate:

Individual has completed a degree in interior design: Individual has passed the complete NCIDQ exam:

0\_\_\_\_% of time spent in administration

50 % of time spent in teaching

50 % of time spent in research

Educational background (degrees, discipline, university/school, and year of completion):

2013 PhD, Geography (Children's & Health Geographies) Department of Geography, University of Western Ontario 2004 Master of Environmental Design Studies (MEDS) School of Architecture & Planning, Dalhousie University

1997 Bachelor of Civil Engineering & Society (B.Eng.Soc) Faculty of Engineering / Engineering & Society Program,

McMaster University

Positions held in academic institutions (title of position/rank, year and tenure):

2021 The Evalyn Edwards Milman Endowed Assistant Professorship in Child Development

Department of Human Centered Design; Cornell University

2019 Assistant Professor, Department of Human Centered Design; Cornell University

- 2018-19 Community-Based Research Fellowship (Outdoor Play & Community Environments) Centre for Addiction & Mental Health; Institute for Mental Health Policy Research
- 2017-18 Post-doctoral Fellowship (Barriers/Facilitators of Outdoor Play; Cultural Differences)

Centre for Addiction & Mental Health; Institute for Mental Health Policy Research

2017-18 Lecturer (Psychology and the Built Environment) Athabasca University; Department of Psychology 2014-15 Post-doctoral Fellowship (Research with/for youth; Indigenous youth mental health)

Young Lives Research Laboratory, University of Prince Edward Island

Courses taught in the past two years:

Designing Age-Friendly Environments (Spring 2021 - ) Research Methods in Human-Environment Relations (Spring 2020 - ) Studies in Human-Environment Relations (Fall 2020 - ) Department of Human Centered Design (formerly Design & Environmental Analysis)

Significant publications, creative projects, and/or paper presentations (up to six items):

Ramsden, R. Han, C., Mount, D., Loebach, J. Cox, A., Herrington, S., Bundy, A. Sandseter, E., Stone, M., Tremblay, M.S. & Brussoni, M. (in preparation; submission Feb 2022). PROmoting Early Childhood Outside (PRO-ECO): an outdoor free play intervention for children aged 3 to 5 years in early childhood education centres - Study protocol for a pilot cluster randomised controlled trial. BMC Public Health.

Loebach, J., Meredith, G. & Rakow, D. (under review). Time outdoors in nature to improve staff wellbeing; Examining changes in behaviors and motivations among university staff in the use of natural

outdoor environments since the emergence of the COVID-19 pandemic. Frontiers in Psychology Special Issue: Mental health promotion during Covid-19: Applications from self-care resources, lifestyles and environments.

Barankevich, R. & Loebach, J. (accepted). Self-care and mental health among college students during the Covid-19 pandemic: Social and physical environment features of interactions which impact meaningfulness and mitigate loneliness.

Bishop, K., Corkery, L., Ashfar, N., Aminpour, F., Brussoni, M., Carroll, P., Derr, V., Dimoulias, K. Edwards, C., Flanders Cushing, D., Herrington, S., Johnson, J., Kreutz, A., Loebach, J., Owens, P.E., Tresize, B. & Witten, K. (accepted: in press). The Impacts of COVID-19 on children, youth and their environments in Canada. the USA. New

(accepted; in press). The impacts of COVID-19 on children, youth and their environments in Canada, the USA, New Zealand and Australia. Children, Youth & Environments.

Loebach, J., Sanches, M., Jaffe, J., Elton-Marshall, T. (2021). Paving the Way for Neighborhood Play: Examining socioenvironmental barriers to community-based outdoor play. International Journal of Environmental Research & Public Health, 18, 3617.

Loebach, J. & Cox, A. (2020). Tool for Observing Play Outdoors (TOPO): A new typology for capturing children's play behaviors in outdoor environments. International Journal of Environmental Research and Public Health; Special Issue: The Environment and Children's Health, 17(15), 5611.

Awards, recognitions, grants, competitions:

- Cornell Center for Social Sciences, Faculty Fellowship (2022-23), \$9500
- Evalyn Edwards Milman Endowed Assistant Professorship (2021-2025)
- CHE Cornell Cooperative Summer Internship grant (2021-2022), Cornell, \$5500 (PI)
- College of Human Ecology Engaged Research Seed Grant (2021), \$4000 (PI)
- Cornell Engaged Faculty Fellowship (2021), \$2000
- Understanding and mitigating the impacts of the COVID-19 pandemic on children, youth and families in Canada, Canadian Institutes for Health Research, (2021-23), \$150,000 (Co-I)
- Promoting Early Childhood Outside (2021-2014), Lawson Foundation, \$650,000 (Co-I)
- Salles Schaffer Fund Grant for Emerging Technology (2021), Cornell, \$2,000 (PI)
- CHE Cornell Cooperative Summer Internship grant (2020-2021), Cornell, \$5500 (PI)
- DEA Engaged Advancement Grant (2021), Cornell, \$1500 (PI)
- Grant Fellows Workshop, Cornell University (2020-2021)
- Cornell Center for Social Sciences Grant, Reimagining Recess, \$11,687 (PI) (2019-2021) [Note: CCSS accepted revised proposal for Staff, Nature & Well-Being study, Summer 2020]
- Research Seed Grant, Outdoor Playspace Audit Tool, US Play Coalition (2019-2020) (PI)
- Post-doctoral Community-Based Research Fellowship, CAMH (2018-2019)
- Post-doctoral Fellowship, CAMH Institute for Mental Health Policy Research (2017-2018)

Professional memberships and service:

Editorial Review Board Member

Children, Youth and Environments Journal (2019 - present) Published by: University of Cincinnati PsyEcology: Bilingual Journal of Environmental Psychology (2020 - present) Published by: Taylor & Francis Cities & Health Journal (2021-present) Published by: Taylor & Francis Landscape & Urban Planning (2021-present) Published by: Elsevier

#### Journal Guest Editor

Loebach, J., Casey, T. & McKendrick, J. (Eds). Children, Youth & Environments, Special Issue: Unleashing the Power of Play: Research from the International Play Association 20th Triennial Conference (September 2018)

### Board of Directors Memberships

§ International Play Association – Canada (2008– present)

#### Ongoing Committee Work

§ Children, Youth & Environments Network, EDRA (Co-Chair) (2012-present)

§ Advocacy & Partnerships Committee, IPA Canada (Chair) (2019-present)

§ Nature for All Ithaca (2019-present)

§ Age-Friendly Tompkins Center of Excellence Steering Committee (2020-present)

Professional development (meetings/conferences attended, continuing education courses, etc., in the last five years):

Name: <u>Nancy Wells</u>	<u>x </u> full-time	Check one: adjunct other (please i	support

Individual has been responsible for ID studio supervision in past 2 academic years:	🗆 Yes	🗵 No
Individual has completed a degree in interior design:	🗆 Yes	🛛 No
Individual has passed the complete NCIDQ exam:	🗆 Yes	🛛 No

If this individual is a <u>full-time</u> faculty member, please indicate:

0 % of time spent in administration

50 % of time spent in teaching

50 % of time spent in research

Educational background (degrees, discipline, university/school, and year of completion):

University of California - Irvine, School of Social Ecology, Irvine, California NIMH Post-Doctoral Trainee, Department of Psychology & Social Behavior, 2000 - 2001

University of Michigan, Horace H. Rackham Graduate School, Ann Arbor, Michigan

M.S. Architecture, May 1998

Ph.D. Psychology and Architecture (joint degree), April 2000

Cornell University, College of Human Ecology, Ithaca, New York

M.S. Design & Environmental Analysis, Human-Environment Relations, January 1994

Connecticut College, New London, Connecticut

B.A. summa cum laude with honors and distinction, Psychology, May 1986

Positions held in academic institutions (title of position/rank, year and tenure):

Professor, Human Center Design (formerly Design & Environmental Analysis), Cornell University, 2021 - present Senior Associate Dean for Research and Graduate Education, 2020-present Director of Graduate Studies, Design & Environmental Analysis, Cornell University, 2010–2013, 2017-2020 Associate Professor, Design & Environmental Analysis, Cornell University, Ithaca, NY, 2007 – 2016 Assistant Professor, Design & Environmental Analysis, Cornell University, Ithaca, NY, 2001 – 2007

Courses taught in the past two years:

DEA 2700 Healthy Places DEA 6560 Research Methods in Social Sciences DEA 6610 Environments and Health DEA 5560 Health Impact Assessment

Significant publications, creative projects, and/or paper presentations (up to six items):

Li, D., Menotti, T. and Ding, Y., Wells, NM (2021). Evaluating the Evidence for Life Course Nature Exposure and Mental Health Outcomes: A systematic review and Future Directions. *International Journal of Environmental Research and Public Health*, 18 (10), 5146.

Aldred Cheek, KL and Wells, NM (2019). Changing Behavior through Design: A lab fume hood closure experiment. *Frontiers in the Built Environment*, *5*, 146.

Wells, NM Rollings, KA, Ong, AD, & Reid, MC (2019). Nearby nature buffers the pain catastrophizing-pain intensity relation among urban residents with chronic pain. Frontiers in Built Environment, 5, 1-13.

Check one:

Brittin J, Frerichs L, Sirard JR, Wells NM, Myers BM, Garcia J, Sorensen D, Trowbridge MJ, Huang TTK (2017). Impact of Active School Design on School-Time Sedentary Behavior and Physical Activity: A Pilot Natural Experiment. *PLoSONE 12*(12).

Rollings, K.A., Wells, N.M., Evans, G.W., Bednarz, A., & Yang, Y. (2017). Housing and neighborhood physical quality: children 's mental health and learned helplessness. *Journal of Environmental Psychology*, *50*, *17-23* 

Rollings, K.A. & Wells, N.M. (2017). Effects of residential kitchen floor plan openness on eating behaviors. *Environment & Behavior, 49(6).* 

### Awards, recognitions, grants, competitions:

Engaged Learning & Research Faculty Fellowship, Cornell University, 2013 Mentorship & Advising Award, Kappa Omicron Nu/ Human Ecology Alumni Association, 2012 Fellow, Atkinson Center for a Sustainable Future (ACSF), Cornell University, 2009 Dissertation Fellowship, Horace H. Rackham Graduate School, University of Michigan, Fall 1999 Pre-Doctoral Fellowship, Horace H. Rackham Graduate School, University of Michigan, 1998-1999 Community of Scholars Fellowship, Institute for Research on Women & Gender, U. of Michigan, 1998 Progressive Architecture Award for Architectural Research, Citation, living-learning communities study,

with Angelini and Associates Architects, *Architecture* magazine, April 1998 Regents' Fellowship, Horace H. Rackham Graduate School, University of Michigan, 1994-1997 The Seabury Foundation Fellowship, Architecture Ph.D. Program, University of Michigan, 1995-1996 Robert L. Rhyne *Phi Beta Kappa* Connecticut College Alumni Scholarship, 1994

Professional memberships and service:

#### **PROFESSIONAL ASSOCIATIONS**

Member, Environmental Design Research Association (EDRA) Member, International Association of People-Environment Studies (IAPS) Member, Society for the Psychological Study of Social Issues Member, International Association of Applied Psychology

Professional development (meetings/conferences attended, continuing education courses, etc., in the last five years):

The Teaching Professor conference. Atlanta, GA, May 29-31, 2015. Environmental Design Research Association, Los Angeles, CA, May 27-30, 2015 Children & Nature Network conference. Austin, TX, April 6-9, 2015 A Community on Ecosystems Services (ACES). Washington DC, December 8-12, 2014. Mac Arthur Foundation Roundtable. Boston, MA. July 29-30, 2014. International Conference of Applied Psychology, Paris, France. July 8-13, 2014. Society for Nutrition Education and Behavior (SNEB) annual meeting. Milwaukee, WI. June 28 – July 1, 2014. Environmental Design Research Association annual meeting. New Orleans, LA, June 2014 International Society for Behavioral Nutrition and Physical Activity. San Diego, CA. May 21-14, 2014. Environmental Design Research Association annual meeting. Providence RI. May-June 2013 Active Living Research conference, Robert Wood Johnson Foundation. San Diego CA, Feb 25-28. Environmental Design Research Association annual meeting, Seattle, WA. May 2012. Environmental Design Research Association annual meeting, Chicago, IL. May 2011. International Society for Behavioral Nutrition and Physical Activity. Minneapolis, MN, 9-12 June, 2010. Olson, C.M., Gantner, L., Graham, M.L., Wells, N.M., and Strawderman, M. (2010).

Rana Sagha Zadeh Name:	x_	Check one: full-time other (please	adjunct indicate):	part-time	su	ipport
Individual has been responsible for ID studio s Individual has completed a degree in interior of Individual has passed the complete NCIDQ exa If this individual is a <u>full-time</u> faculty member, <u>0</u> % of time spent in administration <u>50</u> % of time spent in teaching <u>50</u> % of time spent in research	desigr am:	vision in past 2 a	-		Check c Yes Yes Yes	one: ■ No ■ No ■ No

Educational background (degrees, discipline, university/school, and year of completion):					
Institution & Location	Degree/Certificate	Completion	Field of Study		
Weill Cornell Medicine, NY	Carrier Enhancement	12/2020	Issues in Clinical Research		
Johns Hopkins Sch of Pub Health, MD	Injury Prevention	06/2019	Principles of Injury Prevention		
Texas A&M University, TX	Ph.D.	05/2012	Architecture, Health & Design		
Azad Univ., Tehran, Iran	M.Arch.	04/2005	Architecture		

Positions held in academic institutions (title of position/rank, year and tenure):

2019-present Associate Professor with tenure, Cornell University

2016–present Graduate Faculty Field Member, Dept. of Systems Engineering, Cornell Univ.

2020–2022 Visiting Associate Professor, Univ. of British Columbia, Faculty of Medicine

2012-present Director, Co-founder, Health Design Innovations Lab, affiliated with Cornell Institute for Healthy Futures

2012–2019 Assistant Professor, Dept. of Design and Environmental Analysis, Cornell University

Courses taught in the past two years:

DEA 6550 Innovations in Healthcare Research & Design

DEA 4500 Policy Meets Design: High-Impact Facilities of the 21st Century

Positions held in design practice (firm name, title, and year):

2020	Consultant, Department of Maternal, Newborn, Child & Adolescent Health & Ageing World Health Org.
2019	Faculty-in-Residence, Div of Geriatrics and Palliative Medicine, New York-Presbyterian/Weill Cornell
2009	Healthcare Evidence-Based Design Research Assistant, WHR Architects
2008	Healthcare Sustainability Intern, RTKL Associates
2007–2011	Research & Teaching Assistant, School of Architecture, Texas A&M University
2005–2007	Design Leader, SGT Construction
1999–2005	Independent Design Consultant

Significant publications, creative projects, and/or paper presentations (up to six items):

Sagha Zadeh, R., Owora, A. H., Jiang, N., & Pham, Y. (2019). Sociodemographic and Job Characteristics Influence

Environmental Strategies Used to Manage Workplace Sleepiness. *J of Occupational and Environmental Medicine*. **Sagha Zadeh, R.,** & Eshelman, P. (2019). "Palliative design" meets "palliative medicine": A strategic and judicious

approach to the design, construction, and operation of healthcare facilities. *HERD*.

Sagha Zadeh, R., Capezuti, E., Eshelman, P., <u>Woody, N.</u>, Tiffany, J., & Krieger, A. (2018). Non-pharmacological solutions to sleep and circadian rhythm disruption: VBMC Palliative Care, 17(1), 131.

- Sagha Zadeh, R., Shepley, M., Owora, A., Waggener, L., <u>Chung, S.</u>, & Donnenbaum, M. (2018). The Importance of Specific Workplace Environment Characteristics for Maximum Health and Performance: Healthcare Workers' Perspective. *Jl of Occupational and Environmental Medicine*. 2018:60(5):245-252.
- Sagha Zadeh, R., Shepley M. <u>Sadatsafavi, H.,</u> & Krieger, A. (2017). Improve safety by design in healthcare work environments. *HERD*.

Awards, recognitions, grants, competitions:

- 2016–2017 Innovation Incubator Award, Weill Cornell Medical College; PRIME SLEEP Automated Patient Evaluation and Monitoring System, Phase II: Optimization of Systems and Subsystems for Feasibility and Affordability
- 2017 Honors plaque for promotion of architectural design for healthy aging, Villa Magazine, Tehran, Iran
- 2016 Faculty Fellow, Cornell's Institute for Healthy Futures
- 2016–2017 Novel Technology Award, Weill Cornell Medical College; PRIME Pilot technology
- 2015 Engaged Learning + Research Faculty Fellowship Award, Engaged Cornell
- 2013 AARC King Medal for Design Research (Ph.D. dissertation award for innovation, integrity, and scholarship in environmental design research)
- 2011–2012 New Investigator Award, Center for Health Design; Design research on daylighting
- 2009 Best Presentation Award, International Council for Research & Innovation in Building Construction; Assessment of green sustainable design guidelines
- US Department of Energy's Advanced Research Projects Agency-Energy (Co-PI) 2018–2020 "Developing and testing applications for the novel technology, radio-frequency identification readers and passive tags, in commercial and residential buildings. Responsible for Technology-to-Market and user experience evaluation of the solution." (\$1,500,000)
- Smith-Lever Federal Capacity Fund, National Institute for Food & Agriculture, USDA (PI) 2015–2018 "PRIME Sleep (PRogram for Improving and Managing the Environment for Sleep)—a pilot education program for end-of life residents of New York State." This funding has enabled the development of an educational webbased module for caregivers and family members about reducing patients' sleep disruption. (\$75,000)

Professional memberships and service:

- 2012–2018 Elected Member, Research Coalition, Center for Health Design (international nonprofit research organization in healthcare design)
- 2012 Founding member, Nursing Institute for Healthcare Design
- 2012–2015 Volunteer Member, Safety Risk Assessment Team, Center for Health Design
- 2012 present, Director, co-founder, Health Design Innovations Lab

Name: <u>Roberta Militello</u>	Check one: _full-time other (plea	X_adjunct ase indicate):	part-time	su	pport
Individual has been responsible for ID studio sup Individual has completed a degree in interior de Individual has passed the complete NCIDQ exam If this individual is a <u>full-time</u> faculty member, p <u>%</u> of time spent in administration <u>100</u> % of time spent in teaching <u>0</u> % of time spent in research	sign: n:	2 academic ye	ears:	Check o X Yes Yes Yes	ne: _ No X No X No
Educational background (degrees, discipline, un	iversity/school,	and year of co	mpletion):		
Master of Architecture, Cornell University, 2011					

Positions held in academic institutions (title of position/rank, year and tenure):

Courses taught in the past two years:

DEA 2510 History of Design Futures DEA 3050 Construction Documentation

Positions held in design practice (firm name, title, and year):

Tetra Tech, Architect, 2020 – present Quasi Crystal Architecture PLLC, Architect, 2017 – 2020 Cornell University, Designer, 1997 - present

Significant publications, creative projects, and/or paper presentations (up to six items):

"Kernel House: An Adaptive Architectural System to Support Active Inserts for Flexible, Small-Scale Housing" October 2018, Virtual + Actual: Process and Product of Design, 2018 Design Communication Conference Proceedings. ISBN 978-1-64440-330-3, Chapter 1, pp. 47-53, Roberta Militello, David Bosworth

"Landscapes of Consumption: Sustainable Culinary Architecture." June 2011, Roberta. Militello

"Development and Evaluation of a High Fidelity Canine Patient Simulator for Veterinary Clinical Training." April 2012, Journal of Veterinary Medical Education, Volume 39, Number 1 /2012, pp. 7-12, (cover feature), Daniel J. Fletcher, Roberta Militello, Gretchen L. Schoeffler, Catherine L. Rogers

"Imagine That – making the digital tangible" Breakout Session at the New Media Consortium Annual Conference. Applications for data visualization and imaging in education and research, NMC.org, 2013.

"Development of Computer-assisted Virtual Field Trips to

Support Multidisciplinary *Learning, Computers & Education,* Volume 52, Issue 3, April 2009, pp. 571-580, Astrid R. Jacobson, Roberta Militello, and Philippe C. Baveye.

Awards, recognitions, grants, competitions:

"Sustainable Culinary Systems, a research grant exploring intersections between architecture and the culinary arts," Culinary Institute of America, Hyde Park, NY

Habitat for Humanity of Tompkins County. Affordable Housing Grant to design and construct efficient home, 2012.

Professional memberships and service:

Registered Architect, New York State LEED A P BD+C, Leadership in Energy and Environmental Design, Building Design & Construction NCARB Certification, National Council of Architectural Registration Boards CSI CDT Certification, Construction Document Technologist

Professional development (meetings/conferences attended, continuing education courses, etc., in the last five years):

LU/HSW Courses:

Passive House + Living Building: Combining Rigorous Building Standards for Maximum Benefit LU/HSW Course Rising above Creating a World of Zero Energy Buildings Net Zero Ready: 10 Years in the Making INCREMENTS OF CHANGE: From Early Tall Wood Buildings to a Global Movement and Online Education Material Transparency, Health and Wellness and Biophilia Providing Thermal, Moisture, and Fire Barriers In Harsh Conditions Tunneling through the Cost barrier through innovative design and production methods Site, Campus, Watershed: Integrating and Evaluating Green Infrastructure at Cornell University Multiscale Thermal Design for Buildings | Resilience Panel Performance of Ductless Heat Pumps in the Northeast Retro-Commissioning - Why, What, and Its Value Human Building Interaction: Solving the Occupant Problem Learning from Innovative, Responsive, and Large Scale Energy Efficient Housing in Europe From building Systems to Cities: Setting the Stage Adventures in Building Science - Multi-Family New Construction Daylight Autonomy 101 **Dynamic Ventilation Reset Strategies** Embodied Carbon: The Critical Juncture Where Sustainability Meets Building Structure A Greener Future Starts at Home Building Performance with Respect to Energy Efficiency Reimagining Building Codes: How to Green All Buildings Zero net energy building cost control and feasibility Wind-Related Issues in the Design of Buildings CON2OV1088 - Silicone Sealants and coatings CON2OV1098 - Why Buildings Leak CON20V1093 - Rising Value of Specifications in a Data-Centric World CON20V1099 - BIM Panel - What Does the Future Hold CON2OV1079 - The Future of Specifiers CON2OV1072 - Deciphering Specifications CON2OV1089 - Flash, Connect, Inspect CON2OV1075 - A New Paradigm for Building Enclosure LU/HSW Course CON2OV1088 - Fiberglass Window Installation Systems CON2OV107OD1 - Errors and Omissions CON20V1082 - Wind Resistance and Resilient Roof System Design CON20V1092 - ADA-A117 CON20V10910 - The Value of Paint CON20VOD1091 Essentials for Excellence in Project Delivery HSW Course CONVOD201081 - Concrete Polishing CON20V10812 - Demystifying Rain Screen Concepts CON20V107D2 - Curtain Wall Systems

Cynthia Kaufman Name:	Check one: full-time x_adjunctpart- other (please indicate):	timesupport
Individual has been responsible for ID studio sup Individual has completed a degree in interior de Individual has passed the complete NCIDQ exam But I am a licensed Architect, AIA If this individual is a <u>full-time</u> faculty member, pl % of time spent in administration % of time spent in teaching % of time spent in research	sign:	Check one: □ Yes X No X Yes _ No □ Yes X No
Educational background (degrees, discipline, uni Bachelor of Science, 1986, Design+Environmenta Master of Architecture, 1994 University of Illinoi	al Analysis, Cornell University	
Positions held in academic institutions (title of p	osition/rank, year, and tenure):	

2022: Adjunct Instructor: DEA 3302; Sustainable Consumerism; The New Typologies Studio, Cornell University
2013: Adjust Instructor: DEA 1150; Design, Graphics and Visualization, Cornell University
2008: Co-Instructor: Restaurant Design Charette, DEA Cornell University
1999: Adjunct Instructor: DEA ----; Sophomore Design Studio, Cornell University

Courses taught in the past two years:

Currently teaching: 2022: Adjunct Instructor: DEA 3302, Sustainable Consumerism; The New Typologies Studio

Positions held in design practice (firm name, title, and year):

HOLT Architects, 1994- Present 2021- Present: Principal Associate, Director of Interior Architecture 2011-2021: Principal Associate, Interior Architect and Project Manager 2009-2012: Associate, Interior Architect and Project Manager 1994-2009: Designer and Project Manager 1991-1994: Architecture School 1991-1994: Designer: DeStefano &Partners 1991-1994: Designer: Urban West Associates 1989-1991: Owner/Sole Proprietor: Cynthia Kaufman Design 1986-1989: Designer: Adam Tihany Associates Summers 1984 and 1985: Design Intern: Adam Tihany Associates

Significant publications, creative projects, and/or paper presentations (up to six items):

UIC awards, 2021 – "In Celebration of Emotional Architecture" Current: Painter/Artist 2016 Cornell Health and Design Symposium, Cayuga Birthplace 1991-1994: "What is Socially Responsible Design?" Winning entry and exhibitor An Alternative Future for the Jane Adam's Homes, Pratt Institute "Power by Design" Winning entry, Environmental Design & Research Association "The Future of Design" Winning entry, The Feminist Majority Awards, recognitions, grants, competitions:

Look at UIC

Awards for projects as lead designer at HOLT Architects: 2021- AIASNY: Community Federal Credit Union on the Ithaca; Commons, Cornell University Uris Library Reading Room; First Heritage Federal Credit Union; SUNY Cortland Moffett Hall, Academic Building 2019 - American Libraries' Library Design Showcase: Barbara J. Burger iZone, University of Rochester 2018 - Barbara J. Burger iZone at University of Rochester 2016 – AIASNY: The Author A. Houghton Library, Corning Community College 2015 - American Libraries' Library Design Showcase The Author A. Houghton Library, Corning Community College 2014 – AIASNY: Cavuga Medical Center Women and Children's Center: Tompkins County Legislature Renovations 2014 – ASID New York Upstate Chapter: Park Foundation Renovations 2014 - ASID New York Upstate Chapter: Education Opportunity Center, University at Buffalo 2014 - New York State Historic Preservations Awards: Tompkins County Legislature Renovations 2012 – AIASNY: Stratton Hall, Science Building at Wells College 2014 – New York State Historic Preservations Awards: Hangar Theater Renovations 2014 – ASID New York Upstate Chapter: Carpenter Engineering Library, Cornell University 2006 – AIASNY: Cazenovia Art and Design Building at Cazenovia College 1991-1994 AIA Henry Adams Medal of Merit Richard M. Raemer Memorial Award AIA/AAF Scholarship for Professional Degree Candidates John Entenza Memorial Endowed Award Carol Phelan Scholarship National Accrediting Board Visiting Team Member, University of Houston, 1994

Professional memberships and service:

SCUP: Society for College and University Planning AIA: American Institute for Architects YMCA Board Member Town of Ithaca Planning Board Member

Professional development (meetings/conferences attended, continuing education courses, etc., in the last five years):

18 Credits per year since 2009, AIA Accredited courses Many conferences from 1994-present including: Neocon, HCD, SCUP, SUNY PPAA, CCBOA