I. PERSONAL ATTIRE AND APPOINTMENTS

A. Required
   1. Approved protective helmet
   2. Long sleeved western shirt or short sleeved shirt with jacket ** shirts must have collars **
   3. Western type boots with distinguishable heel
   4. Western riding pants or denims

B. Optional
   1. Western style tie
   2. Vest - to be worn with long sleeved shirt only
   3. Jacket
   4. Chaps
   5. Slicker or raincoat
   6. Sweater
   7. Gloves
   8. Blunt rowelled or unrowelled spurs – must have strap
   9. Standing martingales, running martingales and training forks will be allowed for warm-up and practice.

C. Prohibited
   1. No t-shirts, sweatshirts or crew type necklines
   2. Clip-on spurs

II. TACK AND EQUIPMENT

A. Required
   1. Approved curb straps - 1/2" flat, single leather or chain
   2. Western/stock type saddles (including barrel racing saddles, Australian stock saddles with or without a horn)
   3. Western curb bit and bridle.
      *Note – Some catalogs or magazines may not use the snaffle, shank or curb terms correctly when marketing bits. By true definition if there is a shank and the reins are attached to the shank it is a curb bit.
   4. Western style pad, fleece, Navaho blanket
   5. Acceptable western style girth (If backstrap is used, a connector strap is required.)
B. Optional

1. Breast collars
2. Solid or jointed mouthpiece bits

C. Prohibited

1. Bit shank longer than 8-1/2". Bit Port height greater than 3 ½ “.
2. English bits - (Except in Dressage classes - refer to Dressage rules)
3. Half breed bits
4. Flat polo mouthpieces
5. Roping bits
6. Spade bits
7. Hackamores and bosals - (Except for junior equines in bosals - refer to Western Division, section IV)
8. Cavessons and dropped nosebands
9. Whips, quirts, bats, etc.

D. Allowed in practice and warm-up rings

1. Tie downs and martingales
2. Draw reins, side reins, chambon, nose reins, gogue and similar training devices

PLEASE NOTE: If there is any doubt, talk with the Division Chairperson or Equine Show Superintendent. If a decision needs to be made, it will be made by the Equine Show Committee.

III. CLASS DESCRIPTIONS

*JUNIOR EQUINES MAY BE SHOWN IN A SNAFFLE BIT, BOSAL OR HACKAMORE - Refer to Section IV.*

A. Stock Seat Equitation - Only the rider is being judged, therefore any equine that is suitable for this style of riding and is capable of performing the required class routine is acceptable. The results as shown by the performance of the equine are not to be considered more important than the method used in obtaining them. The rider should present the appearance of being relaxed and comfortable, while at the same time being in complete control of the equine.

1. Scoring - Emphasis in the class will be placed on the rider's ability to effectively control the equine and maintain the basic position while doing so. To be judged on the rider's position, use of aids and cues, and control of the equine.
2. Basic Position - The rider should sit in the saddle with legs
hanging straight forward to the stirrups, or with the knees slightly bent. Weight should be directly over the balls of the feet. In either position, the stirrups should be just short enough to allow the rider's heels to be lower than his toes. He should sit in the deepest part of the saddle and maintain this seat at all times.

3. **Hands and Arms** - Only one hand is to be used for reining. The hand chosen (either right or left) shall not be changed during the class. If a rope is carried on the saddle, it must be attached to the side opposite the reining hand. One finger is allowed between the reins except when romal reins are used. The rider may hold the romal or ends of the split reins provided it is held at least 16" from the reining hand. The reining arm should be bent at the elbow with the hand being held slightly above and in front of the horn. The position of the hand not being used for reining is optional, but it should be kept free of the equine and equipment. It should be held in a relaxed manner, close to the rider's body or leg at all times.

4. **Position in the Saddle** - The rider should sit to jog and not post. At the lope, he should be close to the saddle. All movements of the equine should be governed by the use of imperceptible aids and the shifting of the rider's weight or leaning in either direction to obtain the proper lead is not desirable.

5. **Class Routine**
   a) All contestants will enter the ring at the walk in a counterclockwise direction until otherwise directed by the judge. They shall then go at least once around the ring at each of the three gaits - walk, jog and lope. They shall then be reversed and repeat the same procedure in the other direction. The reverse may be done by turning away from or toward the rail. Entries will then be lined up for close inspection and each exhibitor asked to back his or her equine 3 to 5 steps in a straight line.
   b) After all equines have been worked as specified above, the judge may then dismiss any not to be further considered in the class.
   c) The judge may continue to work the remaining entrants at the walk, jog and lope as before, or he may ask any of the riders to execute an appropriate test of their riding skills. Suggested tests from which the judge might choose include:
      1) Back in a straight line at least 15'.
      2) Figure 8 at the jog.
      3) Lope and stop.
      4) Figure 8 at the lope, demonstrating simple change of leads.
      5) Ride without stirrups.
      6) Change of leads down the center of the ring, demonstrating a simple change of leads.
      7) Extend the jog **while sitting in saddle** and
maintaining basic position - extreme speed will be penalized.

8) Execute 360 degree turns.
9) Ride serpentine course, demonstrating flying changes of lead at each change of direction.
10) Any combinations of the above or others at the discretion of the judge.

B. **Western Pleasure** - A good pleasure equine has a stride of reasonable length in keeping with his conformation. He has enough cushion to his pastern to give the rider a pleasant, smooth ride. He carries his head in a natural position, not high and over flexed at the poll or low with the nose out. The equine should be relaxed but alert and ready to respond to the rider's commands without excessive cueing. When asked to extend the jog, he moves out with the same smooth way of going.

1. **Scoring** - Emphasis in this class will be placed on the equine's suitability as a pleasure mount as evidenced by both the performance in the class and its general type, conformation, and soundness. Scoring will be based on performance and on conformation.

2. **Class Routine**
   a) Gaits
      1) The walk is a natural, flat-footed four-beat gait. The equine must move straight and true at the walk. The walk must be alert, with a stride of reasonable length in keeping with the size of the equine.
      2) The jog is a smooth ground-covering two-beat diagonal gait. The equine works from one pair of diagonals to the other pair. The jog should be square, balanced and with a straight, forward movement of the feet. Equines walking with their back feet and trotting on the front are not considered performing the required gait.
      3) The lope is an easy, rhythmical three-beat gait. Equines moving to the left should lope on the left lead. Equines moving to the right should lope on the right lead. Equines travelling at a four-beat gait are not considered to be performing at a proper lope. The equine should lope with a natural stride and appear relaxed and smooth. He should be ridden at a speed that is natural in way of going.
   b) All equines will enter the ring in a counterclockwise direction at the walk until they are otherwise directed by the judge. They will then go at least once around the entire ring at each of the three gaits - walk, jog and lope. All equines will then be asked to reverse and work the same way in that direction. The reverse shall be done by turning away from the rail.
c) After all equines have been worked, the judge may then excuse equines not to be considered further in the class.

d) The judge may ask for additional work from any of the remaining equines.

e) All equines being considered for an award shall be asked to back in a straight line a minimum of 3 steps.

f) Only one hand is to be used for reining. The hand chosen (either right or left) shall not be changed during the class. If a rope is carried on the saddle, it must be attached to the side opposite the reining hand. One finger is allowed between the reins except when roman reins are used. The rider may hold the roman or ends of the split reins provided it is held at least 16" from the reining hand.

C. Western Riding - This class is a competition in the performance of a sensible, well mannered, free and easy moving ranch equine, which can get its rider around on the usual ranch chores, over the trails, and will give a quiet, comfortable and pleasant ride in open country over obstacles. Special emphasis shall be given to the rider's methods used in obtaining the equine's performance.

WESTERN RIDING PATTERN I

1. Walk at least 15’ & jog over log
2. Transition to left lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

1. Scoring - The equine in this class will be judged on riding quality and smoothness of gaits, changes of leads, response to rider, manners, disposition and intelligence. Scoring will be based on performance and on conformation.
Flying changes of lead should be executed quietly and smoothly in the equine's performance. Contestants will be penalized when the equine changes leads in front but not in back, when the equine shows signs of resistance to lead changes (tail wringing, head tossing, etc.). When the equine is asked to go over the obstacle, he should do so smoothly and calmly. When asked to back, he should do so in a relaxed, obedient manner.

2. **Class Routine**
   a) All equines shall follow the exact pattern as illustrated in this book unless specific changes are indicated in the show rules. Any equine not following the exact pattern will be disqualified.
   b) The eight small circles in the pattern represent markers (plastic or rubber cone-shaped markers recommended). These should be spaced a uniform distance apart. The preferred distance lengthwise between the markers is 40', but if arena space is limited, they may be spaced as necessary. See diagram above.
   c) The rectangle represents an object just high enough to break the equine's stride. A small log or ground pole is recommended.
   d) The long and sometimes twisting line indicates the direction to travel and the gaits at which the equine is to move. The dotted (...) line indicates the walk; the dash (---) line, the trot; and the solid ( ) line, the lope.
   e) The exhibitor will enter their equine in the ring and then proceed on the pattern as indicated. In completing the pattern, the rider will go to the center of the pattern and back their equine as indicated by the judge.
   f) If an equine runs into a marker, the exhibitor should be penalized but not disqualified.
   g) Only one hand on the reins will be allowed. The method of holding the reins is the same as described for Stock Seat Equitation. While the equine is in motion, the rider's hands should be clear of the equine and saddle.
   h) Spurs shall not be used forward of the cinch.

3. **Disqualifications**
   a) Fall of equine or rider.
   b) Off pattern which includes failure to obtain the required gaits.
   c) Use of prohibited tack or appointments.

**D. Western Reining** - Western Reining as of 2016, is no longer offered at State Fair. Each entry will individually perform a required pattern as selected and posted prior to the beginning of the show. The equine should rein and handle easily, fluently, effortlessly and with reasonable speed throughout the pattern. Any equine not following the exact course of travel indicated in the pattern will be disqualified.
1. **Class Routine**
   a) Each contestant to follow the exact reining pattern that is posted.
   b) The judge shall inspect the curb strap or chain of each contestant immediately after running the pattern.

2. **Scoring** - Scoring will be on the basis of 60-80%, with 70% noting an average performance. Each equine will be judged on the neatness, dispatch, ease, calmness and speed with which it performs the pattern. The score may be affected by faults of both the equine and rider.
   a) Faults against the equine which will be penalized but which will not be cause for **disqualification** are:
      1) Opening mouth excessively.
      2) Breaking gaits.
      3) Excessive jawing of the bit, open mouth or head raising on stops.
      4) Lack of smooth, straight stop on haunches (bouncing or sideways stop).
      5) Refusing to change leads or changing leads in front but not in back.
      6) Anticipating signals.
      7) Wringing tail.
      8) Backing sideways.
      9) Backing over markers.
   b) Faults against the rider that **will not cause disqualification** are:
      1) Changing hands on the reins.
      2) Using two hands on reins.
      3) Losing stirrups or holding on saddle.
      4) Unnecessary aid given by rider to equine (talking, petting, spurring, etc.)
      5) In reining patterns, failure to run figure 8 within the markers and/or roll-backs beyond the markers is to be considered a fault and not a disqualification.
      6) While equine is in motion, rider's hands shall be clear of the equine and saddle.
   c) **Disqualifications**
      1) Use of prohibited equipment and appointments.
      2) Off pattern.
      3) Fall of the equine and/or rider.

3. **Patterns** - The following nine patterns were taken from the AQHA 2010 website rule book. [www.aqha.com](http://www.aqha.com)
NYS 4-H Western Division

REINING PATTERN NUMBER 1
1. Run at speed to the far end of the arena past the end marker and do a left rollback - no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback - no hesitation.
3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (3 meters). Hesitate.
4. Complete four spins to the right.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
7. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
8. Begin a large fast circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from wall or fence. Hesitate to demonstrate the completion of the pattern.

Rider may drop bridle to the designated judge.

REINING PATTERN NUMBER 2
Horse must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.
1. Beginning on the right lead, complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
2. Complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
3. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback - no hesitation.
4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback - no hesitation.
5. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate.
6. Complete four spins to the right.
7. Complete four spins to the left. Hesitate to demonstrate the completion of the pattern.

Rider may drop bridle to the designated judge.
NYS 4-H Western Division

REINING PATTERN NUMBER 3

1. Beginning, and staying at least 20 feet (6 meters) from the walls or fence, lope straight up the left side of the arena, circle the top end of the arena, run straight down the opposite or right side of the arena past the center marker and do a left rollback - no hesitation.

2. Continue straight up the right side of the arena staying at least 20 feet (6 meters) from the wall or fence, circle back around the top of the arena, run straight down the left side of the arena past the center marker and do a right rollback - no hesitation.

3. Continue up the left side of the arena to the center marker. At the center marker, the horse should be on the right lead. Guide the horse to the center of the arena on the right lead and complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.

4. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads in the center of the arena.

5. Begin a large fast circle to the right but do not close this circle. Continue up the left side of the arena staying at least 20 feet (6 meters) from the wall or fence, circle the top of the arena, run straight down the opposite or right side of the arena past the center marker and do a sliding stop. Back up at least 10 feet (3 meters). Hesitate.

6. Complete four spins to the right.

7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to the designated judge.

REINING PATTERN NUMBER 4

Horse must walk or stop prior to starting pattern.

Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.

2. Complete four spins to the right. Hesitate.

3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.

4. Complete four spins to the left. Hesitate.

5. Beginning on the right lead, run a large fast circle to the right, change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of the arena.

6. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback - no hesitation.

7. Run up the middle to the opposite end of the arena past the end marker and do a left rollback - no hesitation.

8. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to the designated judge.
NYS 4-H Western Division

REINING PATTERN NUMBER 5
Horse must walk or stop prior to starting pattern.
Beginning at the center of the arena facing the left wall or fence.
1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8).
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence - no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence - no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Back up at least 10 feet (3 meters). Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to the designated judge.

REINING PATTERN NUMBER 6
Horse must walk or stop prior to starting pattern.
Beginning at the center of the arena facing the left wall or fence.
1. Complete four spins to the right.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence - no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence - no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Back up at least 10 feet (3 meters). Hesitate to demonstrate the completion of the pattern.

Rider may drop bridle to the designated judge.
REINING PATTERN NUMBER 8
Horse must walk or stop prior to starting pattern.
Beginning at the center of the arena facing the left wall or fence.
1. Complete four spins to the left.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right:
   the first circle large and fast; the second circle small and slow;
   the third circle large and fast. Change leads at the center of
   the arena.
4. Complete three circles to the left: the first circle large and fast;
   the second circle small and slow; the third circle large and fast.
   Change leads at the center of the arena.
5. Begin a large fast circle to the right but do not close this circle.
   Run straight down the right side of the arena past the center
   marker and do a sliding stop at least 20 feet (6 meters) from
   the wall or fence. Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to the designated judge.

NYS 4-H Western Division

REINING PATTERN NUMBER 7
1. Run at speed to the far end of the arena past the end marker and do a left rollback - no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback - no hesitation.
3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (3 meters). Hesitate.
4. Complete four spins to the right.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
7. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
8. Begin a large fast circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to the designated judge.
NYS 4-H Western Division

REINING PATTERN NUMBER 9
1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate.
2. Complete four spins to the right.
3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence - no hesitation.
7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence - no hesitation.
8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to the designated judge.

E. **Horsemanship Class** - All exhibitors must perform an individual pattern which is not to exceed 1 minute. Pattern will be of the judge's choosing and will be posted prior to the beginning of the class.

The judge may use the individual work to determine the top riders that will be called back for rail work; this procedure will be optional and at the judge's discretion.

Tack, equipment and riding style shall be as in Stock Seat Equitation.

F. **Western Road Hack Class** - Equines are to be shown at a walk, jog, extended jog, lope and extended lope both ways of the ring. The equine should be similar to the Western Pleasure mount in that it should move in a consistent, relaxed and willing manner.

1. **Scoring** - Emphasis in this class will be placed on the equine's ability to show a moderate lengthening in strides when softly cued. Equines should remain smooth and consistent throughout all gaits and transitions.
2. **Class Routine**
   a) Gaits
      1) The walk is a natural, flat-footed four-beat gait. The equine must move straight and true at the walk. The walk must be alert, with a stride of reasonable length in keeping with the size of the equine.
2) The jog is a smooth ground-covering two-beat diagonal gait. The equine works from one pair of diagonals to the other pair. The jog should be square, balanced and with a straight, forward movement of the feet. Equines walking with their back feet and trotting on the front are not considered performing the required gait.

3) The extended jog is a moderate lengthening of stride; ability to extend stride rather than merely increasing speed. The rider should sit to the extended jog, not post.

4) The lope is an easy, rhythmical three-beat gait. Equines moving to the left should lope on the left lead. Equines moving to the right should lope on the right lead. Equines travelling at a four-beat gait are not considered to be performing at a proper lope. The equine should lope with a natural stride and appear relaxed and smooth. He should be ridden at a speed that is natural in way of going.

5) The extended lope is a moderate lengthening of stride; ability to extend stride rather than merely increasing speed.

b) All equines will enter the ring in a counterclockwise direction at a walk until otherwise directed by the judge. They will then show in all gaits specified above, then asked to reverse and show in all gaits as specified above in that direction. The reverse should be done by turning away from the rail.

c) After all equines have been worked, the judge may then excuse equines not to be considered further in the class.

d) The judge may ask for additional work from any of the remaining equines.

e) All equines being considered for an award shall be asked to back in a straight line a minimum of 3 steps.

f) Only one hand is to be used for reining. The hand chosen (either right or left) shall not be changed during the class. If a rope is carried on the saddle, it must be attached to the side opposite the reining hand. One finger is allowed between the reins except when romal reins are used. The rider may hold the romal or ends of the split reins provided it is held at least 16" from the reining hand.

IV. JUNIOR EQUINES MAY BE SHOWN IN A SNAFFLE BIT OR BOSAL

A. Junior equines will be 3-5 years of age. The following criteria must be met.

1. If a registered animal, the age of the equine will be determined from the registration papers. The age of the equine shall be computed on the basis of a calendar year starting January 1 of the year foaled.

For example: A equine foaled anytime in 1993 was considered to be one year old on January 1, 1994, and two years old on January 1, 1995.
If an equine is not registered, a veterinarian certificate will be required. The certificate must document the veterinarian's estimate of age as a three, four-, or five-year old for the current show year. Age will be estimated by the veterinarian by examination of its teeth. Determination by tooth examination is to be made in accordance with the "Official Guide for Determining Age of the Horse" as adopted by the American Association of Equine Practitioners. The certificate must be dated January 1 through June 1 of the current year. A new certificate is required each year that an equine is shown as a junior animal in a snaffle or bosal. The veterinarian certificate must identify the equine by age, sex, color, markings, etc. similar to Coggins papers or the 4-H equine ownership certificate.

2. An equine shown as a junior animal must never have been shown in any event in a bridle (other than a snaffle bit and bridle).

3. Care and consideration of the animal must be taken when the decision is made as to which classes a junior equine will be exhibited in. A junior equine should not be shown in any class for which the training and ability level of that animal is not sufficient or the animal is unruly or posing a danger to others. The judge, ring master, division chair or equine show superintendent may dismiss a equine and rider from any class. All equines will be treated humanely. Please refer to the N.Y.S. 4-H General Equine Show Rules for clarification.

4. The equine MUST be shown with both hands on reins, maintaining light contact with the equine's mouth. The rider's hands should be carried near the pommel and not further than 4" out on either side of the saddle horn. The rider's hands must be steady with limited movement. Rider's hand's should be visible to the judge(s) at all times. Find acceptable and unacceptable hand positions below.

5. The judge shall have the authority to require the removal or alteration of any piece of equipment which is unsafe, or in his opinion, would tend to give the equine an unfair advantage. Equines’ mouths and noses may be inspected for signs of broken skin, rawness or bleeding. These equines will be excused from the class, the same as for any other evidence of inhumane treatment of an equine by a piece of equipment or by a rider.

6. Acceptable equipment.
   a) Equines to be shown in standard, plain, or silver headstalls (browband, shaped ear or split ear). Smooth snaffle bit with broken mouth-piece (conventional O-ring, egg butt, or D-ring) with ring no larger than 4" and no smaller than 2". From the cheek to one inch in from the cheek must be a minimum of 3/8" diameter with a gradual decrease to the center of the snaffle. Optional loose curb strap (leather or nylon only and must be attached below the reins).
   b) Reins are to be attached above the curb strap.
c) A braided rawhide or leather bosal may be used in lieu of a snaffle bit, no more than 3/4" in diameter at the cheek; must be a minimum of a 1-finger space (approximately 3/4") between the bosal and nose; absolutely no metal under the jaw or on the noseband in connection with the bosal. Bosals shall be soft and flexible. The bosal should be properly fitted relative to the equine's size and conformation. Hair bosals and mechanical hackamores are NOT permitted.

d) Standard, leather, or woven leather split reins are mandatory, hair reins are NOT permitted with snaffle bits, but are acceptable with a bosal. Bosal reins are not split, but one continuous rope with a third rope rein around the horn.

e) Training devices such as martingales, nose bands or tie downs are prohibited in the show arena and designated warm-up arena at all times. During warm up, equines must be ridden with the same equipment as required in the event.
Typical examples of acceptable bits or bosal.

- Eggbutt Snaffle Bit
- O-Ring Snaffle Bit
- D-Ring Snaffle Bit

Rawhide Bosal

A bosal may also be used.

The addition of silver engravings shall not add to or detract from the horse's performance in the judge's opinion.

*These rules patterned after the National Snaffle Bit Association rules from the 10th edition revised January 1, 1995*
NEW YORK STATE 4-H WESTERN DRESSAGE DIVISION

This division will be run with USEF (United States Equestrian Federation) as guidelines.

I. PERSONAL APPOINTMENTS AND ATTIRE

A. Required

1. Approved helmet.
2. Long-sleeved shirt with any type of collar (short sleeves maybe worn at the discretion of the judge).
3. Trousers, pants, or a one piece long sleeve equitation suit provided it includes a collar.
4. Boots with heel.

B. Optional

1. Neck tie, kerchief, bolo tie, or pin
2. Vest, jacket, coat and/or sweater
3. Spurs-blunt-only and all spurs must have straps
4. Chaps, shotgun chaps or chinks

C. Prohibited

1. Clip on spurs
2. No t-shirts, sweatshirts or crew type necklines

II. TACK AND EQUIPMENT

A. Required

1. Saddle: A standard stock saddle, national, working saddle, Aussie, native or western side saddle is to be used but silver equipment will not count over a good working outfit. A horn is not required but western style fenders are required. Tapaderos are permitted except in Western Dressage Equitation. Padding or pads on the seat of the saddle are permitted.
2. Any western type headstall must be used.
3. Approved bit (see following information on approved bits).
4. Western style pad.
5. Acceptable western style girth-If back strap is used, a connector strap is required.
B. Optional
1. A breastplate and/or crupper may be used.
2. A western cavesson.
3. A whip which is no longer than 47.2” including the lash is permitted in all tests.

C. Prohibited
1. Hackamores and bosals - (Except for junior equines in bosals - refer to Western Division, section IV)
2. Slip or gag bits, and donut or flat polo mouthpieces and Kimberwicks.
3. Roping bits with reins attached to a single ring at the center of a cross bar.
4. Any rein design or other devices which increases the effective length and thereby the leverage of the shank of a standard western bit.
5. Anything that alters the intended use of equipment as provided for in the description of appointments for a given class/test.
6. Use of martingales, bit guards, any kind of gadgets (such as bearing, side, running, balancing reins, nasal strips, tongue tied down, etc.), any kind of boots (including “easy-boots”) or tail bandages and any form of blinkers, earmuffs or plugs, and nose covers, are cause for elimination. Protective manufactured leg wraps are permitted, with color matching natural color of the horse as much as possible.
7. Fly hoods (ear covers) will only be permitted in order to protect horses from insects. The fly hoods should be discreet and should not cover the horse’s eyes, and will only be permitted in extreme cases at the discretion of the judge. Permission must be granted prior to the class and applies to all competitors in the class.
8. Rein additions or attachments except for rein chains used in conjunction with a spade bit.
9. Any decoration of the horse with extravagant items, such as ribbons or flowers, etc. in the mane, tail, etc.
10. Flash, figure eight or dropped nose bands.
11. Mechanical Hackamores

D. Approved Bits
1. Snaffle Bits
   a. Any snaffle bit may be used on a horse of any age being ridden at any level. The use of snaffle bits or a bosal is strongly recommended for junior horses 5 and under. Competitions may choose to hold junior horse (5 and under) classes that are restricted to snaffles or bosals.
   b. A snaffle offers no leverage or curb action. A Western Dee bit and/or bits that are slotted for the headstall and reins. The rider must use two hands with a snaffle bit.
NYS 4-H Western Dressage

c. A standard snaffle is a conventional O-Ring, Egg Butt or D-Ring, all with rings having an outside diameter no smaller than 2 inches (50.8 mm), nor larger than 4 inches (101.6 mm). The inside of the circumference of the ring must be free of rein, curb or headstall attachments that would provide leverage.

d. Bars: Bars of the mouthpiece must be round, oval or egg shaped, smooth and unwrapped, except with latex; and no less than 5/16 inch (7.9 mm) to ¾ inch (19.05 mm) in diameter measured one inch (25 mm) from the cheek with a gradual decrease to the center of the snaffle. May be inlaid if smooth. The mouthpiece may be two or three piece.

e. Three-Piece Mouthpiece: If a mouthpiece is three pieces, a connecting ring must be no larger than 1 ¼ inches (31.75 mm) in diameter, or a connecting flat bar must be no longer than 2 inches (50.8 mm) and 3/8 inch (9.5 mm) to ¾ inch (19.05 mm), measured top-to-bottom, and must lie flat in the horse’s mouth.

f. A Mullen Mouth (solid mouthpiece), barrel mouthpiece, full cheeks or Naptha Bits (plastic or rubber) may be used.

g. If a bit hobble is used on a ring snaffle it must be attached below the reins.

h. No flat, sharp, slow twist, twisted or pointed edges on mouthpieces are allowed.

i. Horsehair or rope reins and mecate are allowed for bosals and snaffles. The mecate can be tied to the saddle horn or held by the rider.

2. Curb Bits:

a. There is no discrimination against any standard Western bit. A standard Western curb bit may be used on a horse of any age being ridden at any level; rider may use one or two hands with a curb bit.

b. A Standard Western Bit is defined as a bit with leverage. It may or may not have shanks; the maximum length of the shanks is 8 1/2 inches (21.59 cm). Shanks may be fixed or loose.

c. A bit which has slots for attaching the headstall and/or rein is a leverage bit and is permitted.

d. Bars of the mouthpiece must be round, smooth and unwrapped (except with latex) metal of 5/16 inch (7.9 mm) to ¾ inch (19.05 mm) in diameter measured one inch (25 mm) from the cheek. It may be inlaid, but smooth, or latex wrapped. The mouthpiece may be two or three pieces. A three piece, connecting ring of 1/¼ inch (31.7 mm) or less in diameter, or a connecting flat bar of 3/8 inch to ¾ inch (9.5 mm – 19.05 mm) measured top to bottom with a maximum length of 2 inches (50 mm), which lies flat in the horse’s mouth, is acceptable.
e. The port must be no higher than 31/2 inches (8.89 cm). Rollers attached to the center of the bit and covers are acceptable. Broken mouthpieces, half-breeds and spades are acceptable.

f. Wire on the braces (above the bars and attaching to the spade) of a traditional spade bit is acceptable.

g. Reins must be attached to each shank. Split reins, romal reins, rein chains (spade bit) or loop reins are allowed.

h. Curb chains, if used, and flat leather chin straps must be at least 1/2 inch (12.7 mm) in width and lie flat against the jaw of the horse. No wire, rawhide, metal or other substance can be used in conjunction with or as part of the flat leather chin strap or curb chain. Round, rolled, braided or rawhide curb straps are prohibited.

i. A slobber guard on a curb bit is permitted.

3. Illegal Bits:

a. All curb bits must be must be free of mechanical devices. Nothing such as extensions, rivets or prongs, may protrude below the mouthpiece (bars).

III. CLASS DESCRIPTIONS

Each exhibitor may select no more than three (3) tests. Test must be in adjacent levels. The Musical Kur is considered one of the three tests. The Musical Kur is considered equal to the highest test in that particular level.

The goal of Western Dressage is to develop a partnership between a happy equine athlete working in harmony with his rider. A system of progressive training produces a horse that is physically strong, balanced, supple, and flexible; this equine athlete also demonstrates a calm, confident, attentive attitude and is happy to do his job.

A. Tests

To find the USEF Western Dressage Tests log on to:
https://www.usef.org/_IFrames/breedsdisciplines/discipline/allWesternDressage/
WesternDressageTests.aspx.

**Introductory Level** - Tests provide an introduction to the discipline of Western Dressage; the horse performs only at the gaits of walk and jog. The rider should demonstrate correct basic position, use of basic aids, and understanding of figures. The horse should show relaxation; harmony of horse and rider are important. The jog should be a natural gait within the horse’s scope and should demonstrate a swinging back.
**Basic Tests** - confirm that the horse is supple and moves freely forward in a clear and steady rhythm, accepting light contact with the bit. The horse demonstrates a greater understanding of the aids and calm acceptance of the bridle; greater emphasis is placed on relaxation submission, harmony, rideability and pure gaits. The horse is beginning to develop more power and balance.

**Level 1 Tests** - confirm that the horse is building on the elements from lower levels and has developed the impulsion to achieve improved balance while beginning to develop the self-carriage and engagement required by the “lengthen” jog and lope. The horse demonstrates a more consistent light contact with the bit. Tests introduce collection and engagement as well as lateral and longitudinal balance while emphasizing rideability.

**Western Dressage Freestyle** is a performance utilizing the gaits and movements of the discipline ridden to music. Each test includes the required movements, gaits and paces of the standard Western Dressage Tests for that level. The competitor is absolutely free in the form and manner of the presentation she or he chooses within a fixed time provided. The performance should clearly show the unity between rider and horse as well as harmony in all the movements and transitions. The horse and rider should appear as one; lightness of contact is the hallmark of Western Dressage Free-style.

1. The competitor must declare to the management (and consequently the judge) at what level she or he will be riding.
2. The competitor must provide two (2) recordings of the music to which the Free-style will be performed. Management must provide time for a sound check.
3. The Freestyle ride must not exceed the time limit listed on the test. Time begins when the horse moves forward out of the initial halt and ends with the final halt and salute. Both halts are mandatory.
4. The judge will provide two (2) sets of scores; one for the technical correctness of the movements performed and one for the artistic merit.
5. The artistic score is comprised of several elements:
   a. Harmony between horse and rider.
   b. Choreography: use of arena, design and creativity. Not “test-like”.
   c. Degree of difficulty: points are only awarded when the attempts are performed well.
   d. Music: suitability to the horse. Cuts in music are smooth/flowing.
   e. Interpretation: music must express gaits and paces.
6. Technical correctness:
   a. Judged on the execution of required technical movements in the test i.e. figures, gaits/paces and transitions.
   b. Certain movements (leg yield, half-pass etc.) should be performed in both directions.
7. Errors:
   a. Entering the arena after more than 20 seconds of music but within 90 seconds.
   b. If the Freestyle test is longer than the stipulated time on the test sheet, 10% will be deducted from the combined technical and artistic score.

IV. GENERAL RULES AND SCORING FOR DRESSAGE TESTS

A. General Rules for Dressage Tests

1. Each entry is to individually perform the required test. A schedule of order will be established for each class. It is the responsibility of the exhibitor to be ready to ride at the scheduled time or be eliminated. Tentative ride times will be assigned the evening before with the final ride times posted as early as possible in the morning of classes.
2. Tests are to be ridden exactly as listed.
3. All Intro and Basic Level tests will be ridden in a small arena. (20 meters x 40 meters) All Level 1 and Musical Freestyle tests will be ridden in the large arena (20 meters x 60 meters). (1 meter = 3.3 ft.).
4. Readers are optional.
5. Salute. At the salute riders must take the reins in one hand. A rider shall let one arm drop loosely along the body and then incline the head in a slight bow.
7. Voice. The quiet use of the voice or clicking the tongue once or repeatedly is permitted.
8. Touch. Petting the horse is allowed during the test as a gentle reward.
9. Excessive use of the whip will be cause for Elimination at the judge's discretion.
10. When a competitor makes an error on the course, the judge sounds a bell or whistle, shows them where to take up the test again and leaves them to continue. The clock is not stopped. If the error does not impede the course of the test, it is up to the judge to decide whether to sound the bell or not. Every error, whether or not the bell is sounded, is penalized as follows:
   
   1st error minus 2 points
   2nd error minus 4 points
   3rd error Elimination

i.e. When a competitor makes an error of the test, such as trotting rising instead of sitting, or failing to take the reins in one hand for the salute, the competitor is penalized as for an error of the course.
11. In the case of marked lameness, the judge informs the competitor that he is eliminated. There is no appeal against this decision.
12. If during the test the equine leaves the arena (all four feet outside the fence or line marking the arena perimeter), the competitor is eliminated.
13. A competitor leaving the arena at the end of the ride at any point other than A shall be eliminated.
14. Equines which enter the arena with their tongue tied down will be eliminated. Each commenced second in excess of the time allowed is penalized by 1/2 point. The clock is started when the equine moves forward after the first salute and is stopped when the competitor salutes the judge at the end of the test. Times allowed are located on each test.
15. In all competitions, the winner is the one having the highest total points. In the case of equality of points, the competitor with highest marks under "General Impressions" is the winner. When the General Impressions are tied, the judge may declare a winner or the competitors may remain tied. General Impressions are the same as Collective Marks.

B. Scoring for Dressage Tests

Scores used by the judge for all movements and collective marks:

<table>
<thead>
<tr>
<th>Score</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>Excellent</td>
</tr>
<tr>
<td>9</td>
<td>Very good</td>
</tr>
<tr>
<td>8</td>
<td>Good</td>
</tr>
<tr>
<td>7</td>
<td>Fairly good</td>
</tr>
<tr>
<td>6</td>
<td>Satisfactory</td>
</tr>
<tr>
<td>5</td>
<td>Sufficient</td>
</tr>
<tr>
<td>4</td>
<td>Insufficient</td>
</tr>
<tr>
<td>3</td>
<td>Fairly bad</td>
</tr>
<tr>
<td>2</td>
<td>Bad</td>
</tr>
<tr>
<td>1</td>
<td>Very bad</td>
</tr>
<tr>
<td>0</td>
<td>Not executed</td>
</tr>
</tbody>
</table>

1. Add up all points in Movements column, being careful to check for errors and coefficients. A coefficient is represented by a printed 2 next to the points. The score for that movement must be multiplied by 2 before adding up total points.
2. Multiply coefficients then add up the total points in the General Impression (Collective Marks) column (last 4 categories).
3. Add all points (both the above). Add total from 1 and 2.

\[
\text{Total test score} = \text{movements} + \text{Total collective marks} \\
\text{Total test score} \div \text{possible score} = \% \text{ score}
\]
4. Subtract ERRORS according to the following schedule (errors will be indicated with a large E, then the points are scored for the corrected movement):

- 1st Error on test  **minus 2 points**
- 2nd Error on test  **minus 4 additional points**
- 3rd Error on test  **Elimination**

(Please note that rides with three errors or other elimination such as leaving the arena will be scored right through to the end, but score should be posted as Eliminated/No Score. All errors and eliminations should be double-checked with the judge.)

5. If time is to be used) Check the time of the ride against the time allowed (printed on the front of the test sheet). If overtime, subtract time penalties as follows: 1/2 point for each commenced second overtime.

6. After deducting error and time penalties, you will have the total score. Divide the total score by the total possible points (found on back of test paper) to determine the percentage.

7. The total points and percentage (or reason for elimination if eliminated) should be written on the front of the test sheet. When posting scores, both total score and percentage should be posted. If possible, percentages should be announced when giving out awards. Score sheets should be kept until awards are handed out and then given to riders.

C. Scoring for Musical Freestyle

1. Above the level movements: movements “above the level” are penalized by a four point deduction from the total for technical correctness for each illegal movement, but not for each recurrence of the same movement.

2. Halt and salute: at the beginning and end of a freestyle test, a halt with a salute is compulsory. The halt must be executed facing “c.” the halts are judged.

3. Maximum and minimum time limits: the WDAA musical freestyle has a maximum time limit is five (5) minutes but no minimum time. Timing and judging commence when the horse moves off after the entry salute and ceases at the final salute. No bell is sounded at the end of the time limit. Movements executed after the time limit are not scored.

4. Time of entry: the rider must enter the arena or signal the sound engineer within 45 seconds of the entry bell, or a deduction of ten (10) points will be taken off total for artistic merit. The rider must enter the arena within 20 seconds of the start of the music, or will be eliminated.

5. Time limit deductions: one (1) point is deducted from the total for artistic merit for exceeding the time limit. There is no minimum time, or specified deduction.
6. Forbidden movement deductions: five (5) points are deducted from the total for technical correctness for each forbidden movement executed in the test.

7. Points (full, half, tenths): judge’s marks for technical correctness must be given in half-points or full-points. Artistic impression may be given in one-tenth (.1) increments.
### USEF WESTERN DRESSAGE BASIC TEST 1

**Purpose:** Tests confirm that the horse is supple and moves freely forward in a clear steady rhythm, accepting light contact with the bit. The horse demonstrates a good understanding of the aids and can acceptance of the bridle; greater emphasis is placed on relaxation, submission, harmony and rideability. The horse is beginning to develop more power and balance.

<table>
<thead>
<tr>
<th>TEST</th>
<th>OBJECTIVES</th>
<th>TOTAL</th>
<th>REMARKS</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. A</td>
<td>Enter working jog. Shift through the walk, Salute. Proceed working jog. Straightness, quality of the jog, balance in downward transitions, square, straight halt, immobility, willingness when solicited.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2. C</td>
<td>Track left, working jog.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3. E</td>
<td>Track left, working jog.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4. B</td>
<td>Track right, working jog.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5. A</td>
<td>Circle right 20 meters working jog. Before A develop working lope. Right lead. Roundness, balance and correct bend on circle, quality of the jog, willingness and smoothness of transition, quality of the lopes.</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>6. A</td>
<td>Circle right 20 meters working lopes. Before A develop working jog.</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>7. KXM</td>
<td>Working jog. Change of rein; quality of the jog.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>8. N</td>
<td>Working walk. Willingness and smoothness of transition, quality of the walk, balance and bend through both corners.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>9. HAK</td>
<td>Free walk. Walk with hams willing and able to stretch the neck down and forward, relaxation, rhythm, swing through the back.</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>10. H</td>
<td>Working walk. Willingness and smoothness of transition, quality of the walk, and bend through the corner.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>11. Between K &amp; A</td>
<td>Develop working jog. Willingness and smoothness of transition, quality of the jog.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>12. A</td>
<td>Circle left 20 meters working jog. Before A develop working lopes. Left lead. Roundness, balance and correct bend on circle, quality of the jog, willingness and smoothness of transition, quality of the lopes.</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>13. A</td>
<td>Circle left 20 meters working lopes. Before A develop working jog.</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>14. E</td>
<td>Track left, working jog.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>15. E</td>
<td>Track right, working jog.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>16. MJK</td>
<td>Working jog. Change of rein; quality of the jog, balance and correct bend in corner.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>17. A</td>
<td>Down the centerline.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>18. X</td>
<td>Halt through working walk, Salute.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

*Note:* Areas at A in a walk with hopped or long reins.
## USEF WESTERN DRESSAGE BASIC TEST 2

**PURPOSE:**
Tests confirm that the horse is supple and moves freely forward in a clear steady rhythm, accepting light contact with the bit. The horse demonstrates a greater understanding of the aids and can execute turns of the front feet. Greater emphasis is placed on relaxation, submission, harmony and reliability. The horse is beginning to develop more power and balance.

### NEW REQUIREMENTS
- **EXECUTION:**
  - Small 60m x 20m or Large 60m x 29m
  - **HORSE SIZE:**
    - Small Arena 5.5 ft
    - Large Arena 5.6 ft
  - **MAXIMUM PTS:** 305

### TEST
<table>
<thead>
<tr>
<th>TEST</th>
<th>DIRECTIVES</th>
<th>FEET</th>
<th>ENTRY GT</th>
<th>TOTAL</th>
<th>REMARKS</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. X</td>
<td>Inter, working jog, half through the walk, Salute, Proceed, working jog.</td>
<td>Straightness, quality of the jog, balance in downward transition, straightness, straightness, immobility, willingness when asked.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2. G</td>
<td>Track right, working jog.</td>
<td>Balance and correct bend through the turn, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>3. M</td>
<td>One loop, working jog.</td>
<td>Roundness, balance and correct bend on loop, quality of the jog, bent and balance through the corners at F and K.</td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td>4. E</td>
<td>Track right, working jog.</td>
<td>Balance and correct bend through the turn, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5. X</td>
<td>Circle left 20 meters working jog. Before X, do-every workinglope, right lead.</td>
<td>Roundness, balance and correct bend on circle, quality of the jog, willingness and smoothness of transition, quality of the horse.</td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td>6. X</td>
<td>Circle left 20 meters workinglope. Before X, do-every working jog.</td>
<td>Roundness, balance and correct bend on circle, quality of the horse, willingness and smoothness of transition, quality of the jog.</td>
<td></td>
<td></td>
<td>7</td>
</tr>
<tr>
<td>7. B</td>
<td>Track right, working jog.</td>
<td>Balance and correct bend through the turn, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>8. A</td>
<td>Working walk.</td>
<td>Willingness and smoothness of transition, quality of the walk, balance and bend or transition diagonal at K.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>9. K</td>
<td>Free walk.</td>
<td>Walk with horse willing and able to do the next change and being, relaxation, rhythm, swing through the back.</td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td>10. M</td>
<td>Working walk.</td>
<td>Willingness and smoothness of transition, quality of the walk, balance and bend through the corners.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>12. H</td>
<td>One loop, working jog.</td>
<td>Roundness, balance and correct bend on loop, quality of the jog, correct bend through the corners at K and F.</td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td>13. B</td>
<td>Track left, working jog.</td>
<td>Balance and correct bend through the turn, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>14. X</td>
<td>Circle left 20 meters working jog. Before X, do-every workinglope, left lead.</td>
<td>Roundness, balance and correct bend on circle, quality of the jog, willingness and smoothness of transition, quality of the horse.</td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td>15. X</td>
<td>Circle left 20 meters workinglope. Before X, do-every working jog.</td>
<td>Roundness, balance and correct bend on circle, quality of the horse, willingness and smoothness of transition, quality of the jog.</td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td>16. E</td>
<td>Track left, working jog.</td>
<td>Balance and correct bend through the turn, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>17. A</td>
<td>Milan the collection.</td>
<td>Balance and correct bend through the turn, quality of the jog, correct bend and balance in turn at A.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>18. A</td>
<td>Working walk for 6-8 strides.</td>
<td>Willingness and smoothness of transition, quality of the walk, straightness on E, lay.</td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td>19. X</td>
<td>Working jog.</td>
<td>Willingness and smoothness of transition, quality of the jog, immobility, balance at the halt.</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Leave arena at A in a walk with impulsion or long reins:**

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NYS 4-H Western Dressage

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59

NYS 4-H Equine Show Rule Book
# USEF Western Dressage Introductory Level Test 1

**Purpose:**
Tests provide an introduction to the discipline of Western Dressage; the horse performs only at the gaits of walk and jog. The rider should demonstrate correct basic position, use of basic aids, and understanding of figures. The horse should show relaxation, harmony of horse and rider is important. The jog should be a natural gait within the horse's scope, and should demonstrate a swinging back.

<table>
<thead>
<tr>
<th>Test</th>
<th>Directive</th>
<th>Powers</th>
<th>Difficult</th>
<th>Total</th>
<th>Remarks</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. A</td>
<td>Extra working jog</td>
<td>Straightness, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2. C</td>
<td>Track left, working jog</td>
<td>Balance and correct bend through the turn, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>3. E-R</td>
<td>Half circle left 20 meters working jog</td>
<td>Balance, bend and correct bend on the half circle, quality of the jog.</td>
<td></td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>4. Between A &amp; C</td>
<td>Developing working walk</td>
<td>Willingness and smoothness of transition, quality of the walk.</td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td>5. H-B</td>
<td>Free walk</td>
<td>Walk with horse willing and able to stretch the neck down and forward, relaxation, rhythm, swing through the back.</td>
<td>2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>7. F</td>
<td>Half 4 seconds, proceed working walk</td>
<td>Balance in downward transition, square, straight halt, immobility, willingness when asked; smoothness of transition, quality of the walk.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>8. Between B &amp; A</td>
<td>Developing working jog</td>
<td>Willingness and smoothness of transition, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>9. EB</td>
<td>Half circle right 20 meters working jog</td>
<td>Balance, bend and constant bend at the half circle, quality of the jog.</td>
<td>2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10. H</td>
<td>Proceed straight ahead, working jog</td>
<td>Balance and correct bend through the turn, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>11. Between A &amp; A</td>
<td>Developing working walk</td>
<td>Willingness and smoothness of transition, quality of the walk.</td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td>12. K-B</td>
<td>Free walk</td>
<td>Walk with horse willing and able to stretch the neck down and forward, relaxation, rhythm, swing through the back.</td>
<td>2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>14. M</td>
<td>Half 4 seconds, proceed working walk</td>
<td>Balance in downward transition, square, straight halt, immobility, willingness when asked; smoothness of transition, quality of the walk.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>15. Between C &amp; H</td>
<td>Developing working jog</td>
<td>Willingness and smoothness of transition, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>16. A</td>
<td>Down the center line</td>
<td>Balance and correct bend through the turn, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>17. X</td>
<td>Working walk</td>
<td>Willingness and smoothness of transition, quality of the walk, balance in downward transitions, square, straight halt, immobility.</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Leave arena at A in a walk with lopeed or long reins.
## USEF WESTERN DRESSAGE INTRODUCTORY LEVEL TEST 2

**UNITED STATES EQUITATION FEDERATION**

**PURPOSE:**
Tests provide an introduction to the discipline of Western Dressage; the horse performs only at the gaits of walk and jog. The rider should demonstrate correct basic position, use of basic aids, and understanding of figures. The horse should show relaxation-harmony and cooperation between horse and rider is important. The jog should be a natural gait within the horse's scope and should demonstrate a swinging back.

### TESTS

<table>
<thead>
<tr>
<th>TEST</th>
<th>DIRECTIVES</th>
<th>REMARKS</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.</td>
<td>A</td>
<td>Enter working walk</td>
</tr>
<tr>
<td></td>
<td>K</td>
<td>Halt, salute</td>
</tr>
<tr>
<td>2.</td>
<td>B, C</td>
<td>Develop working jog</td>
</tr>
<tr>
<td>3.</td>
<td>C</td>
<td>Track right, working jog</td>
</tr>
<tr>
<td>4.</td>
<td>B</td>
<td>Circle right 20 meters, working jog</td>
</tr>
<tr>
<td>5.</td>
<td>B</td>
<td>Proceed straight ahead, working walk</td>
</tr>
<tr>
<td>6.</td>
<td>A</td>
<td>Halt 4 seconds, proceed working walk</td>
</tr>
<tr>
<td>7.</td>
<td>K, L, M</td>
<td>Free walk, change min</td>
</tr>
<tr>
<td>8.</td>
<td>C</td>
<td>Halt 4 seconds, proceed working walk</td>
</tr>
<tr>
<td>10.</td>
<td>E</td>
<td>Circle left 20 meters, working jog</td>
</tr>
<tr>
<td>11.</td>
<td>E</td>
<td>Proceed straight ahead, working walk</td>
</tr>
<tr>
<td>12.</td>
<td>B, A</td>
<td>Develop working jog</td>
</tr>
<tr>
<td>13.</td>
<td>A</td>
<td>Down the center line</td>
</tr>
<tr>
<td></td>
<td>G</td>
<td>Halt through working walk, salute</td>
</tr>
</tbody>
</table>

Leave area at A in a walk withopped or long reins.

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**NEW REQUIREMENTS**

- 20 meter circle at jog

**ENTRY NO.**

| ARENA SIZE: Small 40m x 20m or Large 60m x 20m |
| AVERAGE RIDE TIME: Small Arena 4:15 min or Large Arena 5:30 min |

**MAXIMUM PTS: 240**

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**NYS 4-H Western Dressage**

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**NYS 4-H Equine Show Rule Book**
2015 MUSICAL FREESTYLE BASIC LEVEL
UNITED STATES EQUESTRIAN FEDERATION

JUDGING MUSICAL FREESTYLE

ABOVE THE LEVEL MOVEMENTS: MOVEMENTS "ABOVE THE LEVEL" ARE PENALIZED BY A FOUR POINT REDUCTION FROM THE TOTAL FOR TECHNICAL CORRECTNESS FOR EACH ILLEGAL MOVEMENT, BUT NOT FOR EACH RECURRENT OF THE SAME MOVEMENT.

SALT AND SALUTE: AT THE BEGINNING AND END OF A FREESTYLE TEST, A HALT WITH A SALUTE IS COMPULSORY. THE HALT MUST BE EXECUTED FACING "C". THE HALTS ARE JUDGED.


TIME LIMIT REDUCTIONS: ONE (1) POINT IS DEDUCTED FROM THE TOTAL FOR ARTISTIC MERIT FOR EXCEEDING THE TIME LIMIT. THERE IS NO MINIMUM TIME, OR SPECIFIED DEDUCTION.

FORBIDDEN MOVEMENT REDUCTIONS: FIVE (5) POINTS ARE DEDUCTED FROM THE TOTAL FOR TECHNICAL CORRECTNESS FOR EACH FORBIDDEN MOVEMENT EXECUTED IN THE TEST.

POINTS (FULL, HALF, TENTHS): JUDGES MUST FOR TECHNICAL CORRECTNESS MUST BE GIVEN IN HALF POINTS OR FULL POINTS. ARTISTIC IMPRESSION MAY BE GIVEN IN ONE TENTH (.1) INCREMENTS.

MUSIC: IF MUSIC FAILS DURING A FREESTYLE TEST, THE RIDER MAY LEAVE THE ARENA WITH PERMISSION OF THE JUDGE AT "C". THE RIDER MAY DECIDE WHETHER TO RESTART THE TEST FROM THE BEGINNING OR TO COMMENCE FROM THE POINT WHERE THE MUSIC FAILED. JUDGING RESUMES AT THE POINT OF INTERRUPTION. THE MARKS ALREADY GIVEN DO NOT COUNT.

HORSE WESTERN DRESSAGE FREESTYLES ARE JUDGED BY USEF AND USEF JUDGES. IF TWO OR MORE RIDERS OBTAIN A PASS IN A CLASS, EACH RIDER WILL HAVE A SCORE FOR TECHNICAL CORRECTNESS AND ARTISTIC MERIT.

RECOMMENDED SCHEDULING TIME: IT IS RECOMMENDED THAT EACH RIDER IS ACTUALLY SCHEDULED FOR NINE (9) TO TEN (10) MINUTES TO ACCOMMODATE BOTH RIDER TIME AND ALLOW THE JUDGE AMPLE TIME FOR COMMENTS.

WORDS:

RIDER:

NUMBER:

DATE:

COMPETITION:


TECHNICAL SCORE: ______________ PERCENTAGE: ______________

ARTISTIC SCORE: ______________ TOTAL POSSIBLE POINTS: 360

FINAL SCORE: ______________

JUDGE’S NAME: ____________________

JUDGE’S SIGNATURE: ____________________
## NYS 4-H Western Dressage

### WDA 2013 Western Dressage Level 1 Test 1

**Purpose:**
To show the horse has developed impulsion and improved balance. Begins to develop self-carriage and engagement. Demonstrates light contact with the bit, introduction collection, engagement, and lateral balance. Encompasses rideability.

### New Requirements

- **NEW ENTRY NO.**
- **NEW REQUIREMENTS**
- **NEW RULES**
- **NEW限り**
- **NEW Ride Time:** 5:30 min
- **NEW Area:** Large 65m x 20m

### Maximum FEI: 370

<table>
<thead>
<tr>
<th>TEST</th>
<th>OBJECTIVES</th>
<th>MARKS</th>
<th>COEFFICIENT</th>
<th>TOTAL</th>
<th>REMARKS</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. A</td>
<td>Enter working jog&lt;br&gt;Hint: Sulky&lt;br&gt;Pressed working jog</td>
<td>Straightness: quantity of the jog; balance in movement transition, square, straight back, immobility, willingness when asked.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2. A</td>
<td>Track tight, working jog</td>
<td>Halt and collect; bent in turn; quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>3. B</td>
<td>Circle left 20 meters, working jog</td>
<td>Balanced, balanced and correct bend on circle; quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>4. B</td>
<td>Circle right 10 meters, working jog</td>
<td>Balanced, balanced and correct bend on circle; quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5. B</td>
<td>Pressed straight ahead</td>
<td>Balanced, balanced and correct bend on circle; quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>6. A</td>
<td>Circle right 35 meters, working jog&lt;br&gt;Hint: Sulky&lt;br&gt;Pressed working jog</td>
<td>Balanced and correct bend on circle; quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>7. K X</td>
<td>Continue right foot working line&lt;br&gt;Hint: Halt through working jog</td>
<td>Balanced and correct bend in turn; quality of the jog, straightness, square, straight back, collected and smooth transitions to jog &amp; halt.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>8. X</td>
<td>Halt 5 seconds</td>
<td>Balanced in downward transition, square, straight back, immobility, willingness when asked.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>9. X</td>
<td>Turn on forehand right 360 degrees, haunches left</td>
<td>Maintenance of rhythm, correct bend.</td>
<td>2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10. X IV</td>
<td>Change rein, free walk</td>
<td>Walk with horse willing and able to stretch the neck down and forward, relaxation, rhythm; swing through the back, show consistency.</td>
<td>2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>11. M</td>
<td>Working walk</td>
<td>Balanced transition, quality of the walk. Sulcatus and correct bend through the corner.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>12. C</td>
<td>Working jog</td>
<td>Balanced and forward flowing transitions, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>13. E</td>
<td>Circle left 20 meters, working jog</td>
<td>Balanced, balanced and correct bend on circle; quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>14. C</td>
<td>Circle left 35 meters, working jog</td>
<td>Balanced, balanced and correct bend on circle; quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>15. B</td>
<td>Pressed straight ahead</td>
<td>Straightness, balance, and correct bend on circle; quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>16. A</td>
<td>Circle left 20 meters, working jog&lt;br&gt;Hint: Sulky&lt;br&gt;Pressed working jog</td>
<td>Balanced, balanced and correct bend on circle; quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>17. G X</td>
<td>Continue left foot working line&lt;br&gt;Hint: Halt through working jog</td>
<td>Balanced and correct bend in turn; quality of the jog, balanced, in downward transition, square, straight back.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>18. X</td>
<td>Halt 5 seconds</td>
<td>Square, straight back, immobility, willingness when asked.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>19. X</td>
<td>Turn on forehand left 360 degrees, haunches right</td>
<td>Maintenance of rhythm, correct bend.</td>
<td>2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>20. X H</td>
<td>Change reins, free walk</td>
<td>Walk with horse willing and able to stretch the neck down and forward, relaxed, rhythm; swing through the back, show consistency.</td>
<td>2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>21. H</td>
<td>Working walk</td>
<td>Balanced transition, quality of the walk, and correct bend through the corner.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>22. C</td>
<td>Working jog</td>
<td>Balanced transition, quality of the jog.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>23. A</td>
<td>Down the centerline</td>
<td>Balanced, balanced and correct bend through the turn, quality of the jog, balanced in downward transition, square, straight back, immobility.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>24. X</td>
<td>Halt, Salute</td>
<td>Balanced, balanced and correct bend through the turn, quality of the jog, balanced in downward transition, square, straight back, immobility.</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

*LEAVE Space at A & B in a walk with length or long rein.*

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**United States Equestrian Federation · 4047 Iron Works Parkway · Lexington, KY 40511**

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---

63

**NYS 4-H Equine Show Rule Book**